Authenticated private information retrieval

USENIX Security Symposium 2023

Private information retrieval (PIR) [CGKS95]

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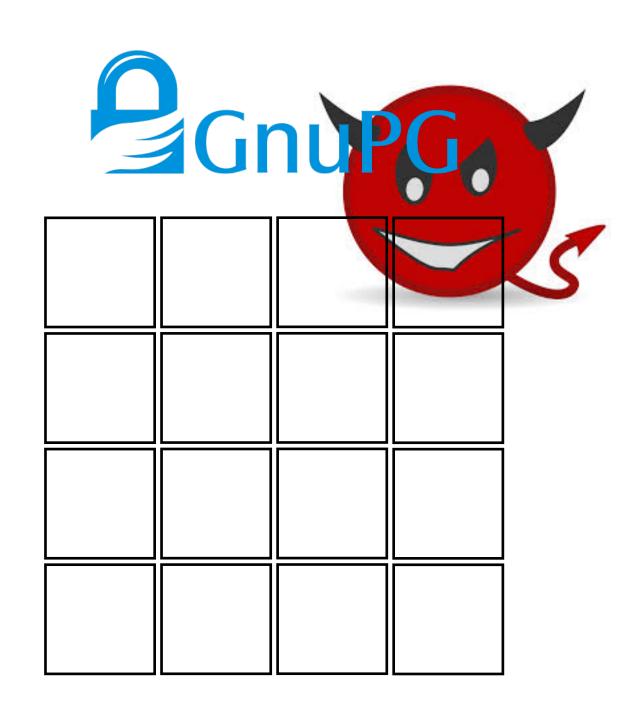
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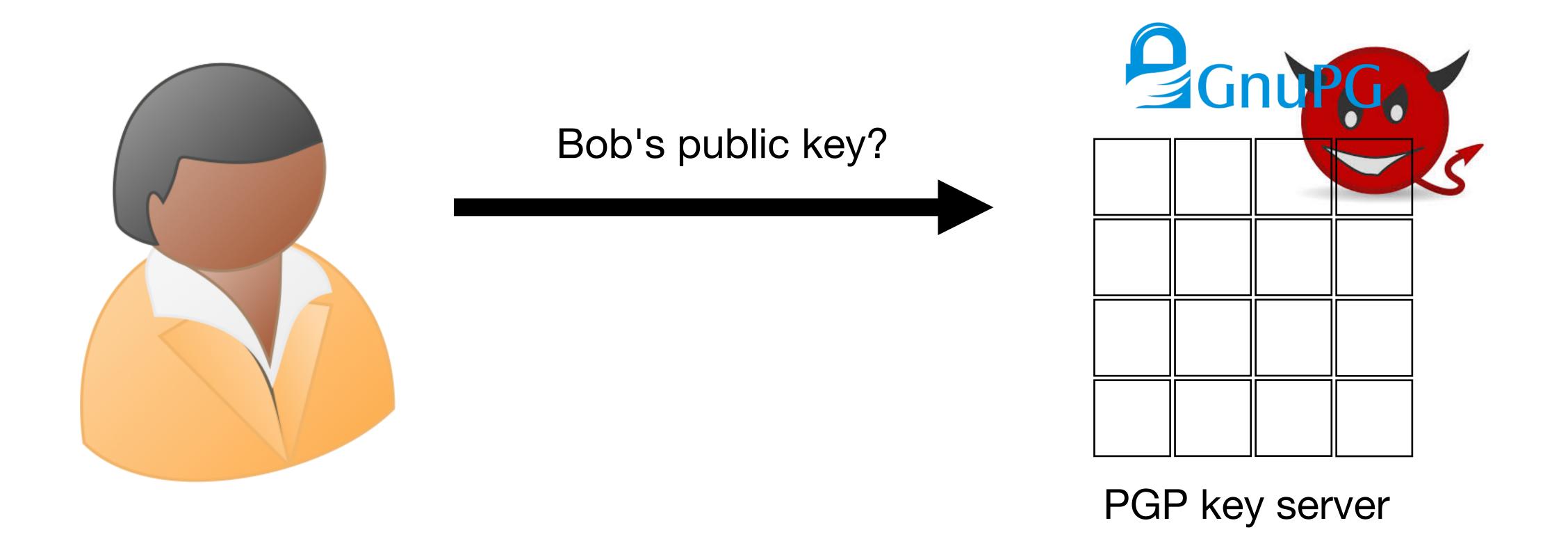
An example application: PGP key server



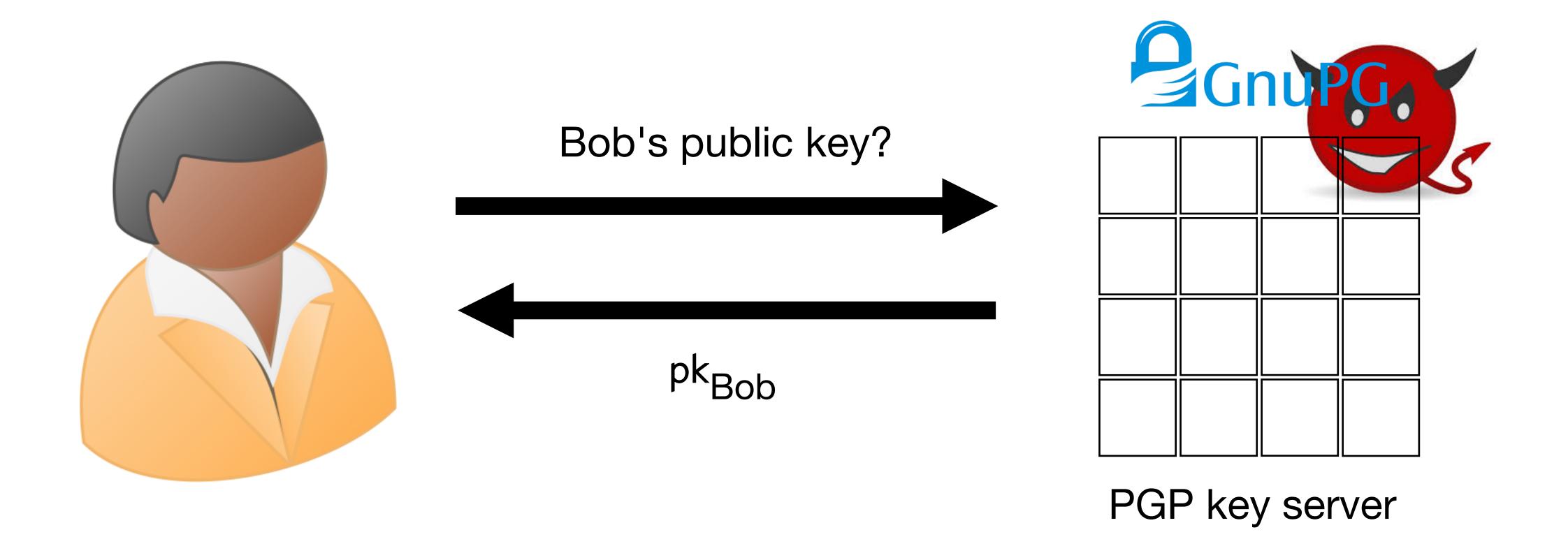


PGP key server

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PIR does not consider integrity

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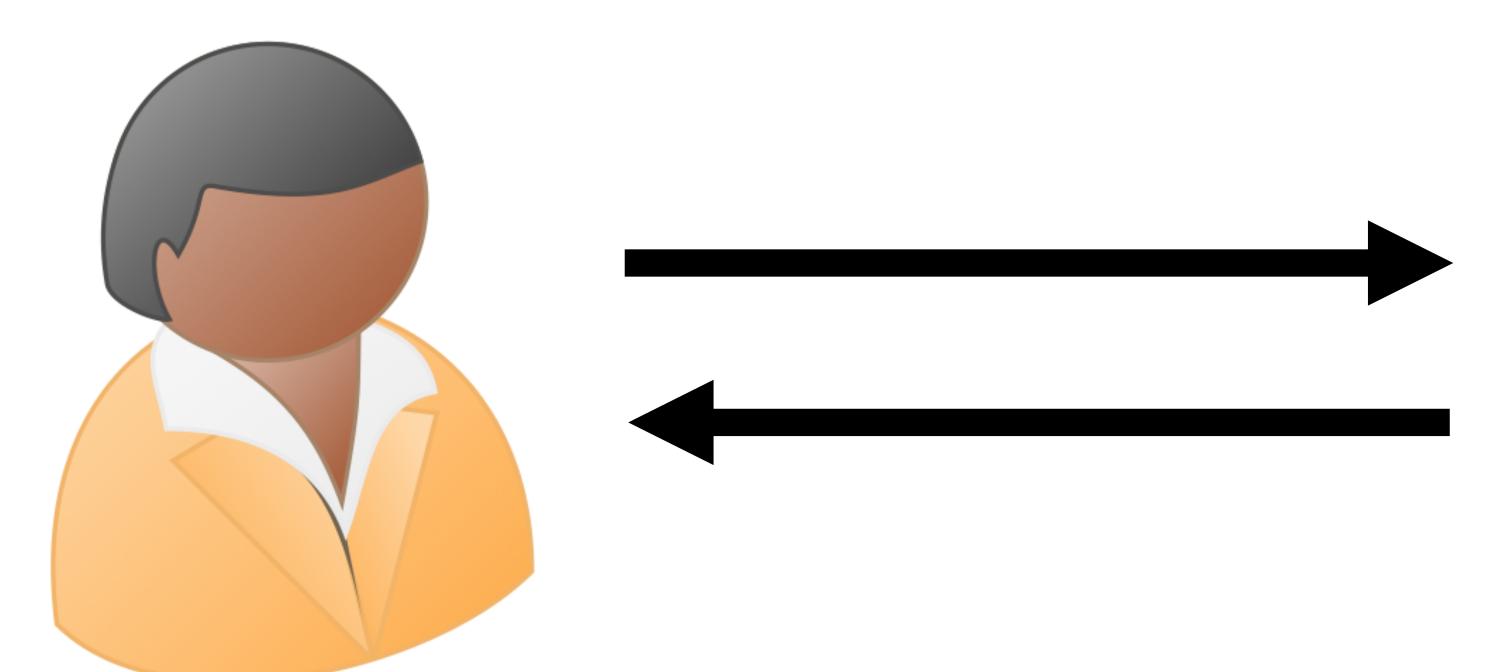
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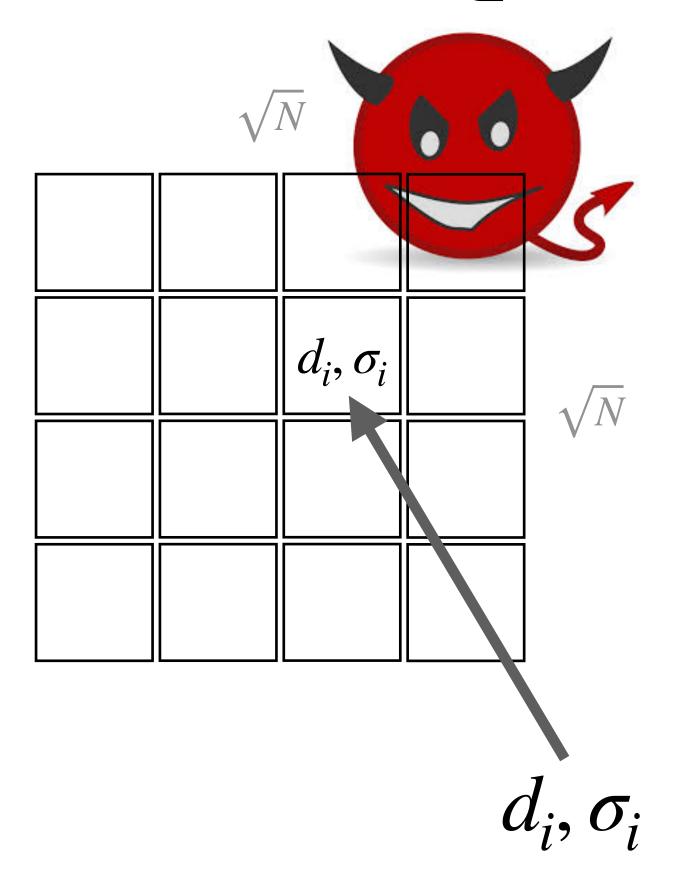
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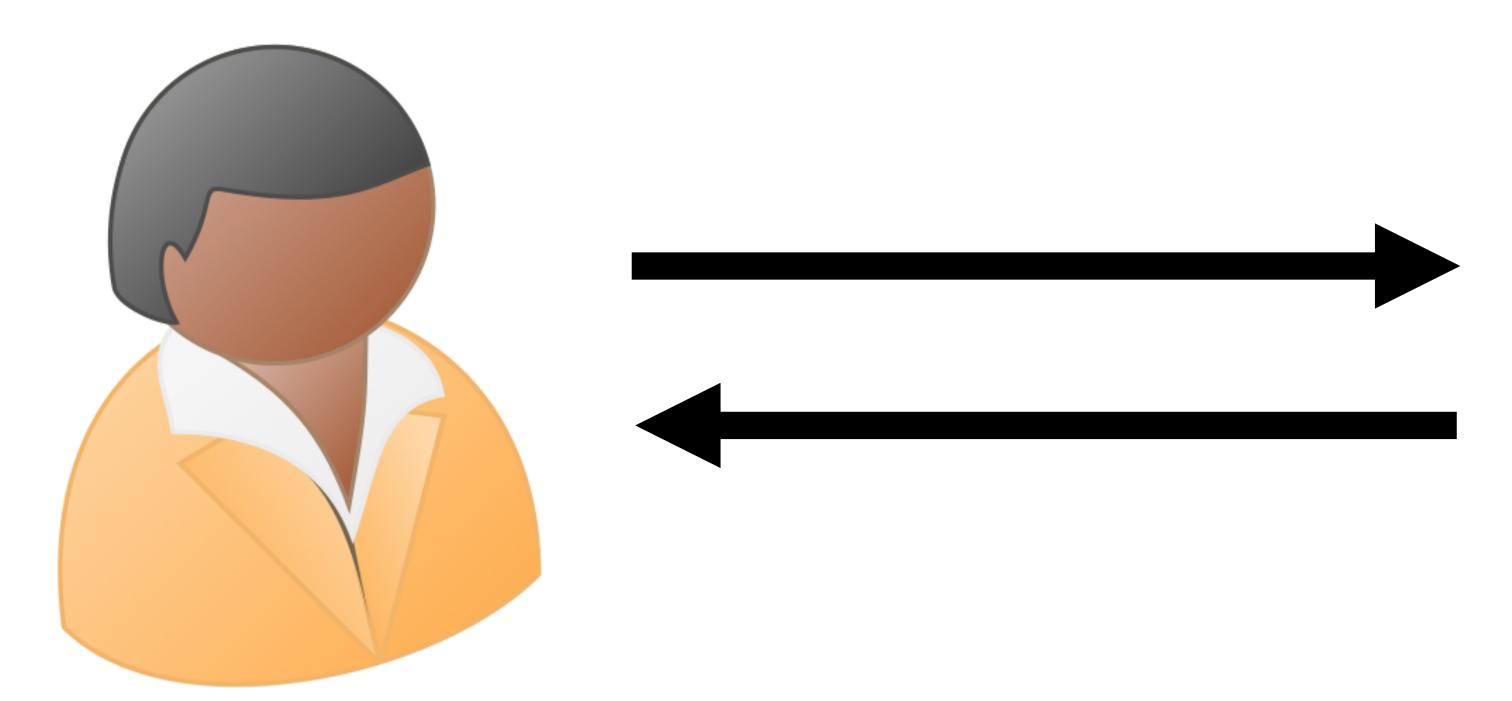


if $Verify(pk, d_i, \sigma_i) = T$ return d_i else abort

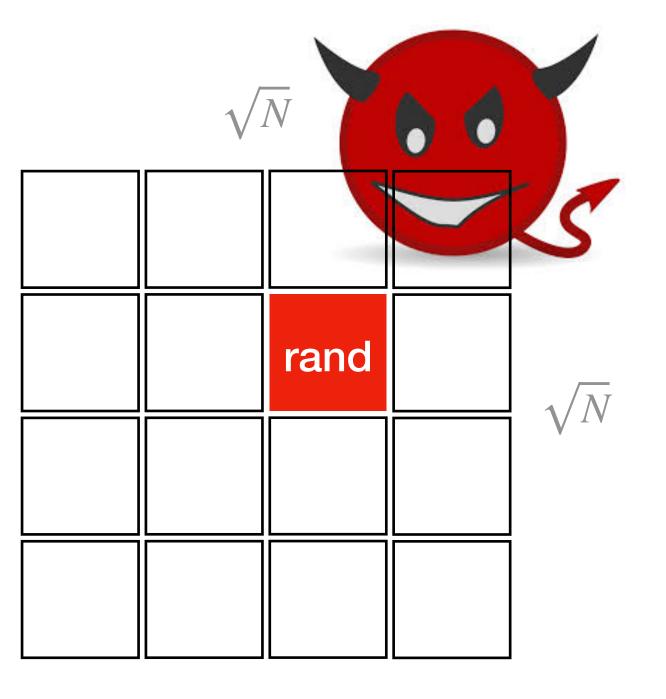
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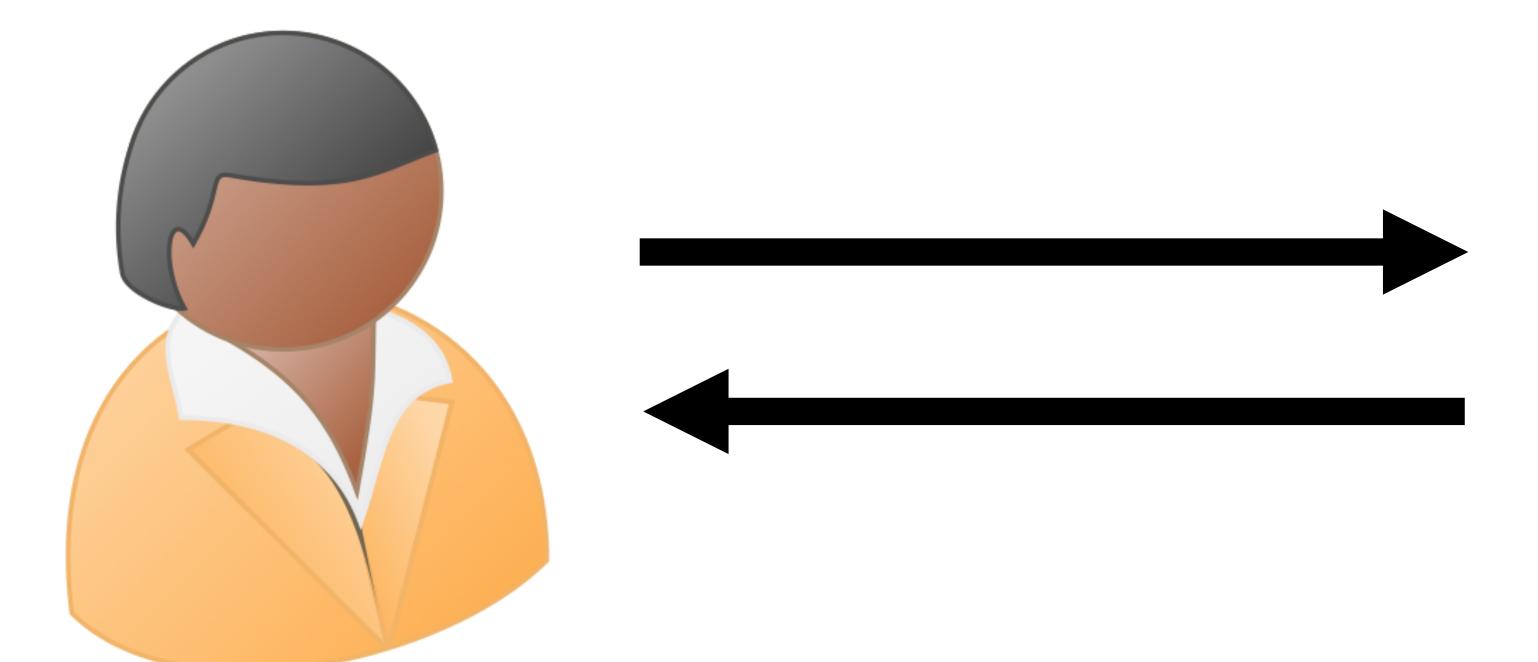


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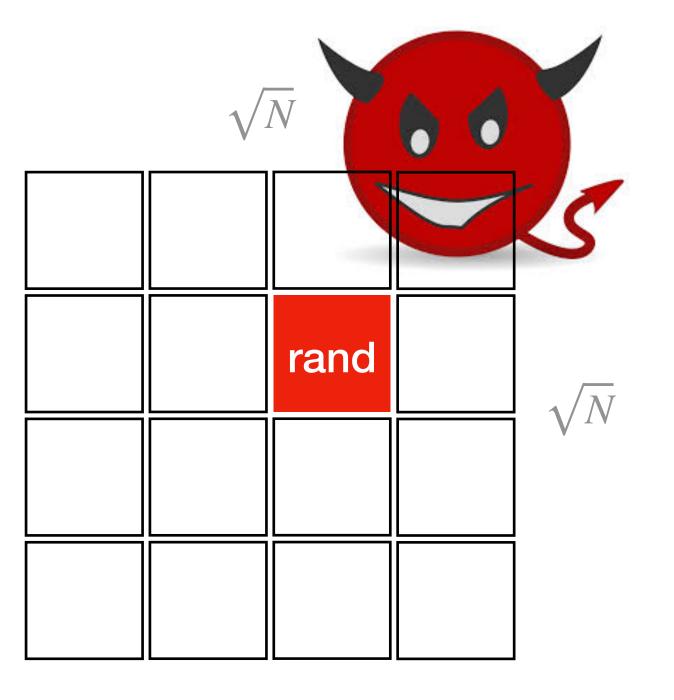


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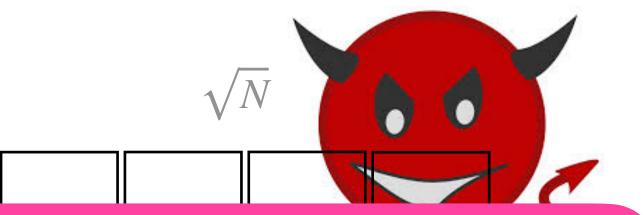
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The accept/reject bit reveals if the client is reading the ith entry: selective-failure attack [KS06].

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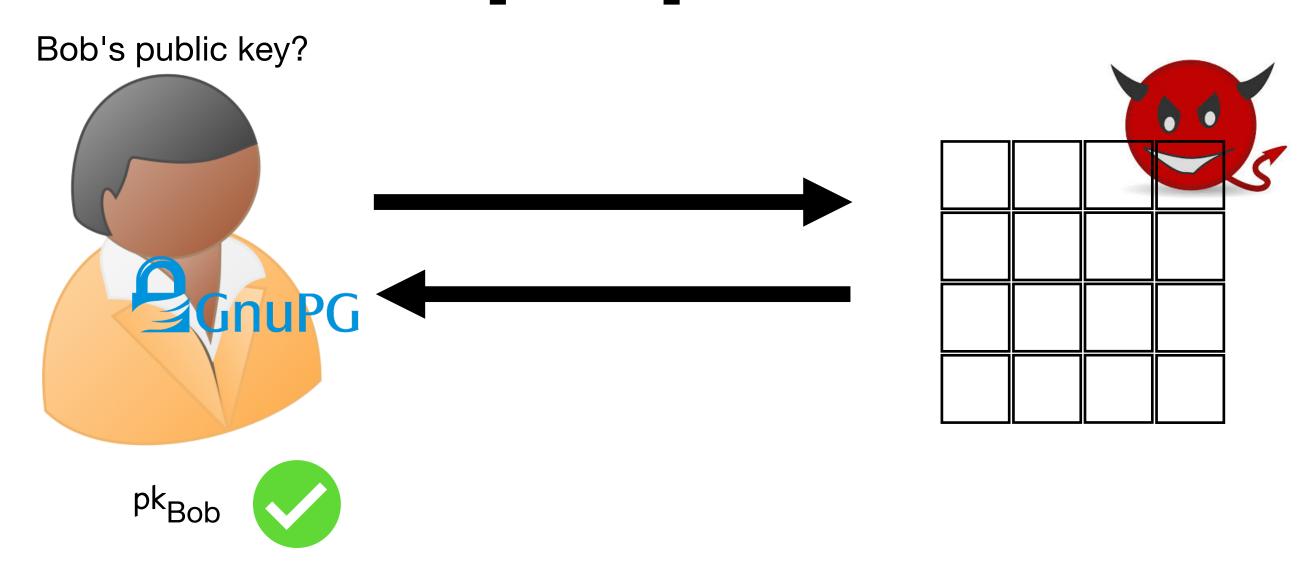


A new primitive is necessary: authenticated private information retrieval.

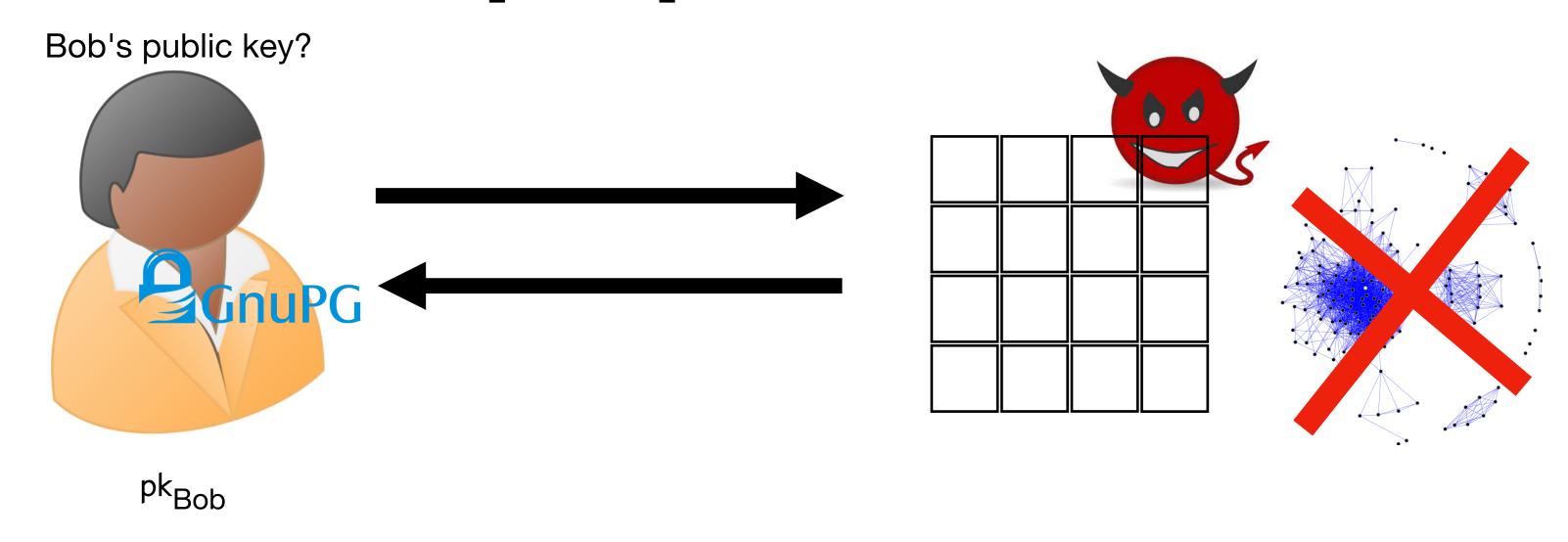
Related works require a majority of honest servers for recovery [BS02,BS07,G07,DGN12,K19,YXB02], stronger assumptions [ZS14] or do not consider selective-failure attacks [KO97,WZ18,ZWH21].

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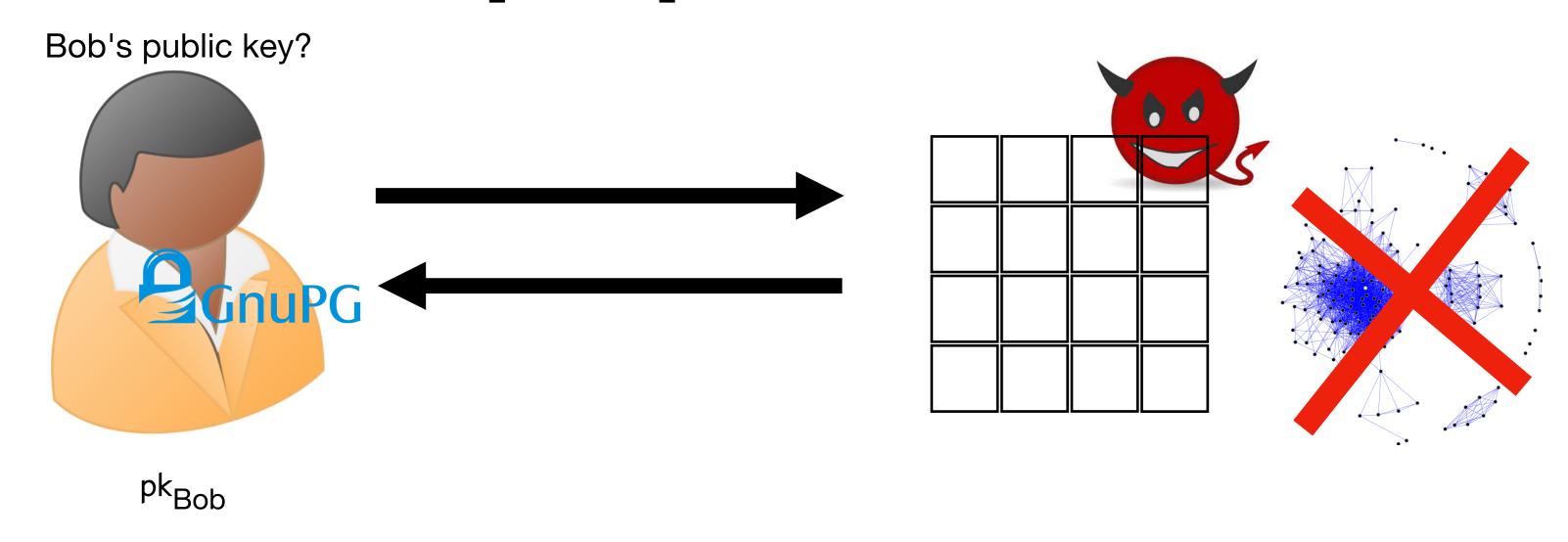
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Correctness: If client and server are honest, the client recovers pk_{Bob}.

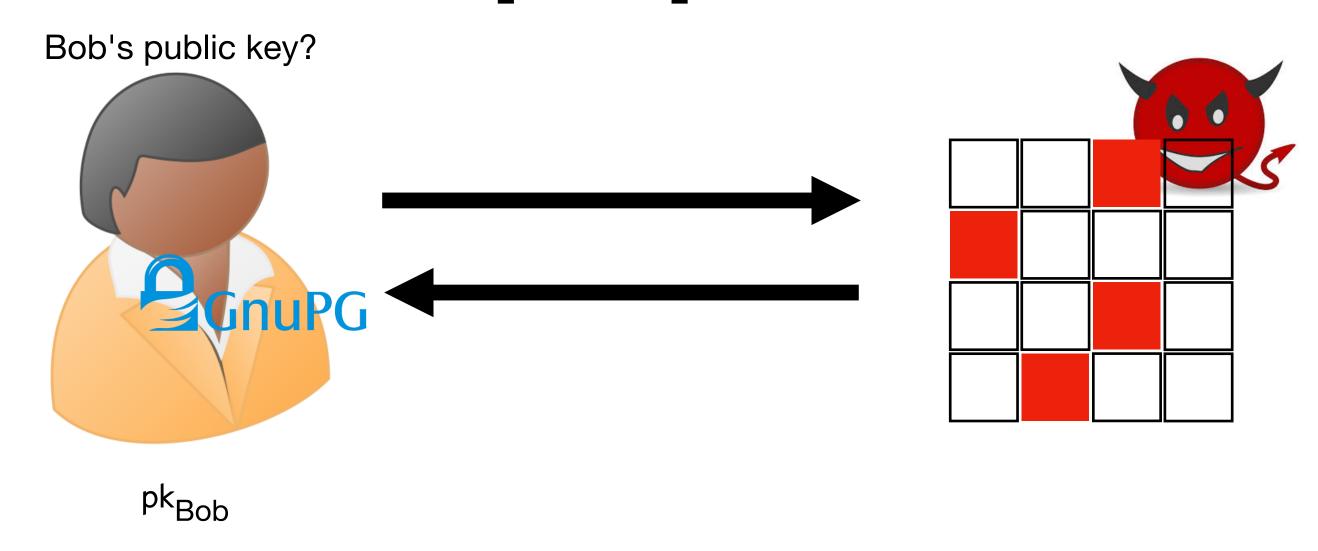


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- Privacy: The server(s) learns nothing about the content of the client's query, even if the server(s) learns whether the client aborted during reconstruction.



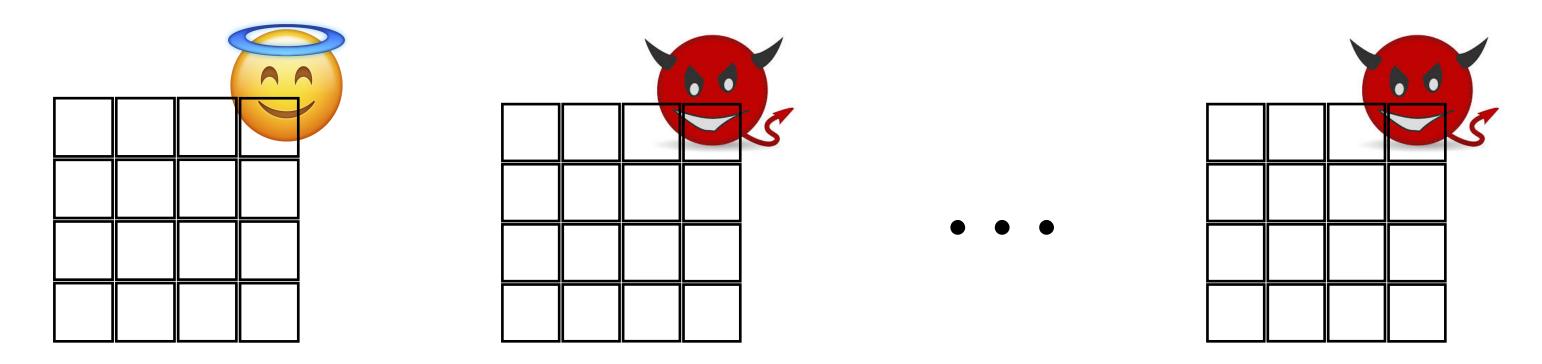
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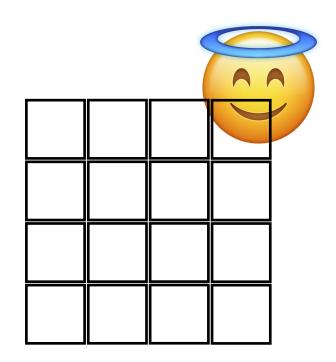


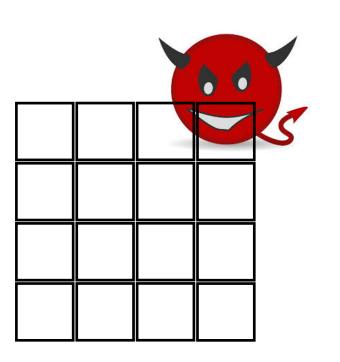
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- Privacy: The server(s) learn nothing about the content of the client's query, even if the server(s) learn whether the client aborted during reconstruction.
- Integrity: The client either outputs the authentic pk_{Bob} or aborts, except with negligible probability.

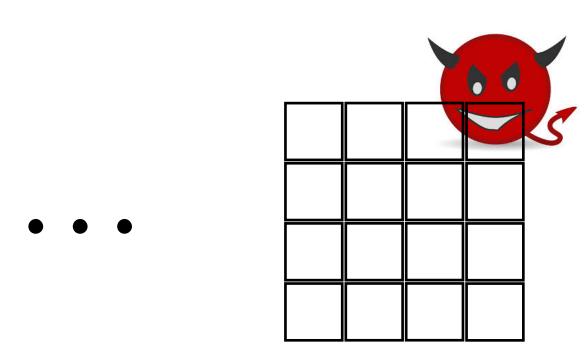
Multi-server schemes: honest server's view of the database.

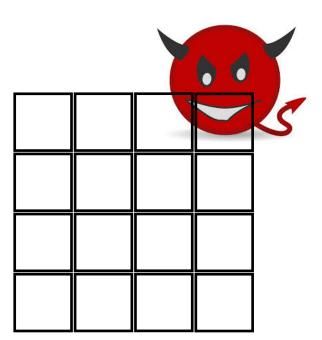


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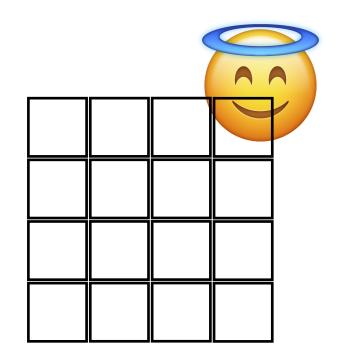


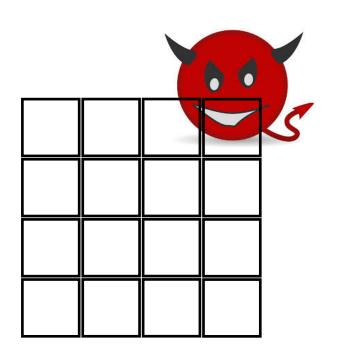


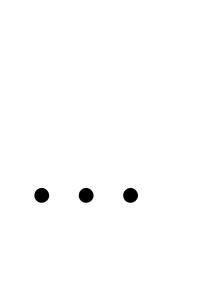


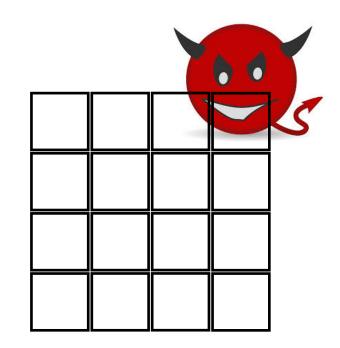


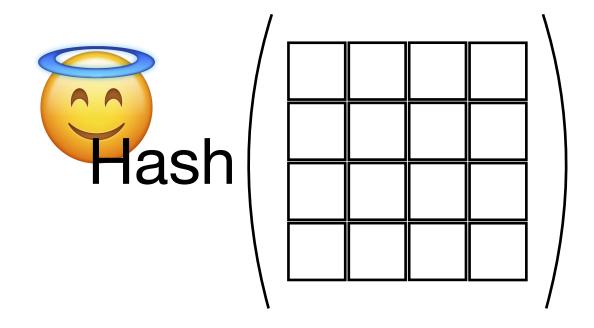
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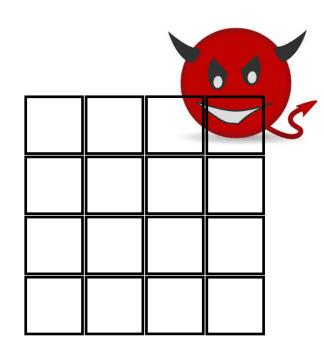




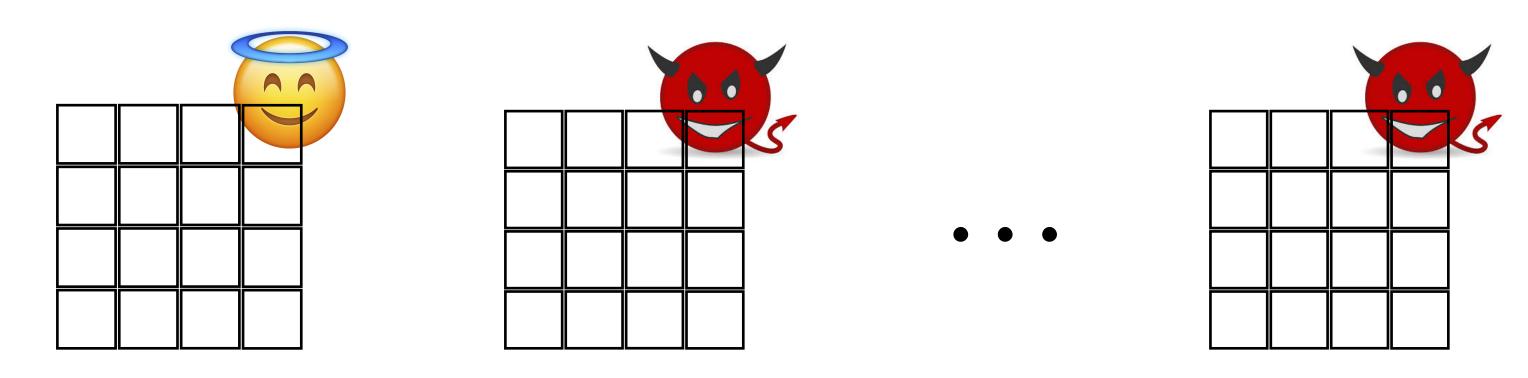




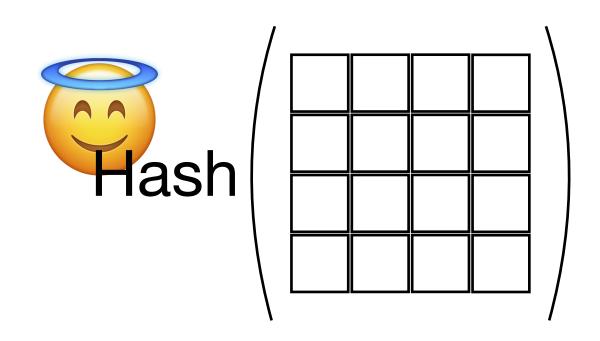


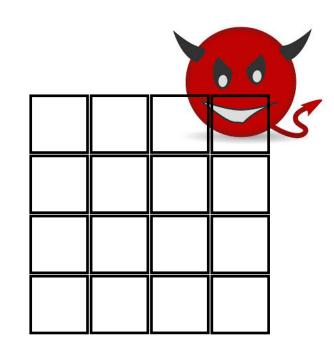


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Single-server schemes: digest of the true database.





Our results: multi-server schemes

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(1) Multi-servers, single-record query

Given a Merkle-tree scheme, on a database of size N

• the per-query communication is $O(\log N)$, same as unauthenticated PIR,

See paper

the integrity error is negligible.

13

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- the per-query communication is $O(\log N)$, same as unauthenticated PIR,
- the integrity error is negligible.

(2) Two-servers, single-record and aggregate queries

Given PRG and a field $\mathbb F$, on a database of size N

- the per-query communication is $O(\log N)$, same as unauthenticated PIR,
- the integrity error is $1/|\mathbb{F}|$

This talk (roughly)

Our results: single-server schemes

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(3) Single-record query from LWE

Under the LWE secret dimension s and ciphertext modulus q, on a N-bit database

- the client downloads a one-time digest of size $n\sqrt{N}$ elements of \mathbb{Z}_q ,
- the per-query communication cost is $2\sqrt{N}$ elements of \mathbb{Z}_q ,
- the integrity error is roughly \sqrt{N}/q , can be amplified generically.

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(4) Single-record query from DDH

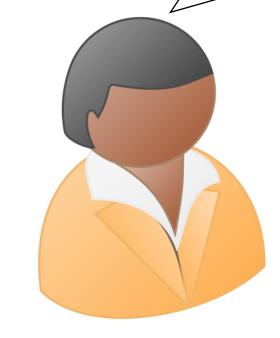
Under the DDH assumption in a group \mathbb{G} , on a N-bit database

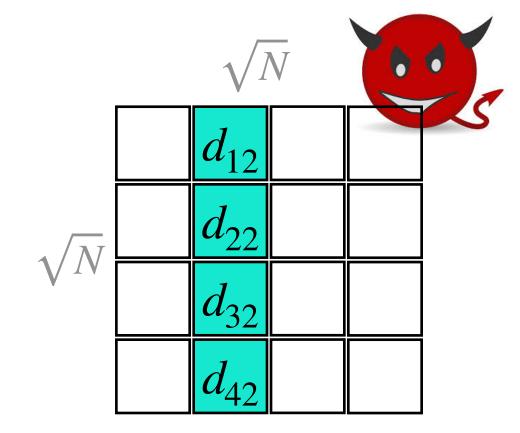
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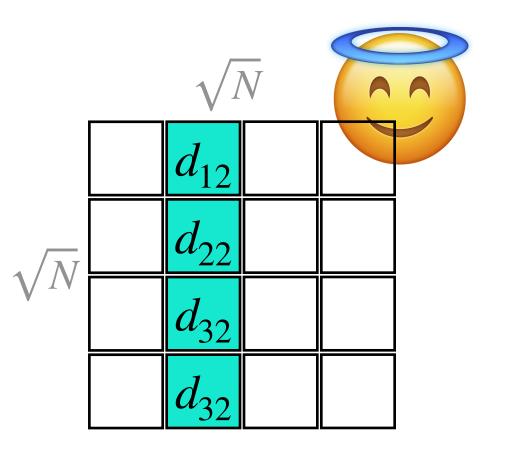
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Classic multi-server PIR [CGKS95]

pk_{Bob} is in d_{22} , i.e., $2^{\rm nd} \ {\rm column}$

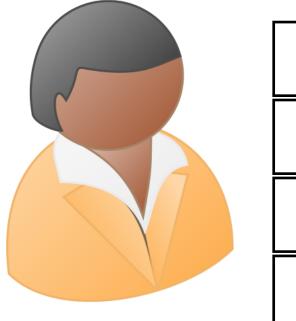




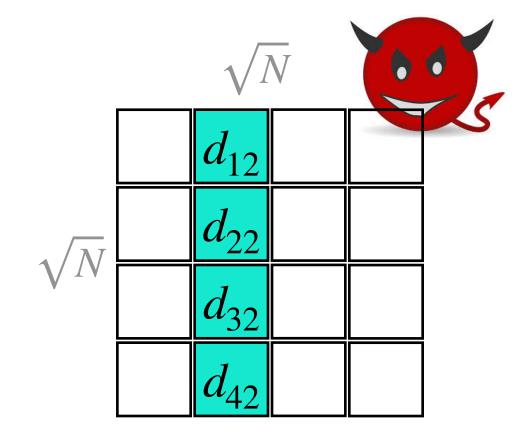


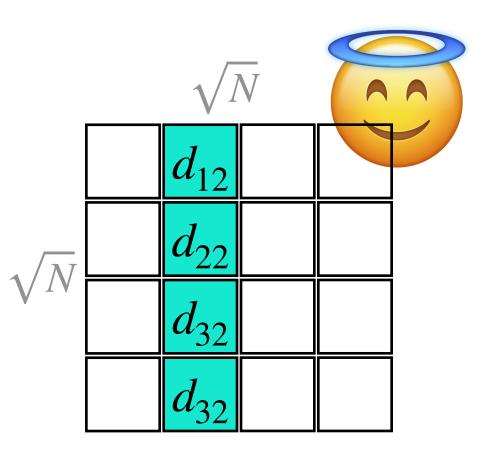
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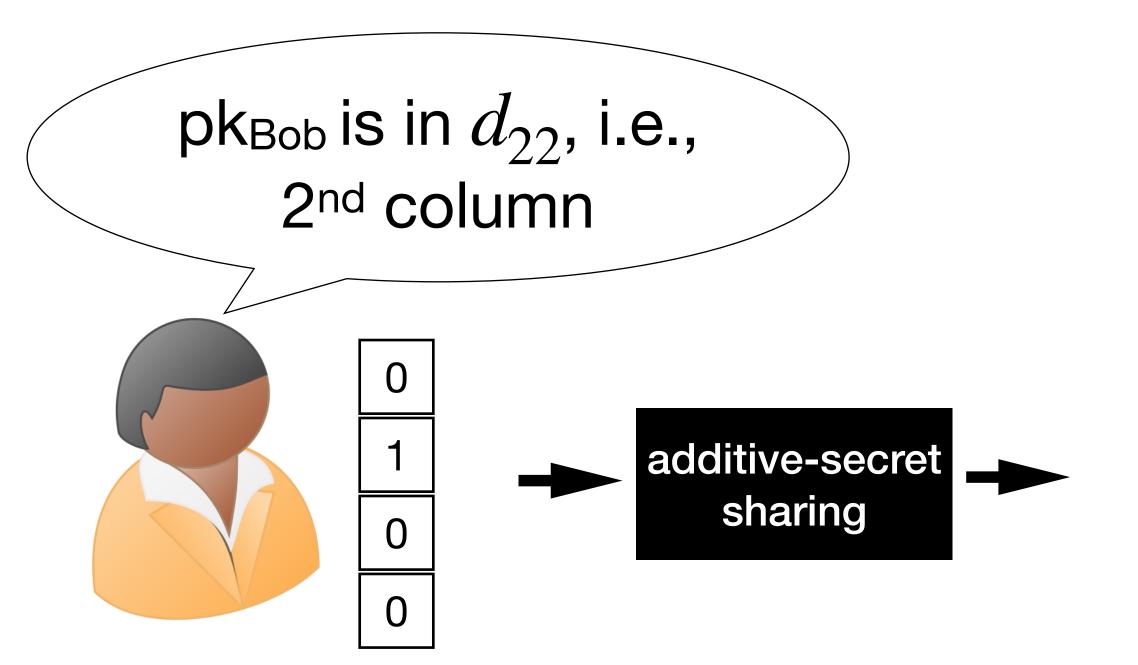


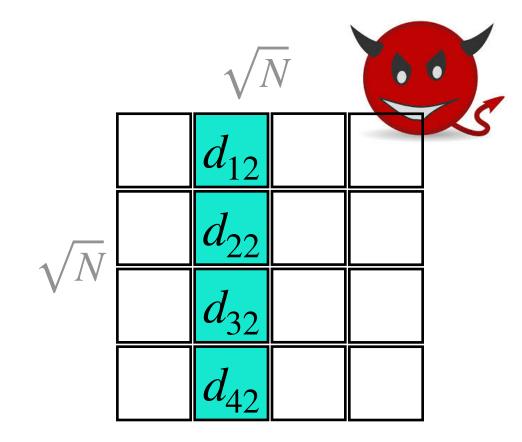
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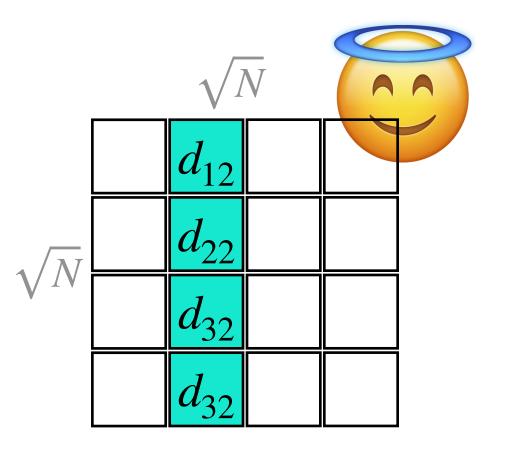




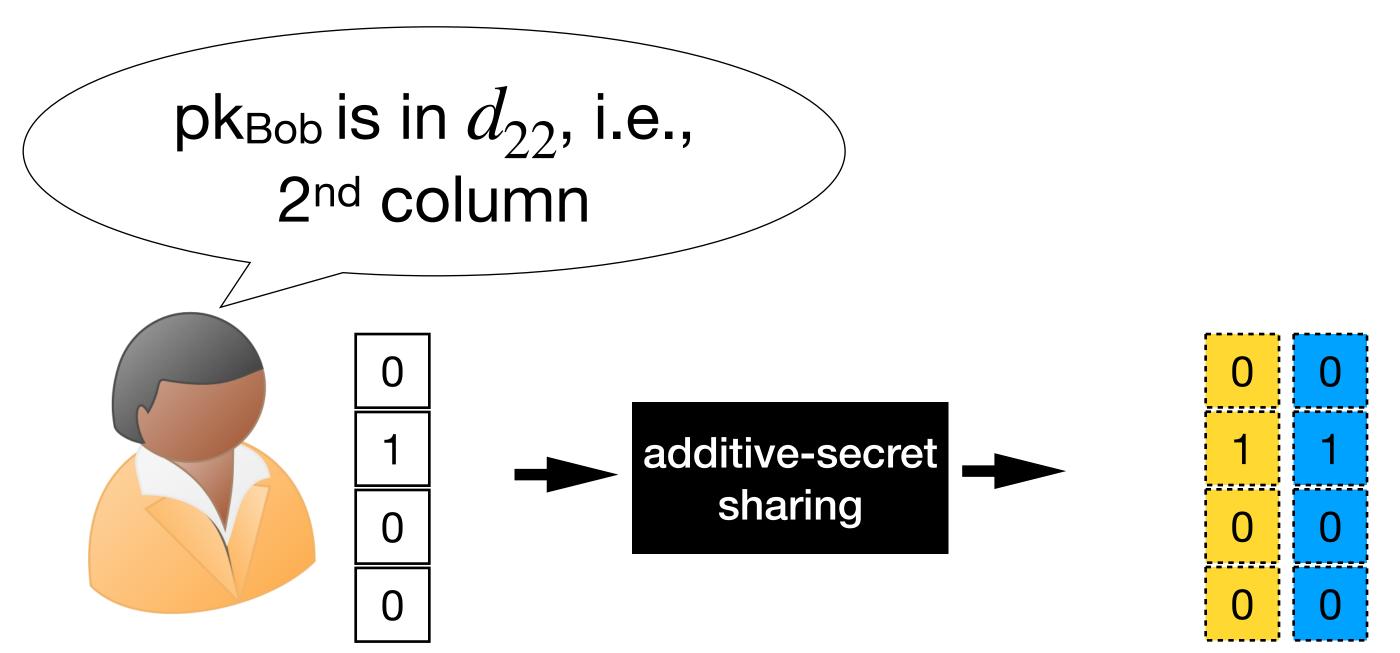
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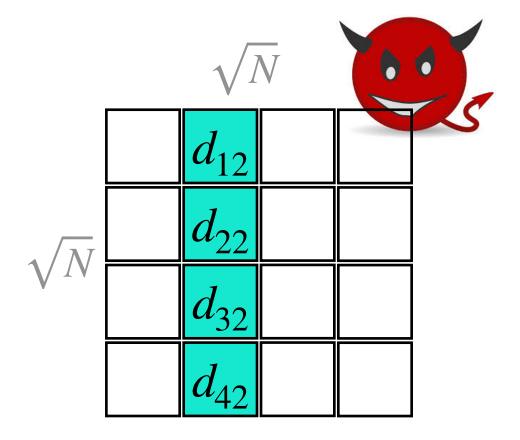


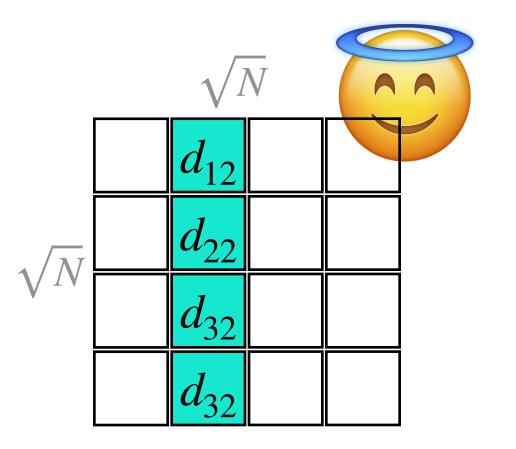


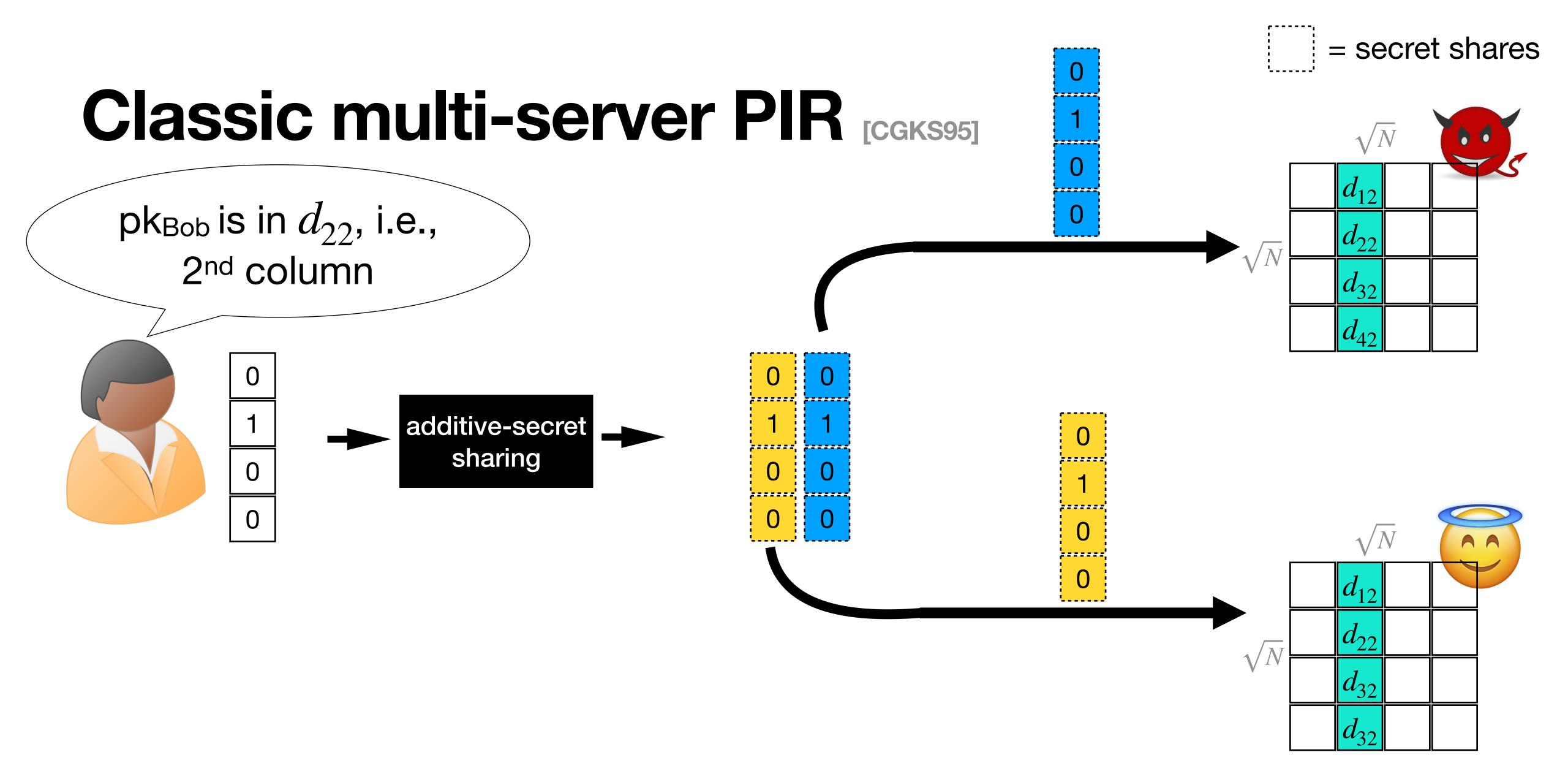


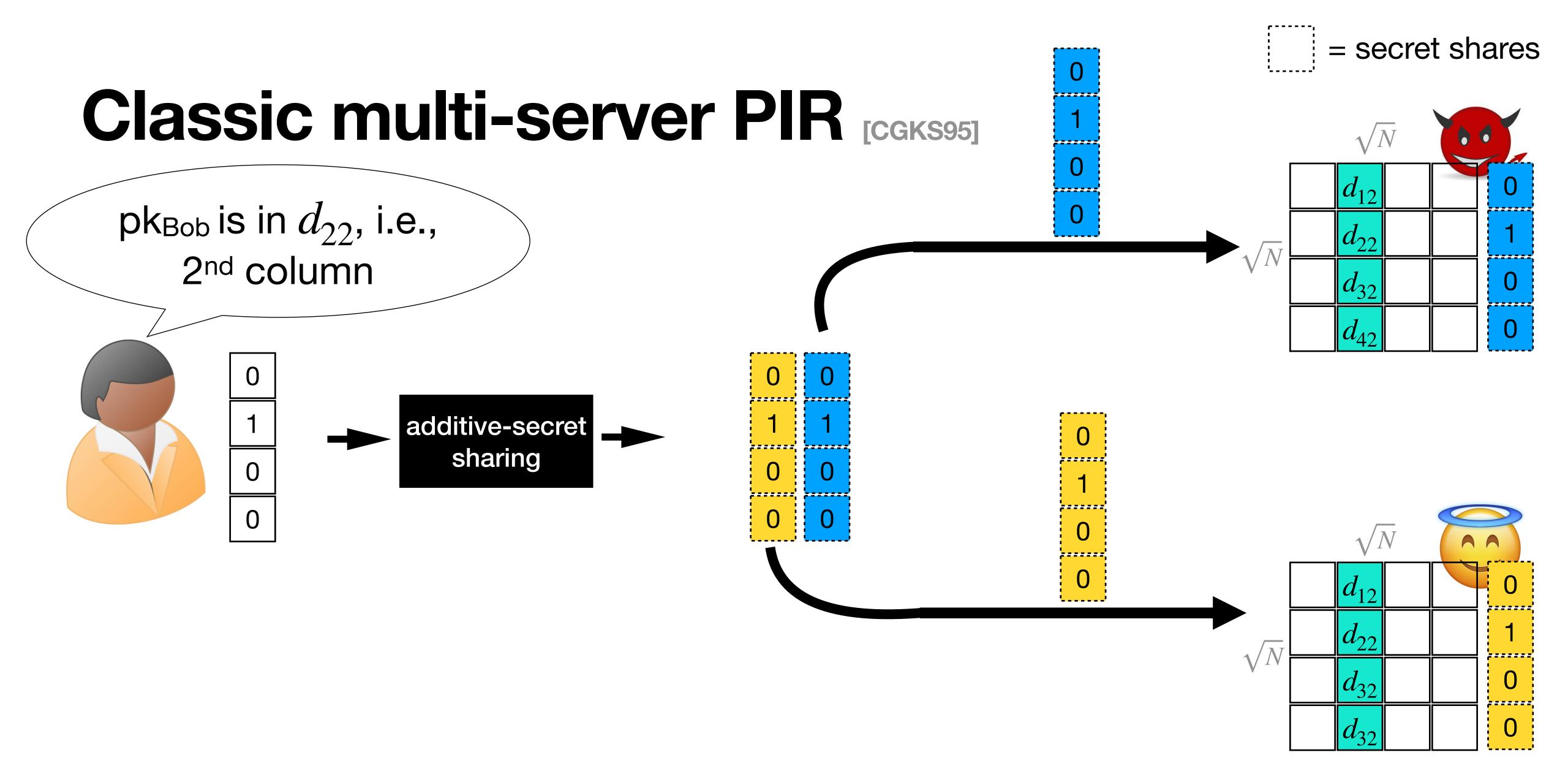


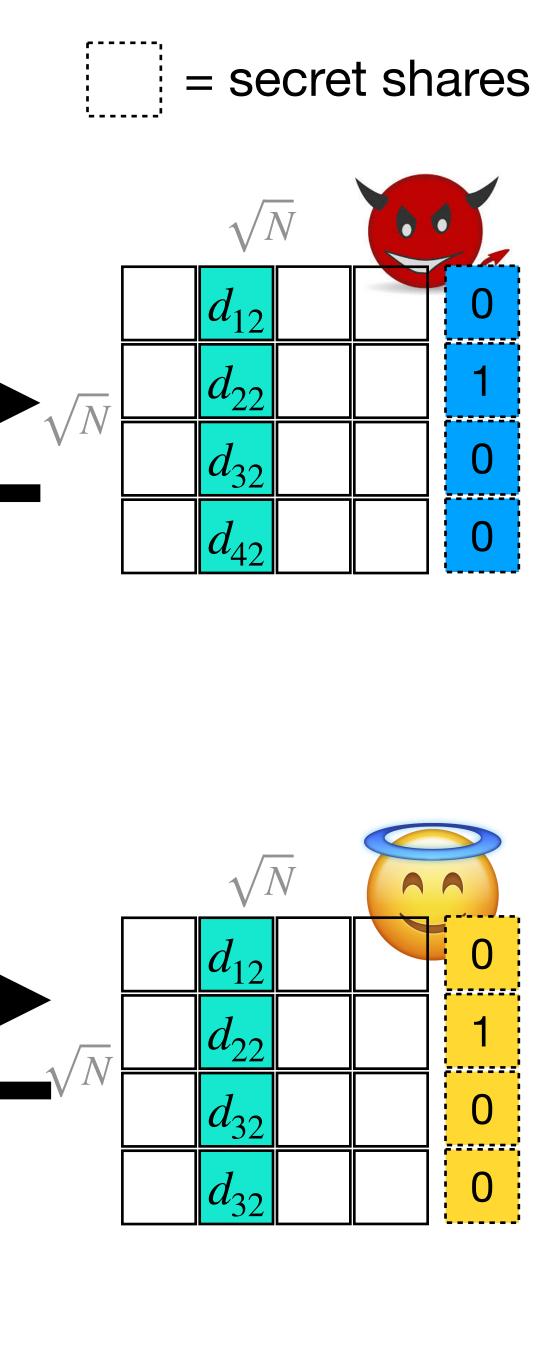






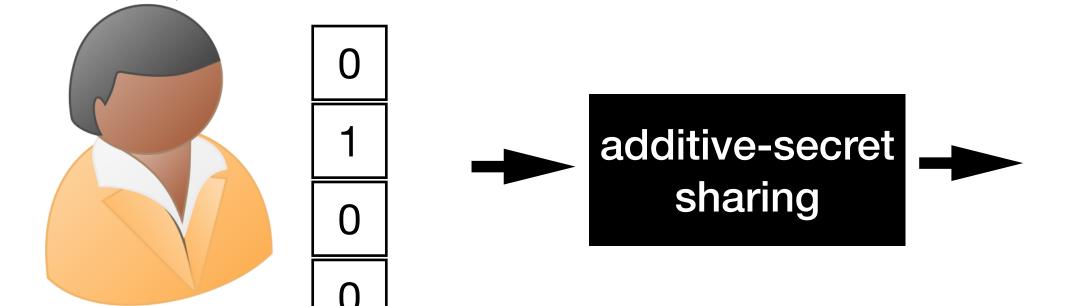


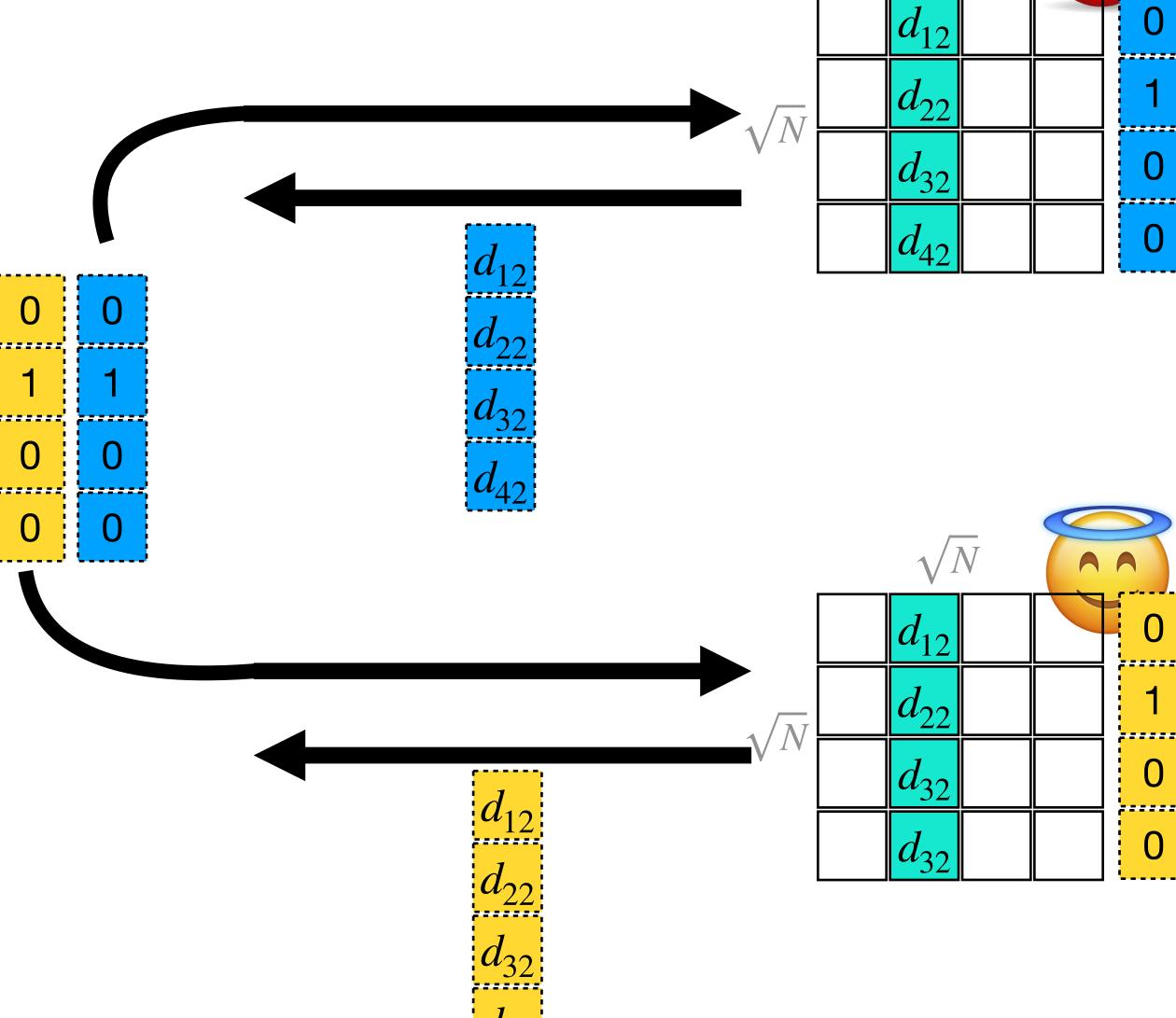




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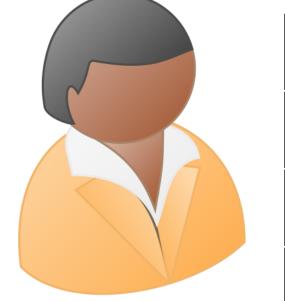
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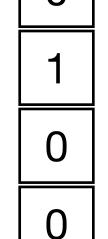


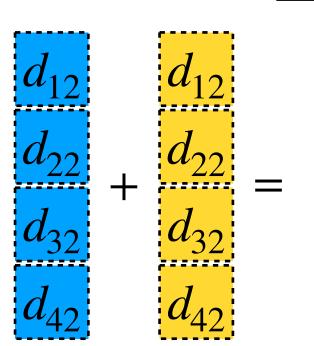


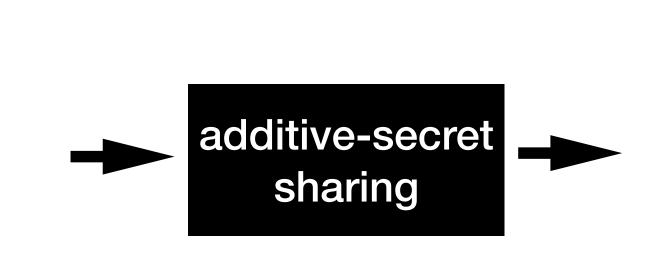
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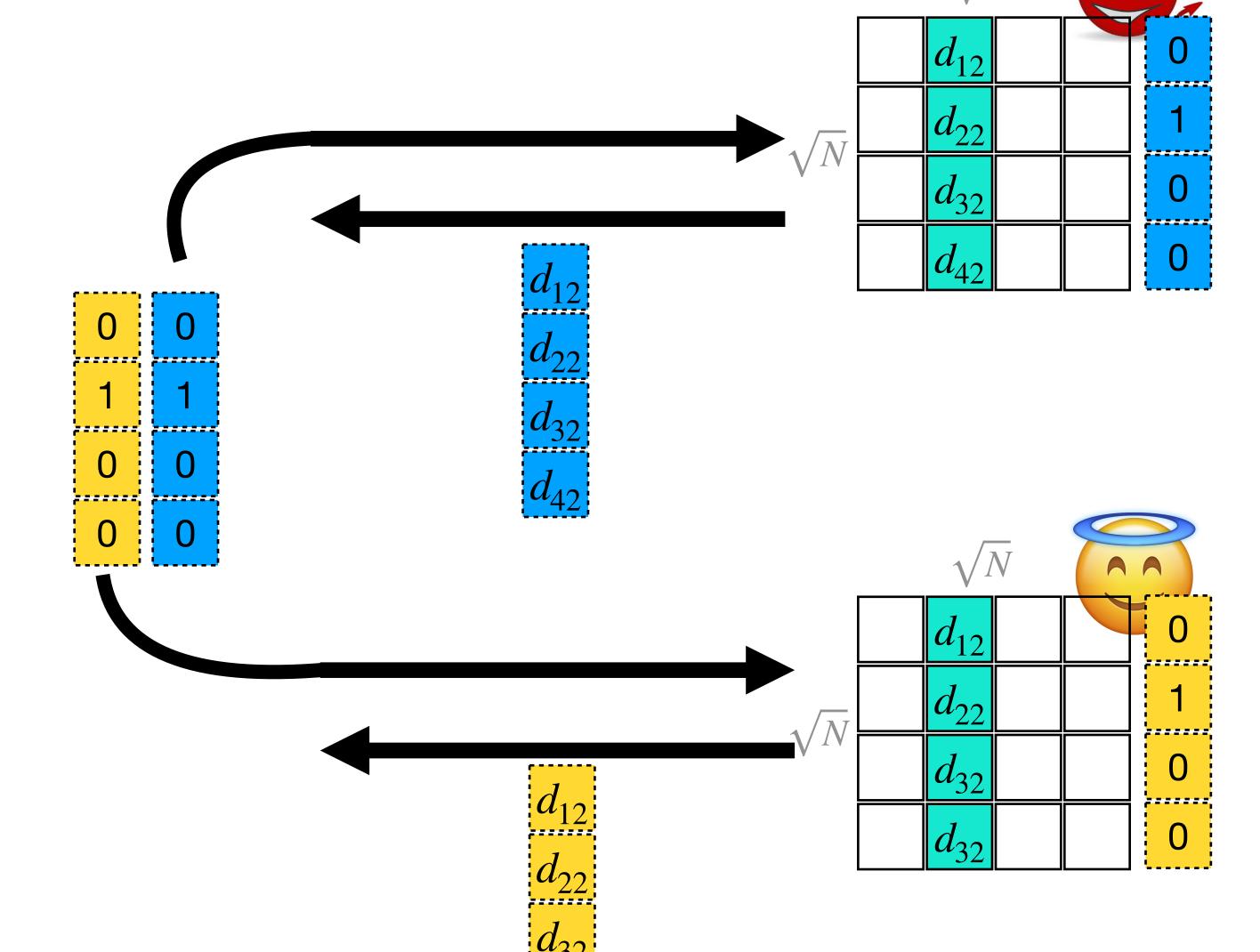
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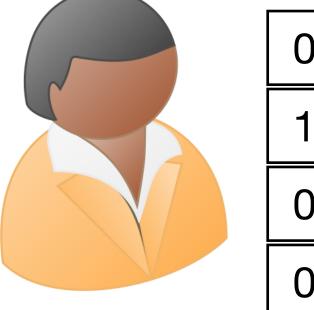


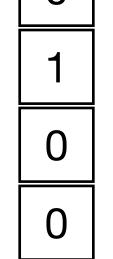


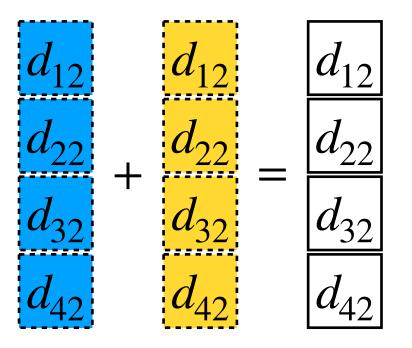


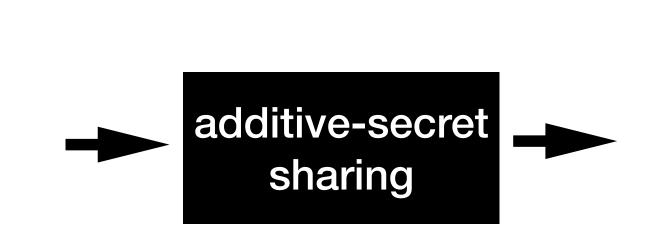
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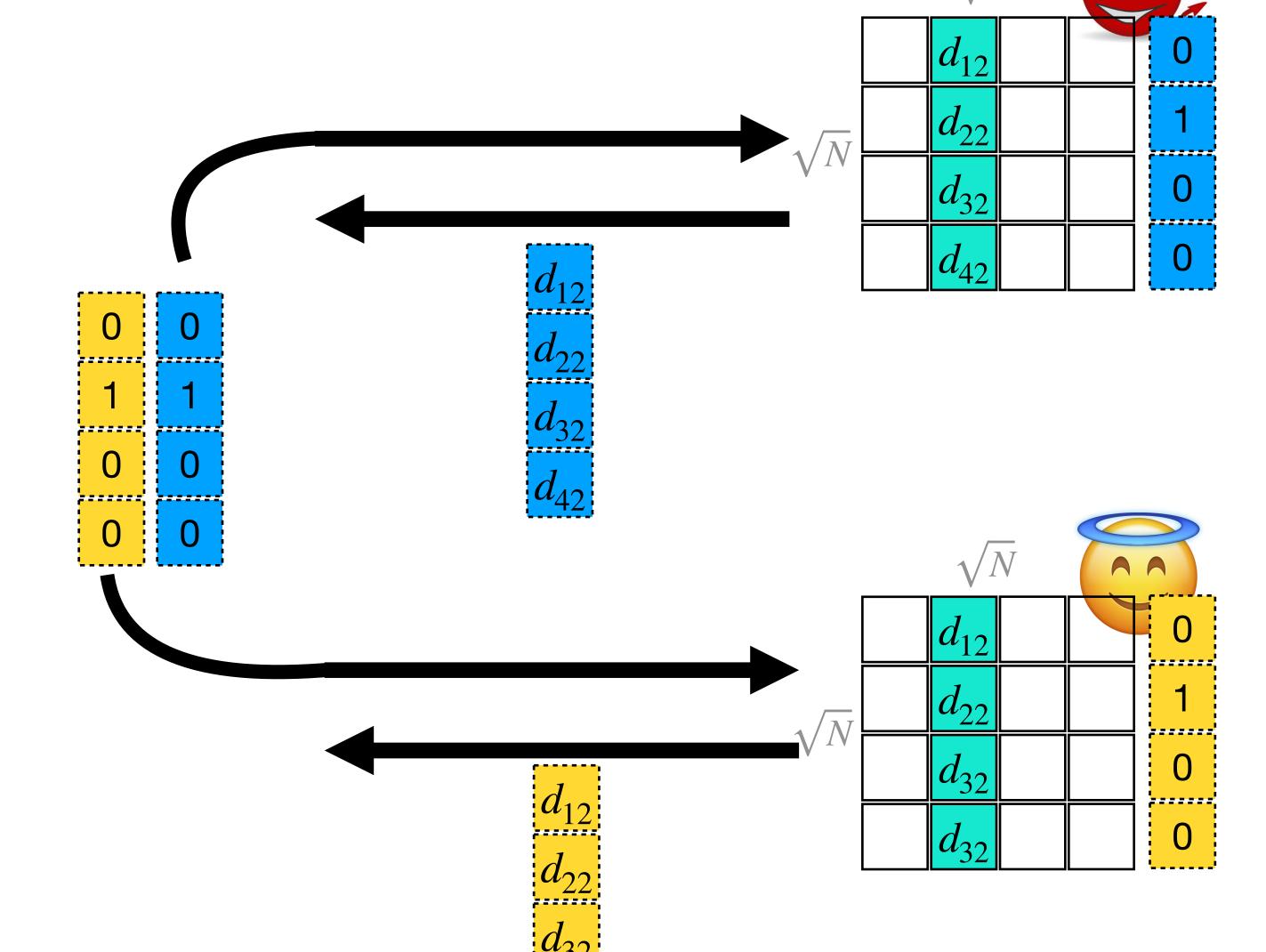
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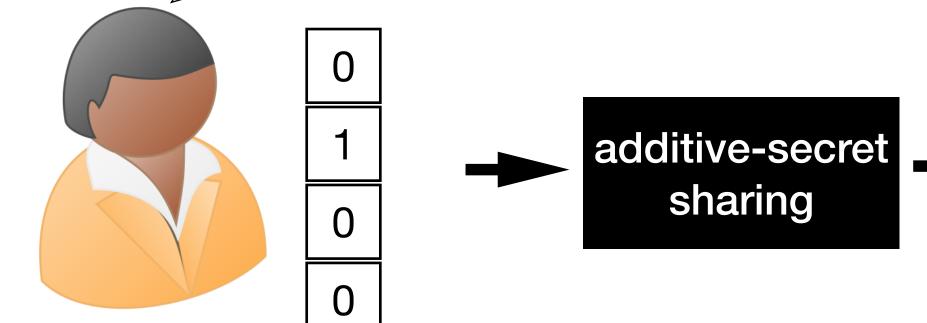


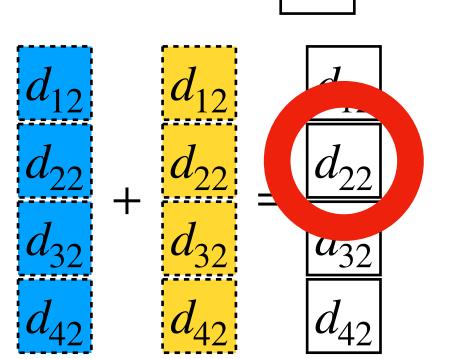


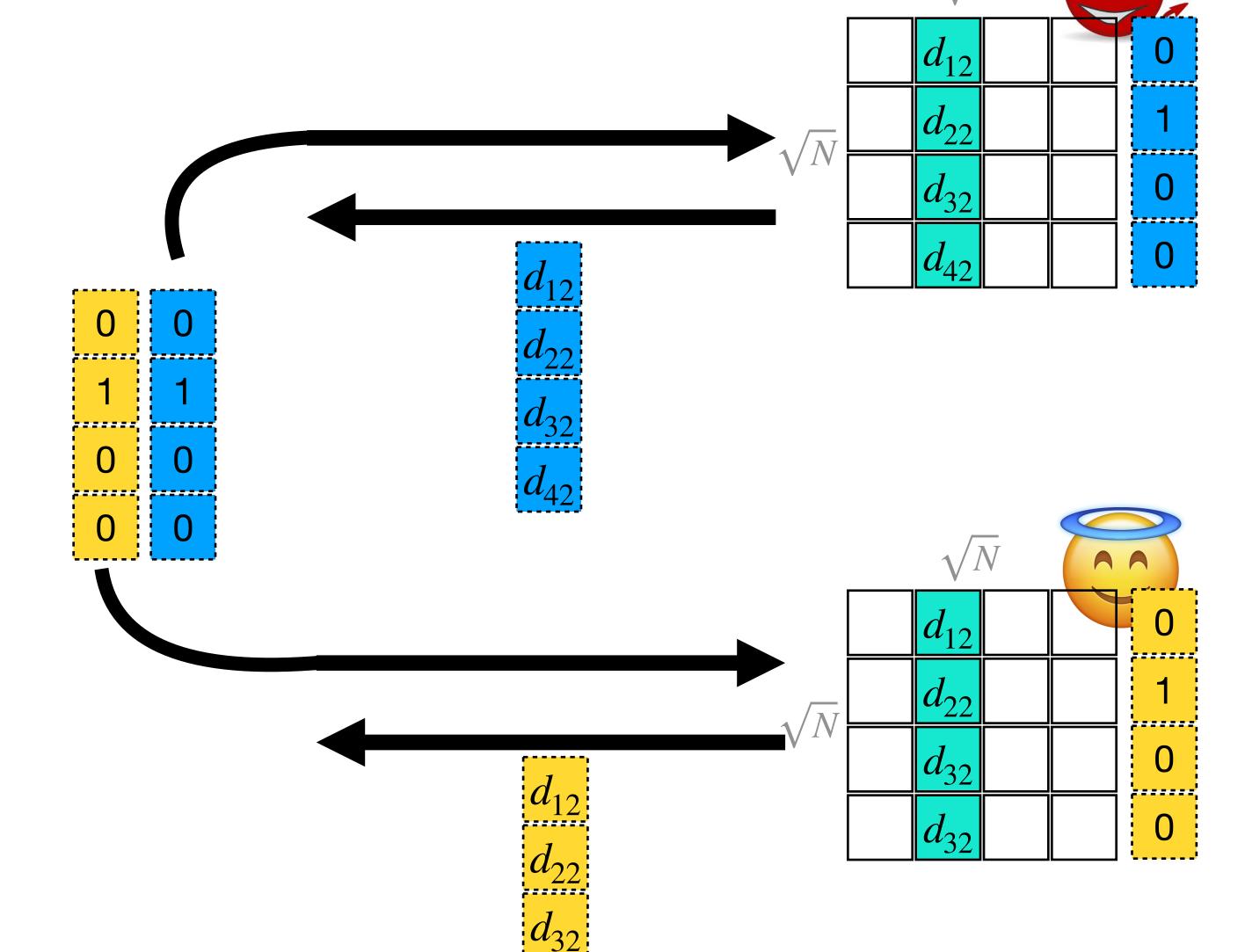


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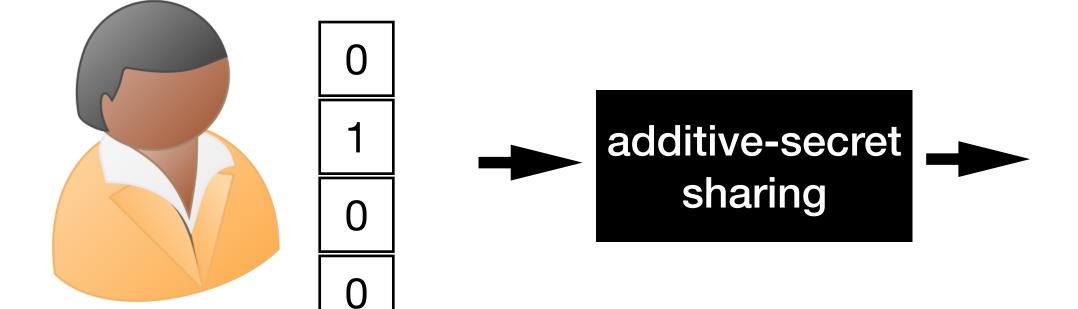


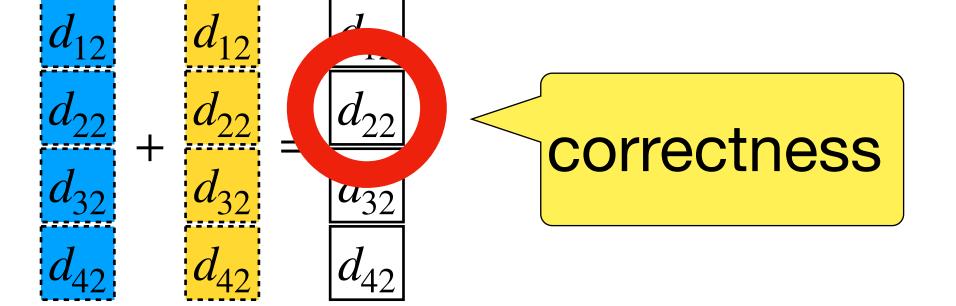


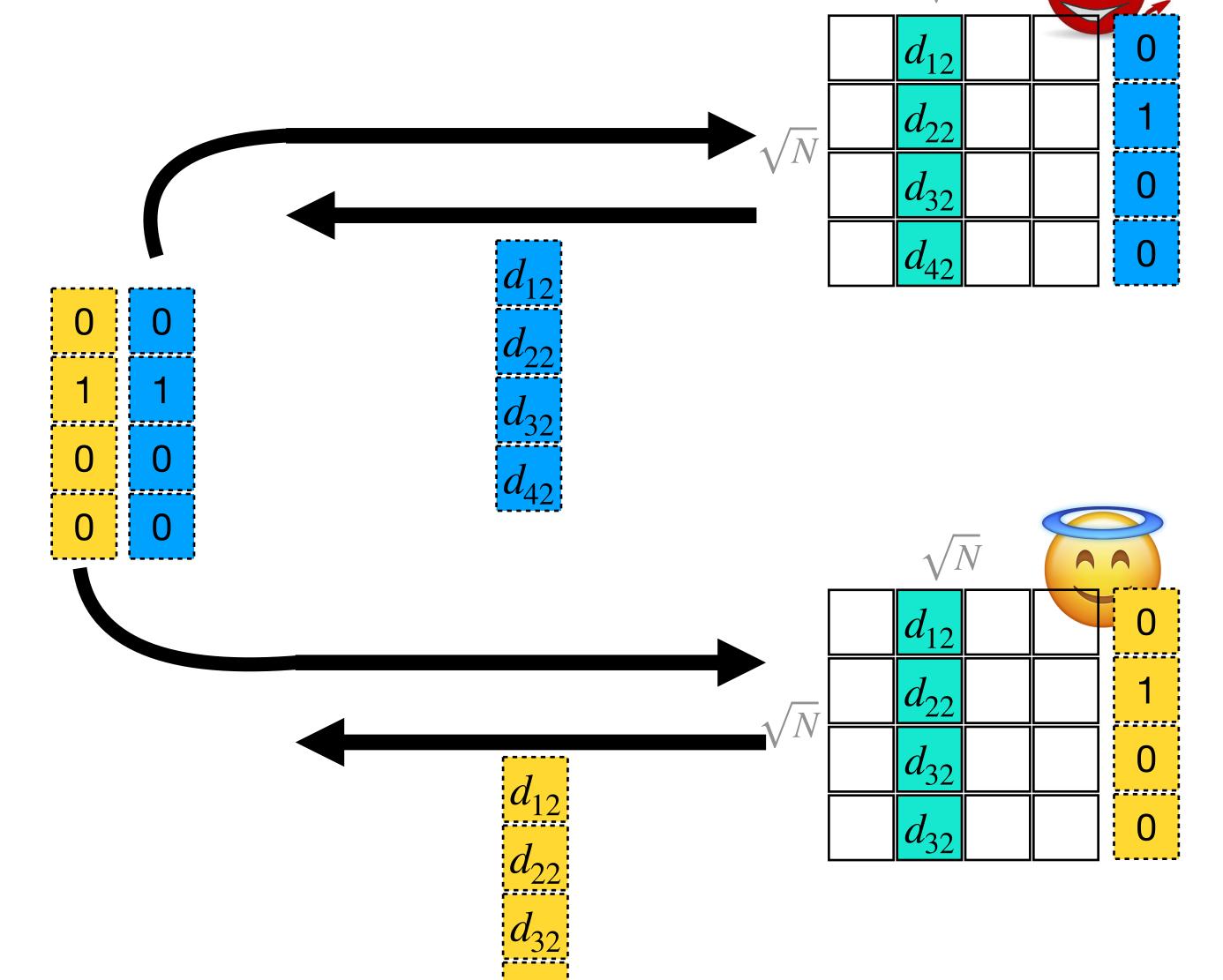




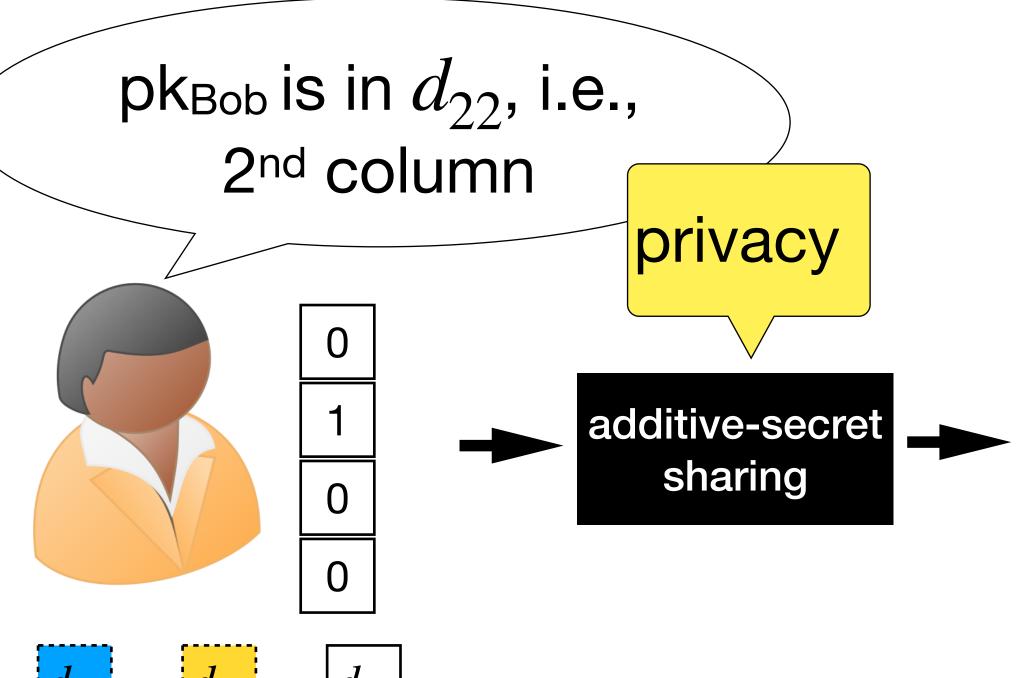
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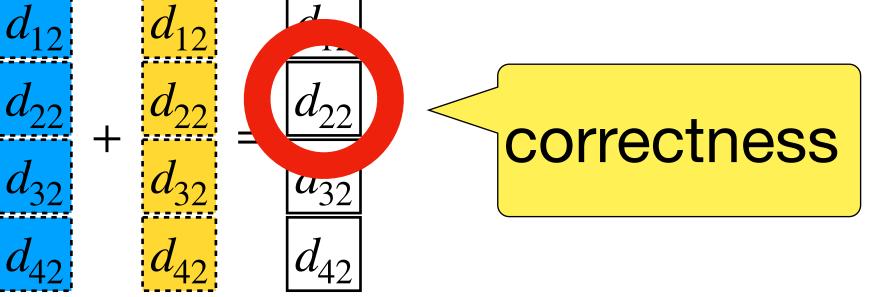


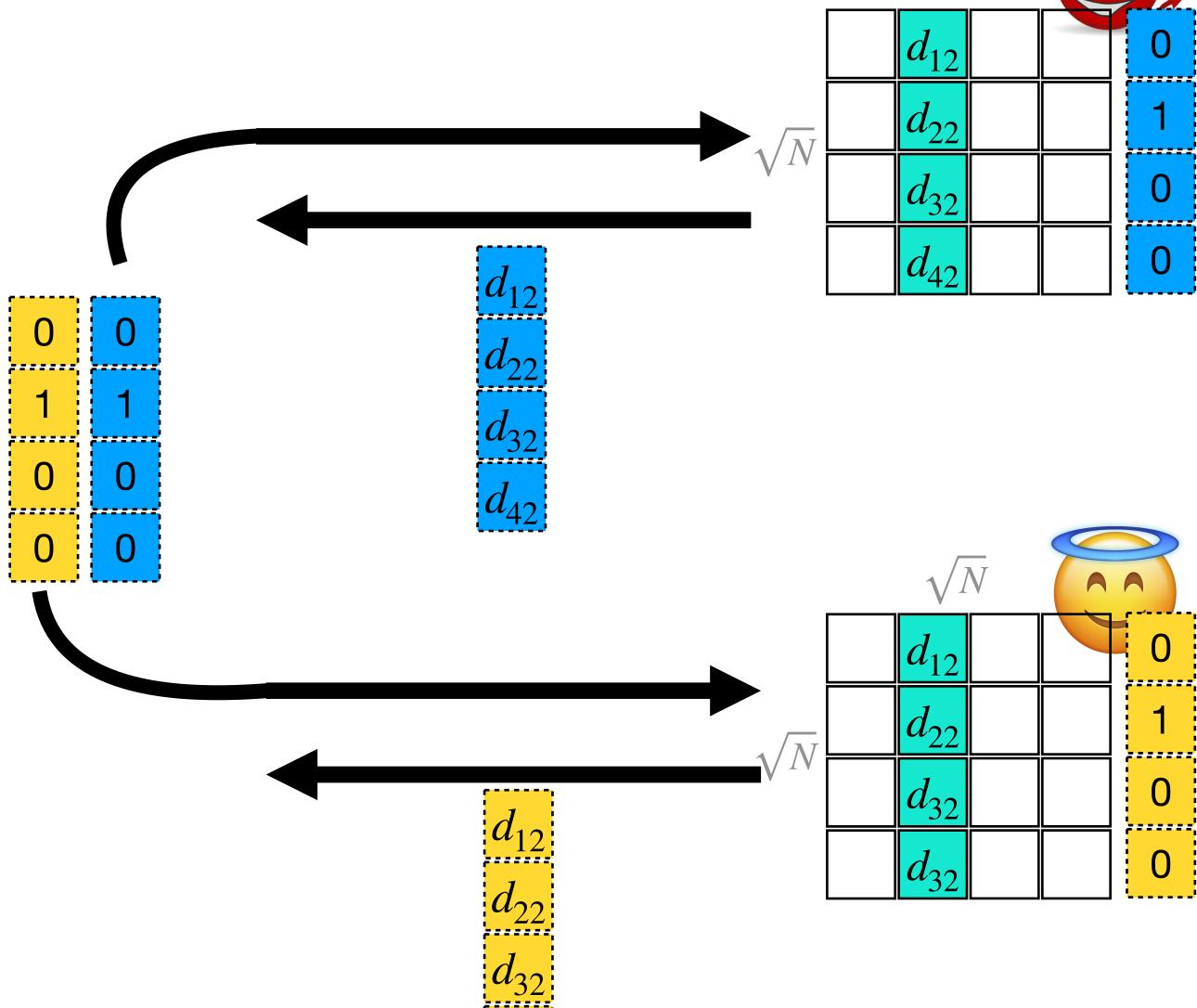




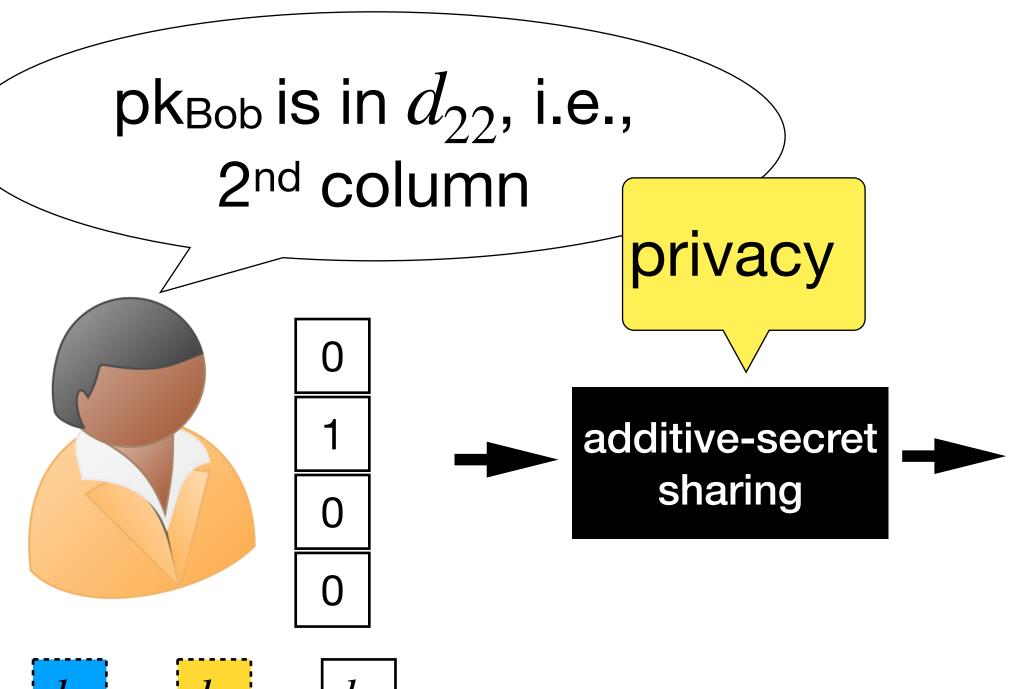
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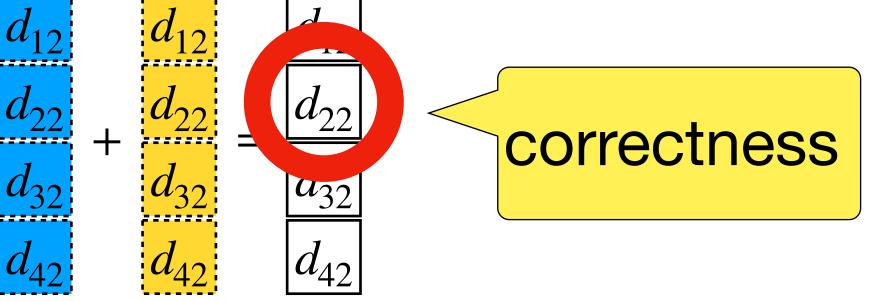


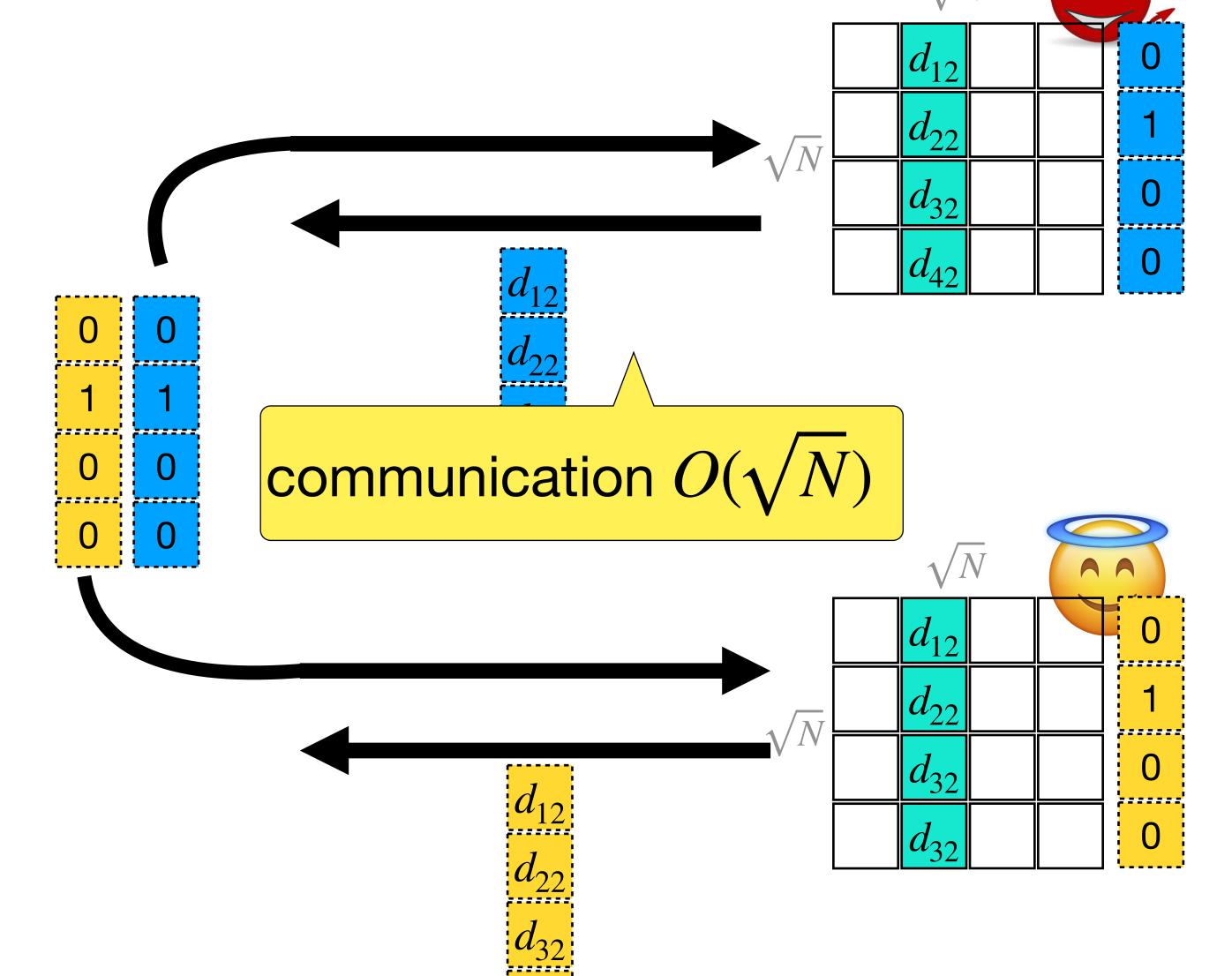


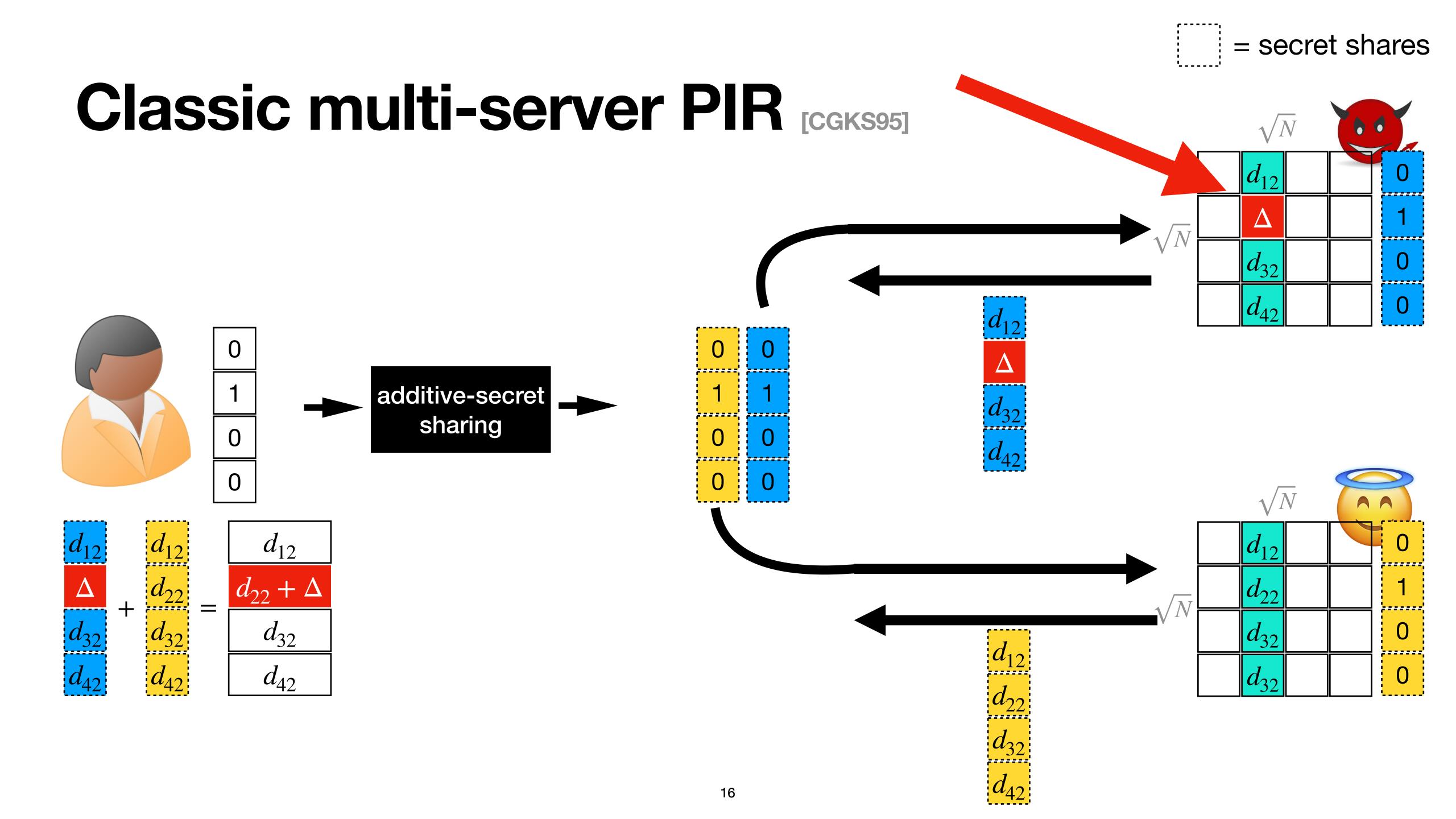


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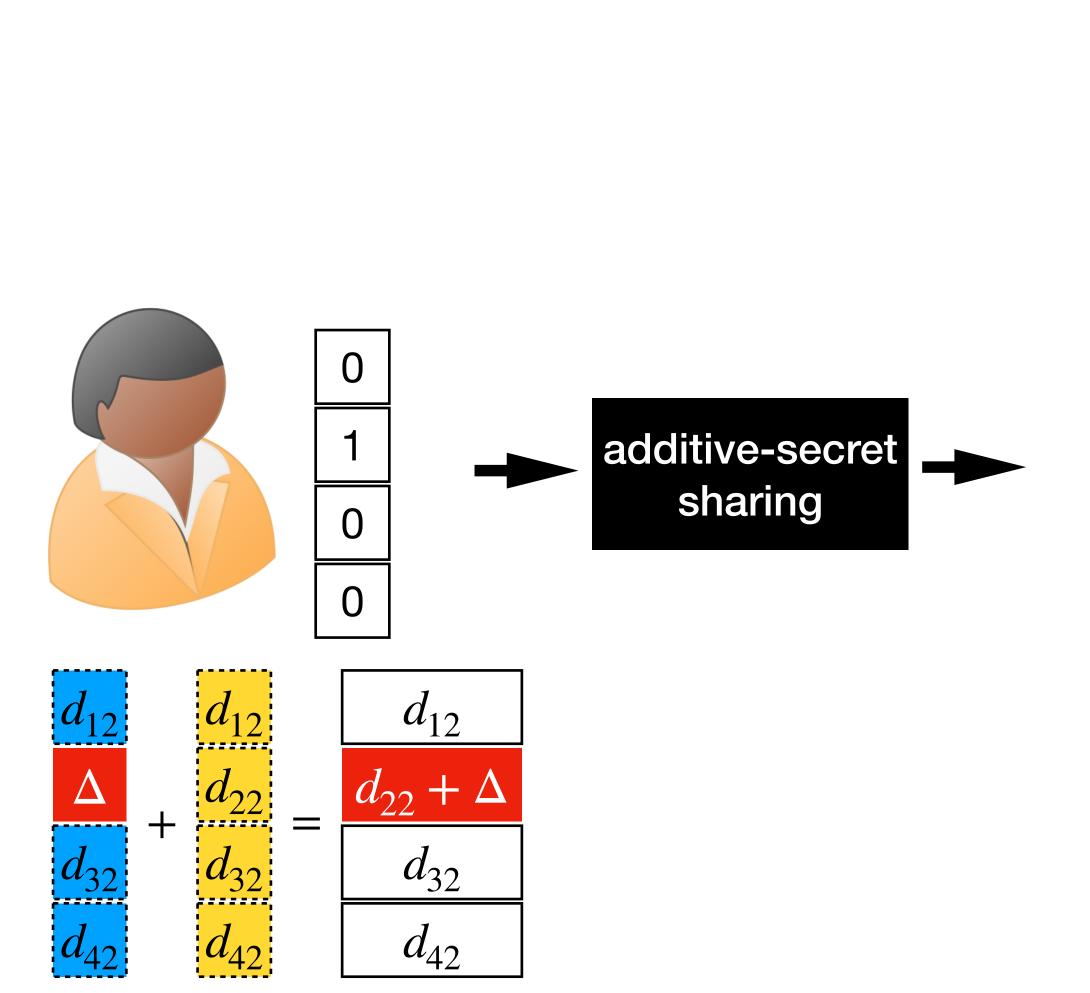


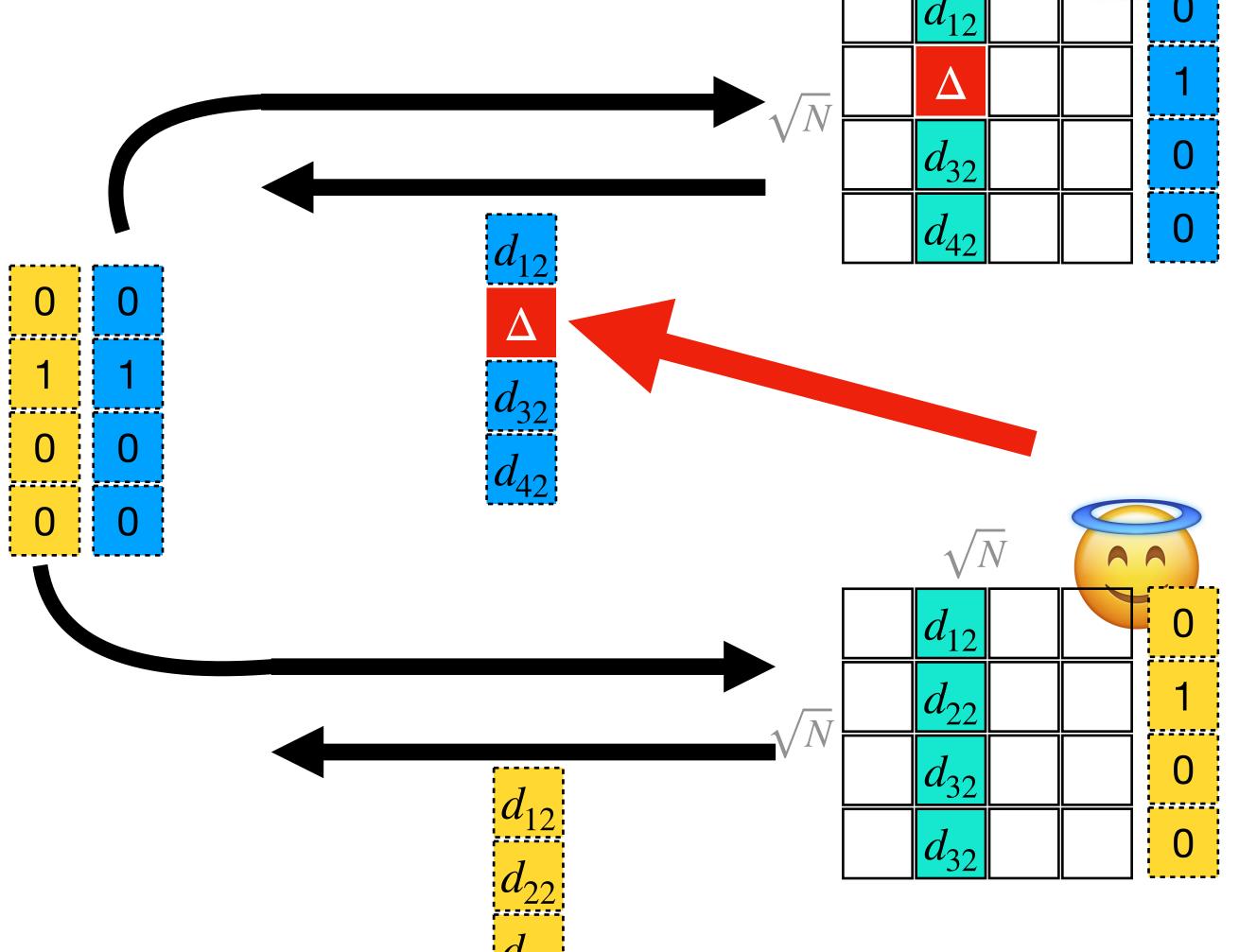




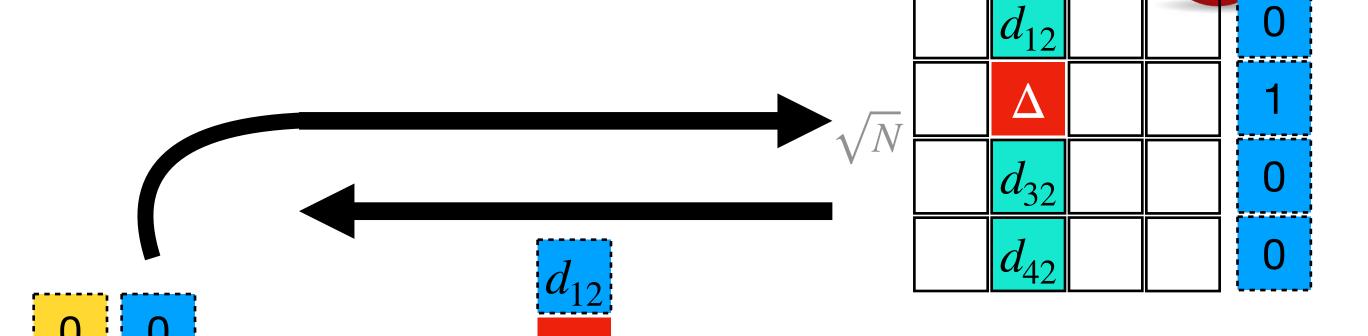


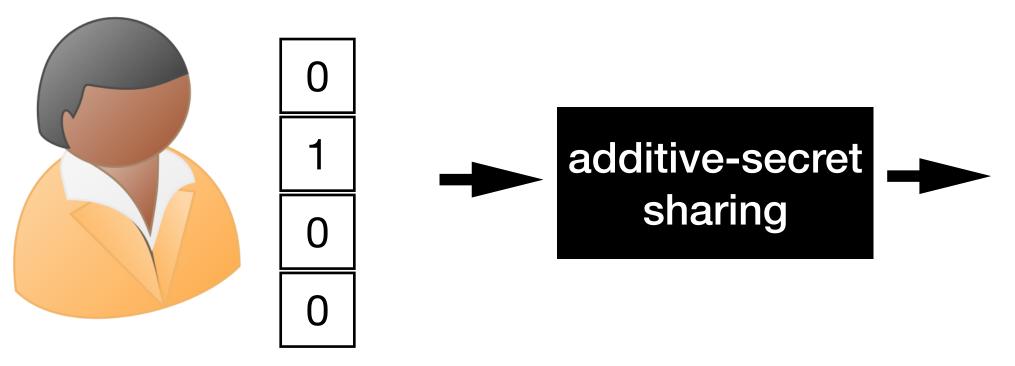


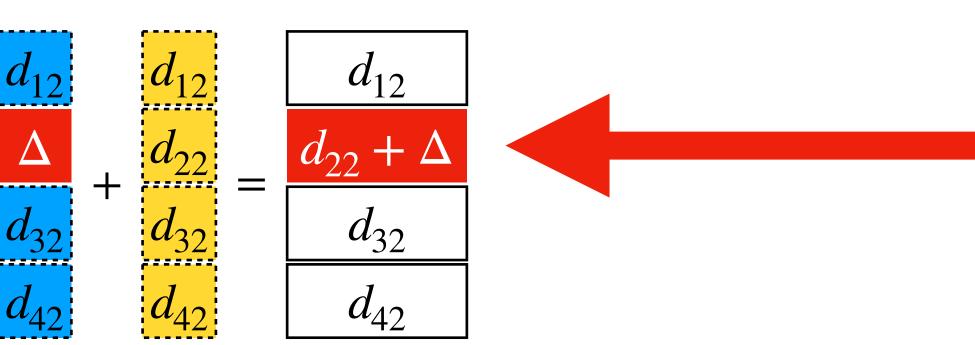


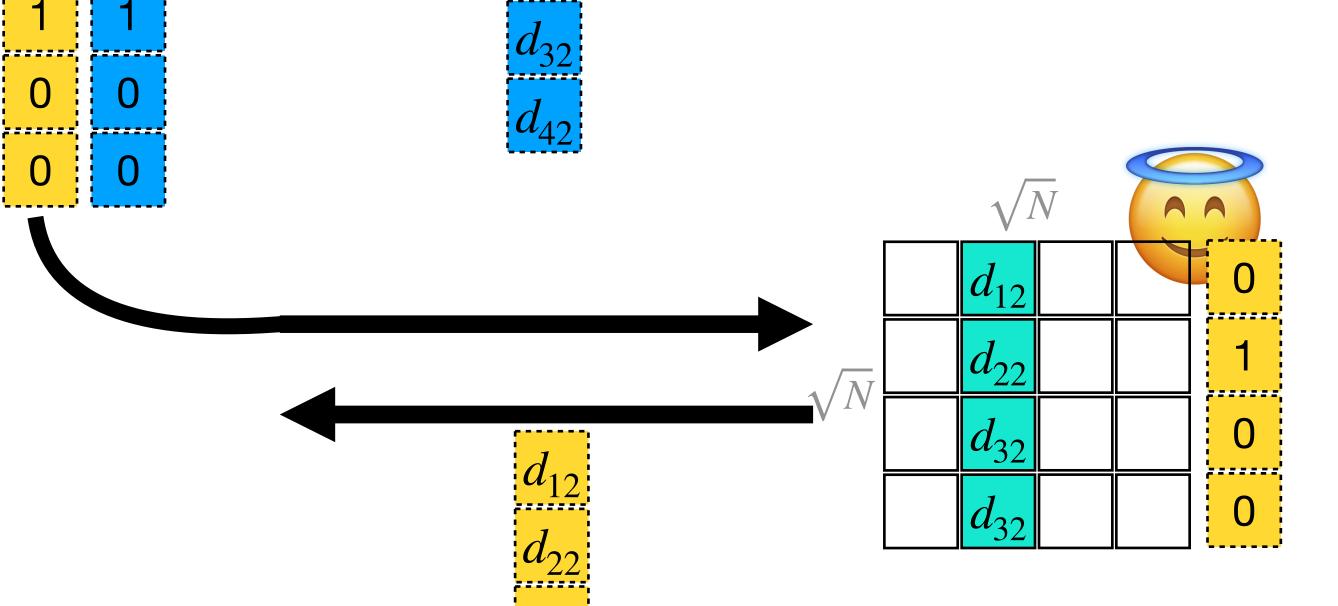


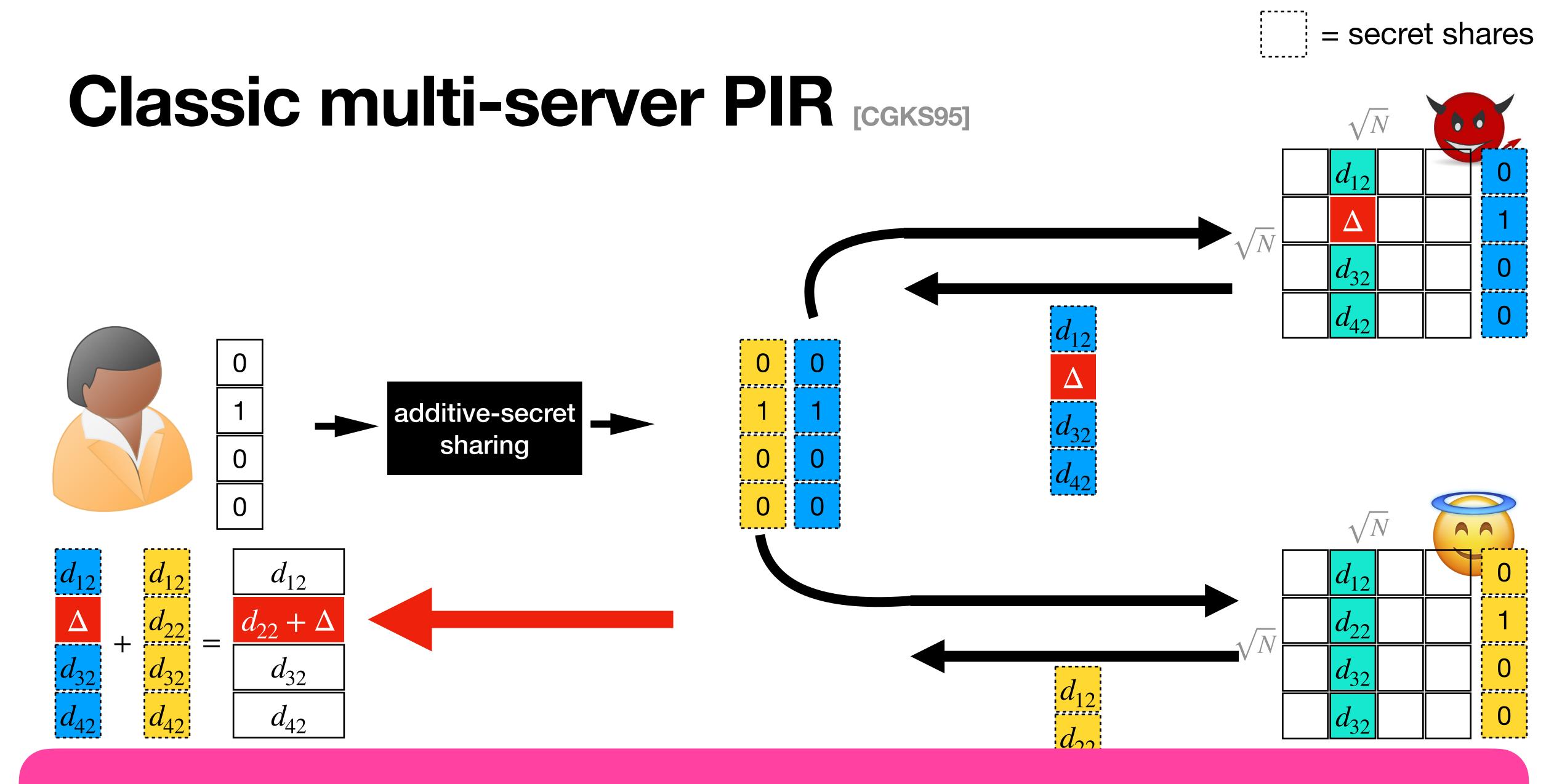
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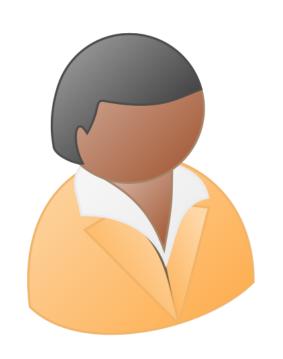


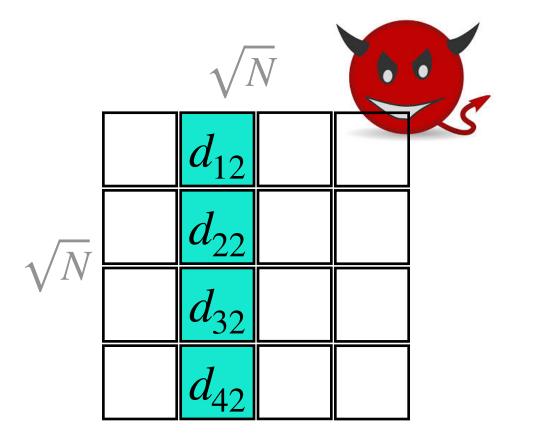


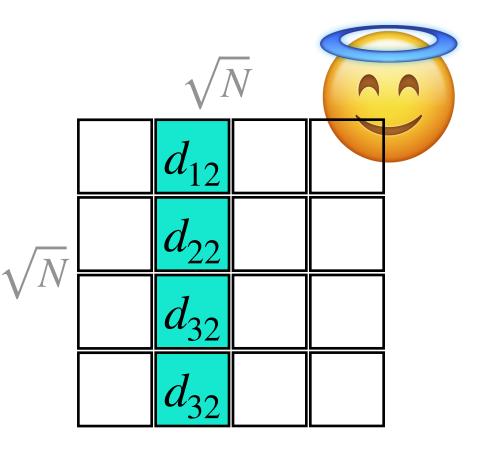




Key idea: two correlated queries, one for data and one to authenticate

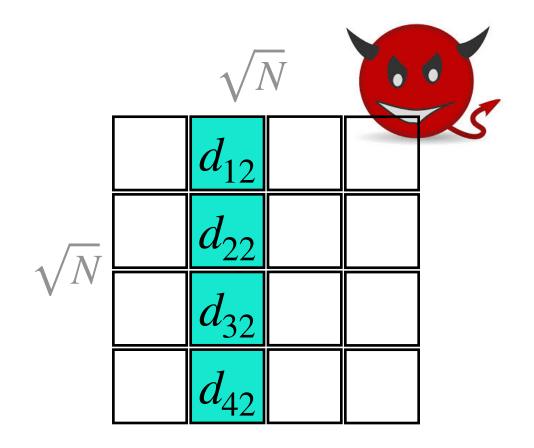


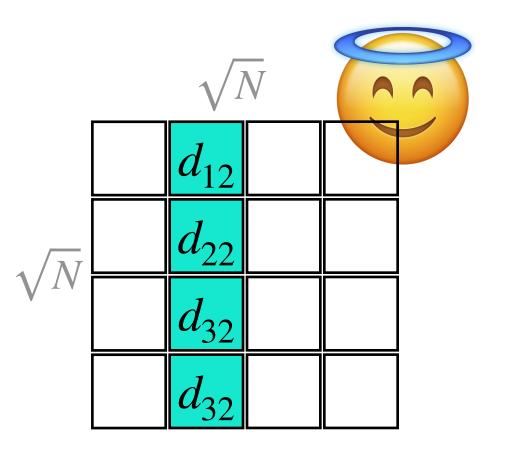




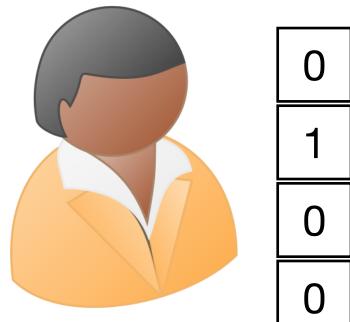
samples random $\alpha \in_R \mathbb{F}$



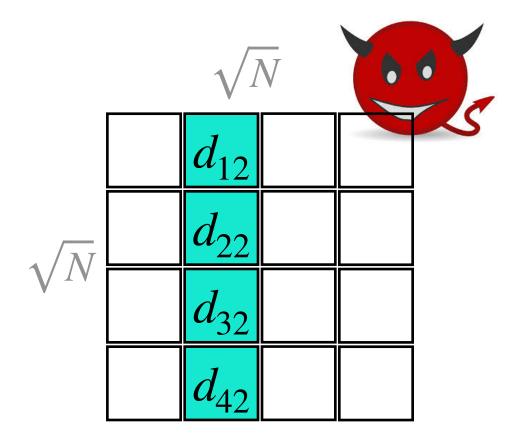


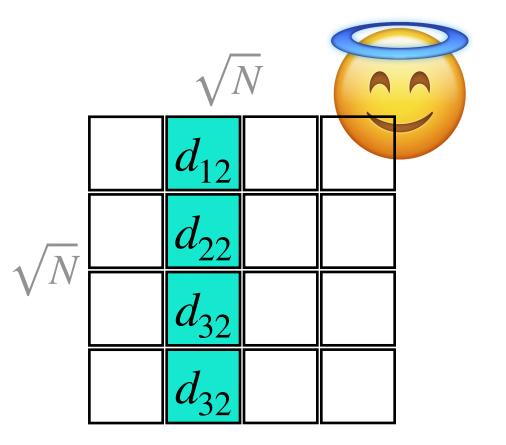


samples random $\alpha \in_R \mathbb{F}$

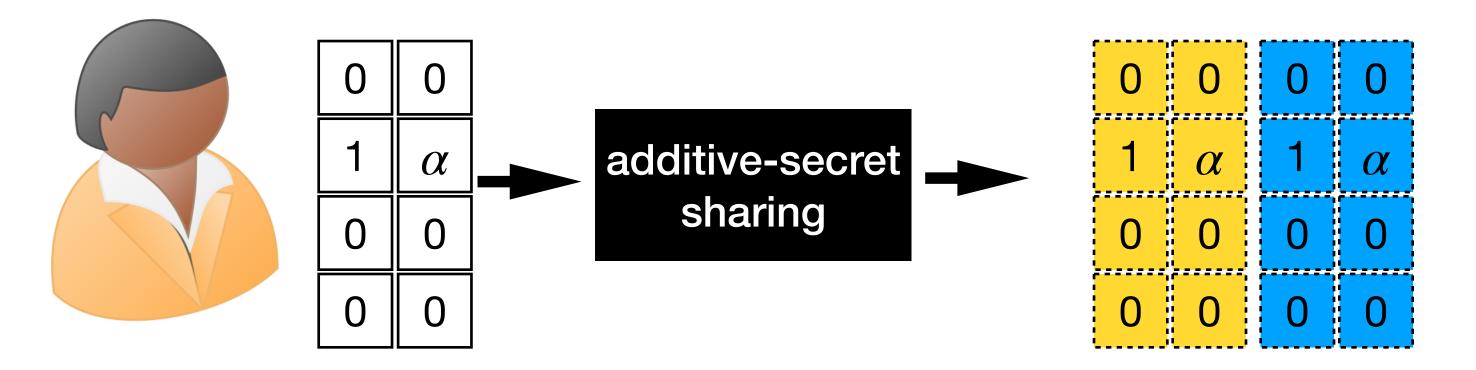


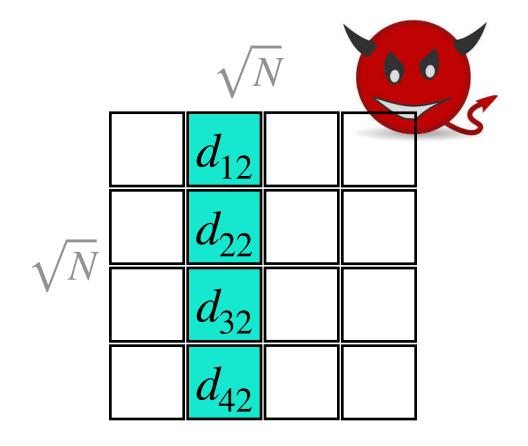
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0	0

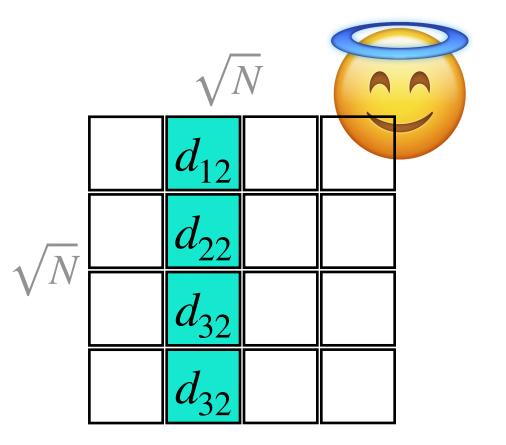


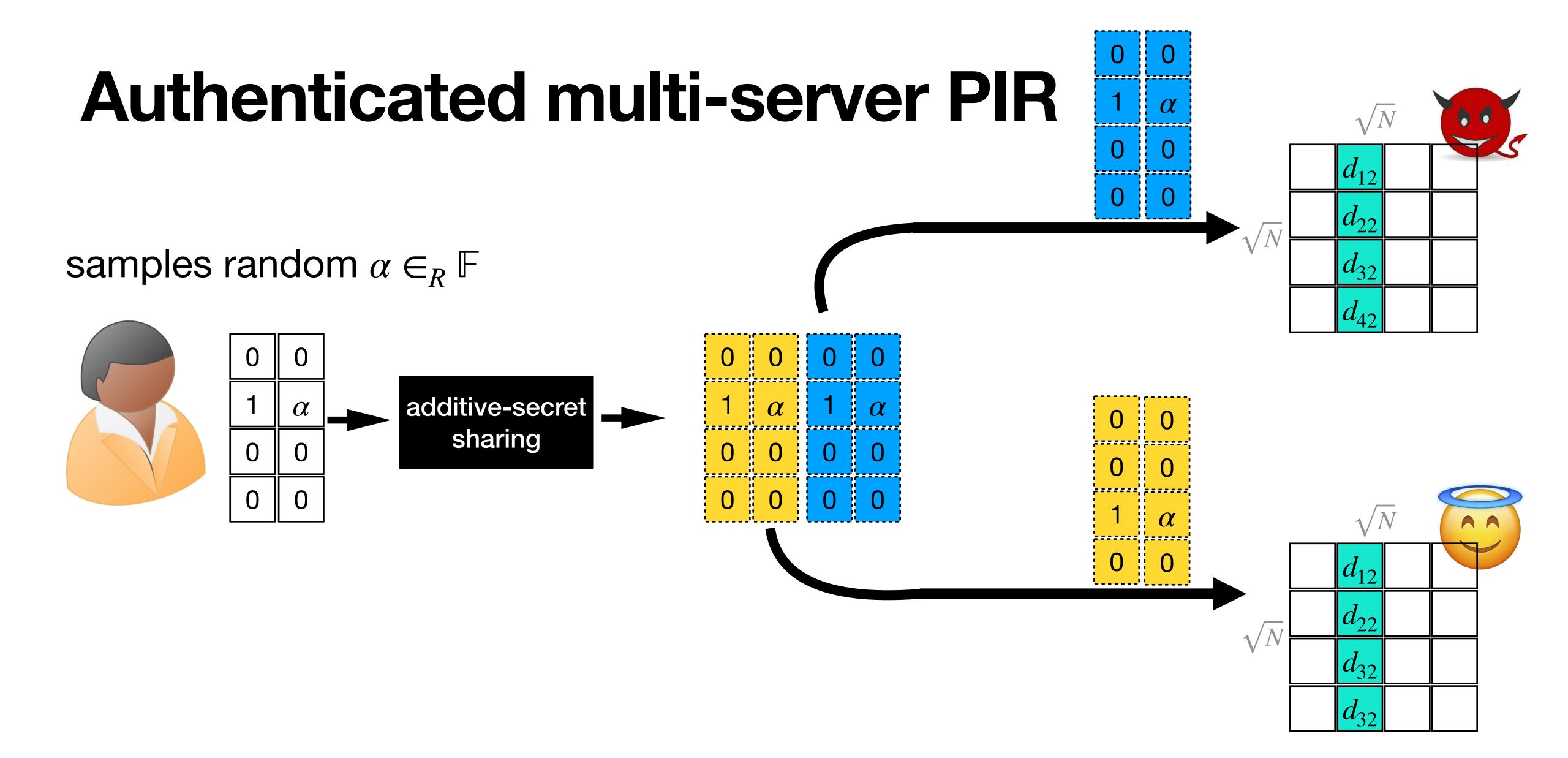


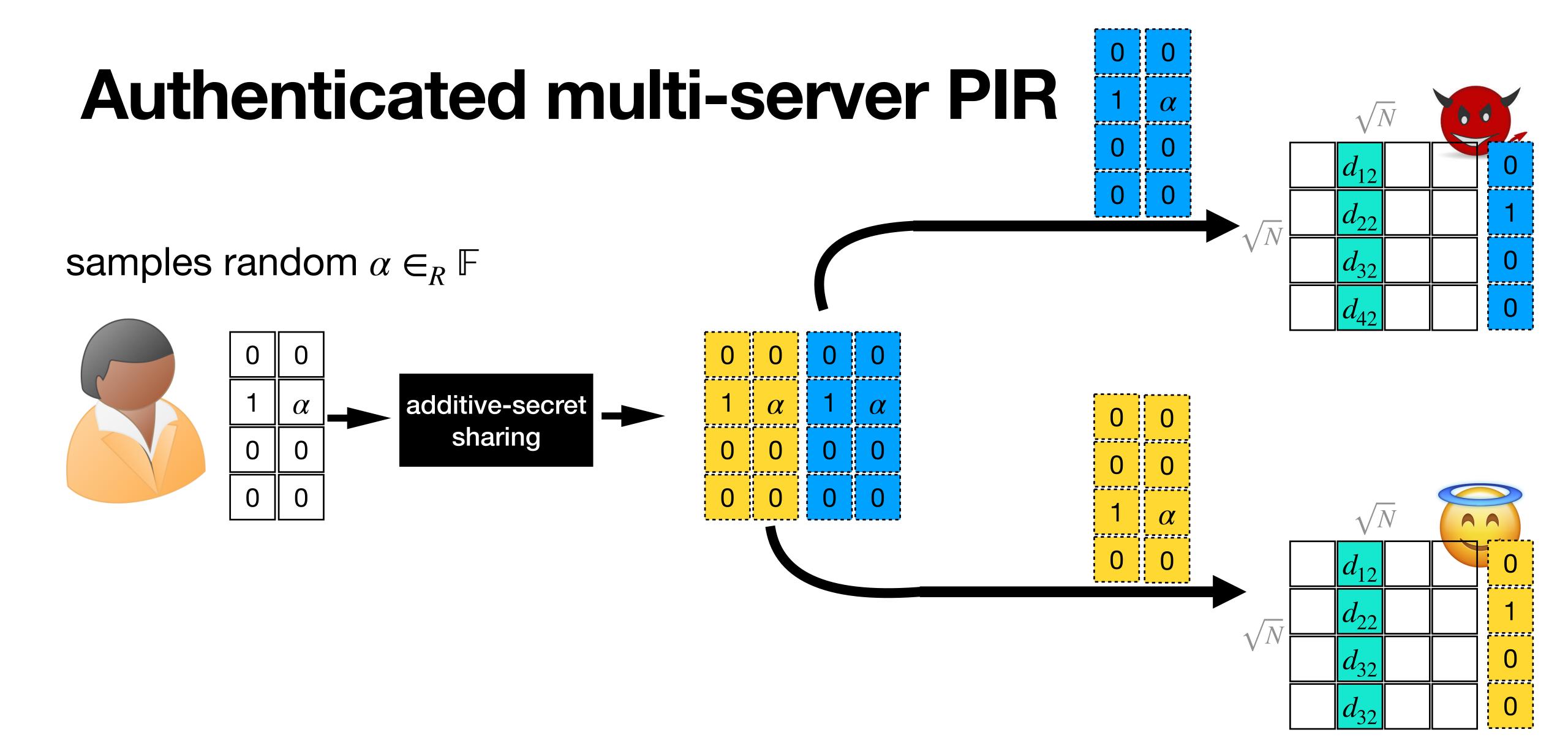
samples random $\alpha \in_R \mathbb{F}$

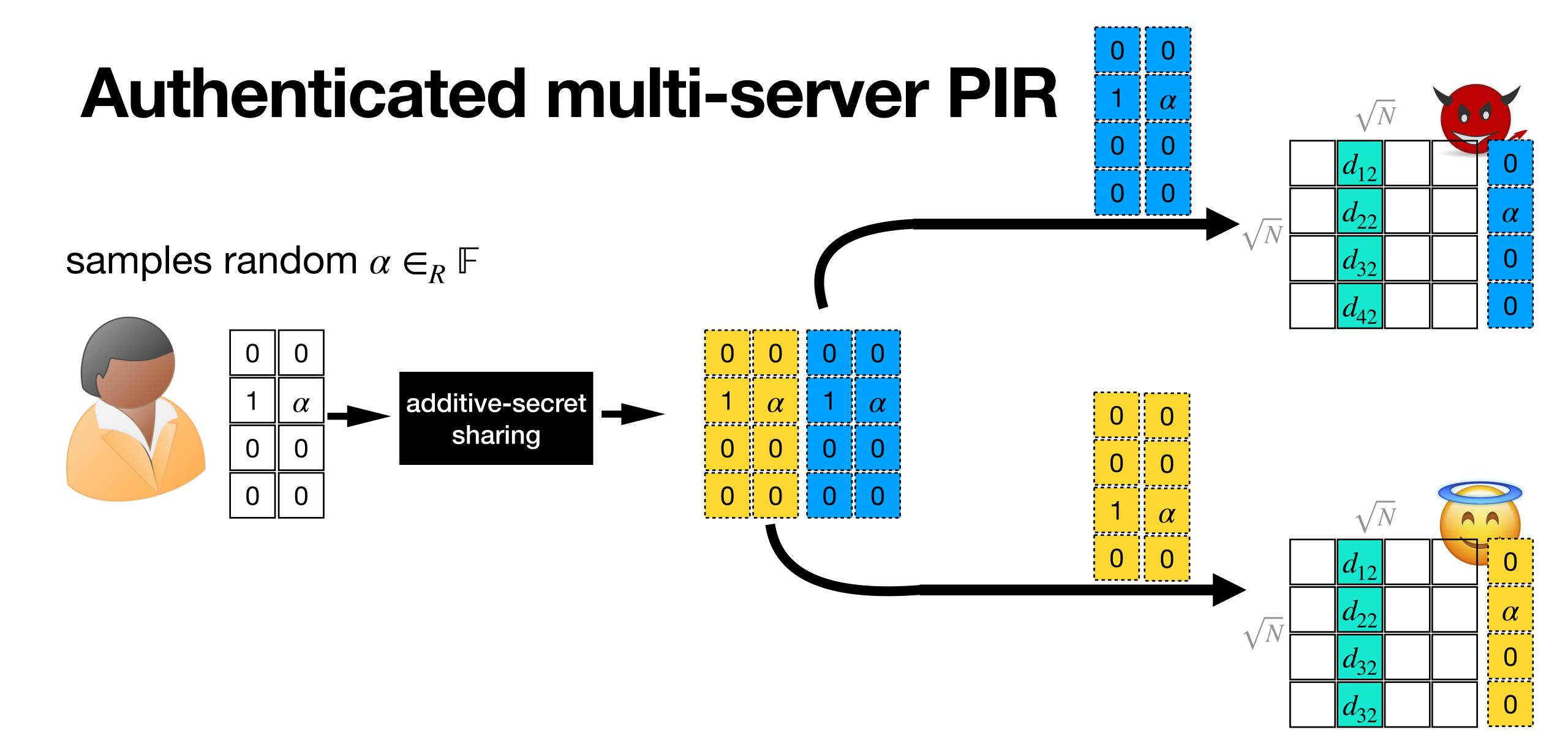


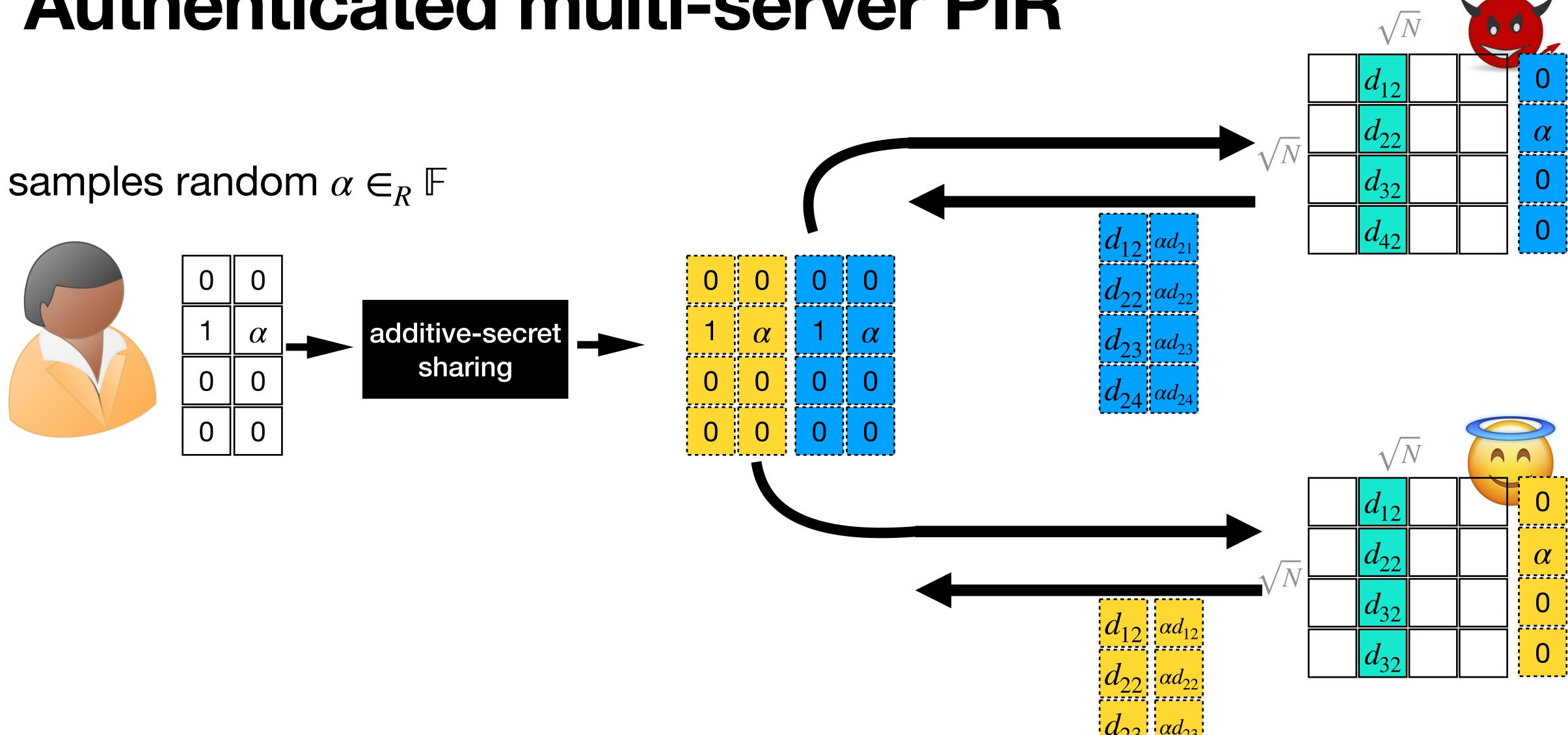






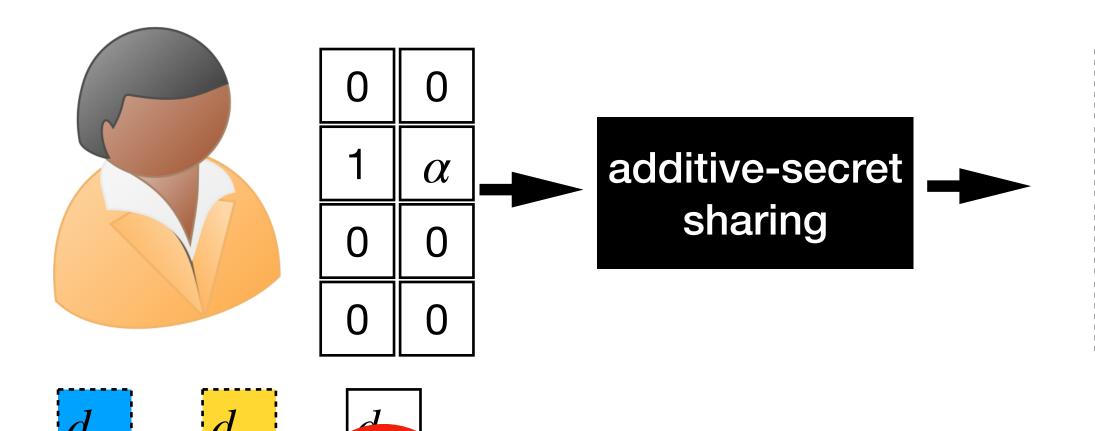


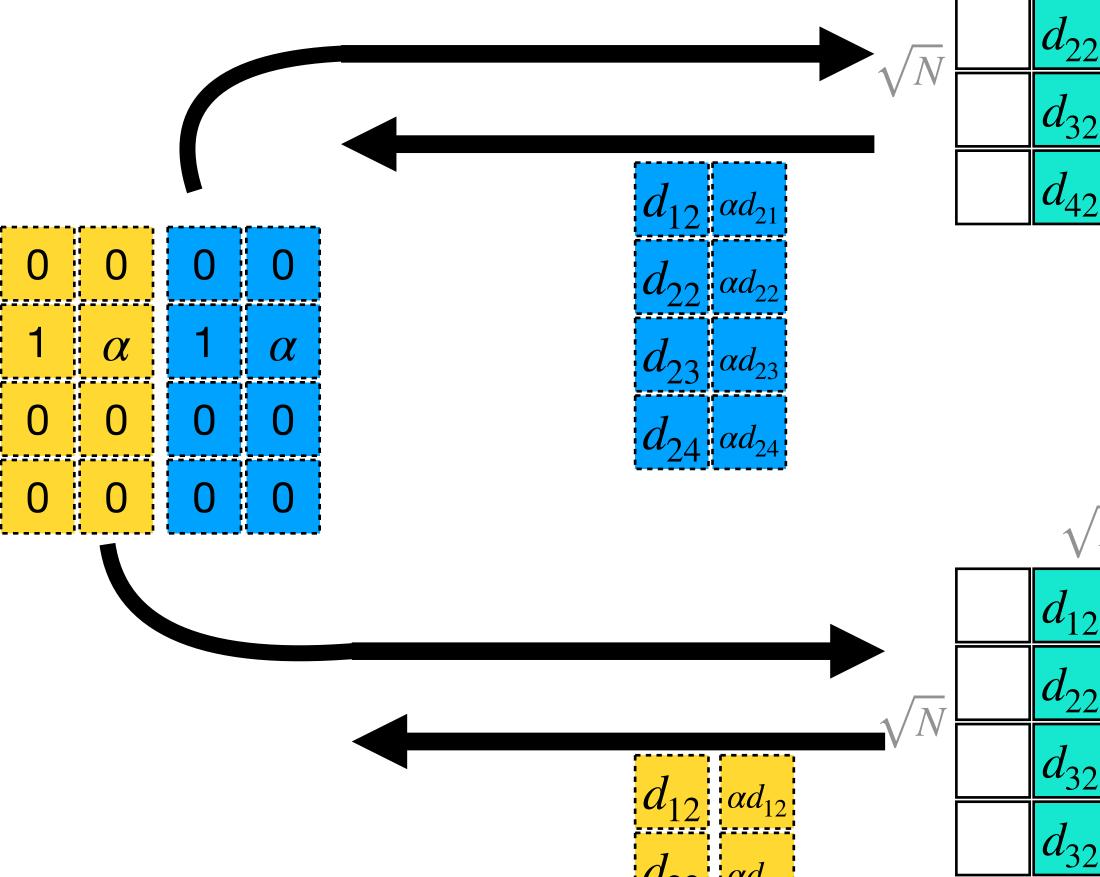




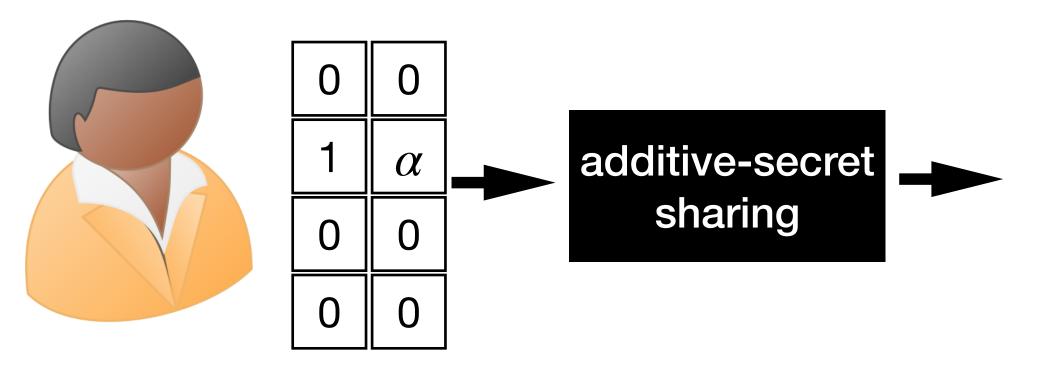
samples random $\alpha \in_R \mathbb{F}$

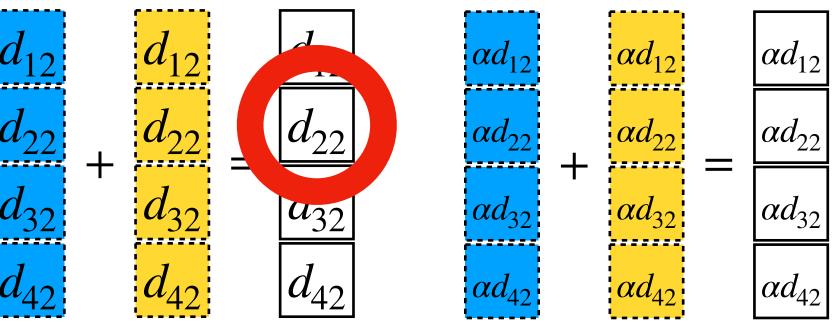
42

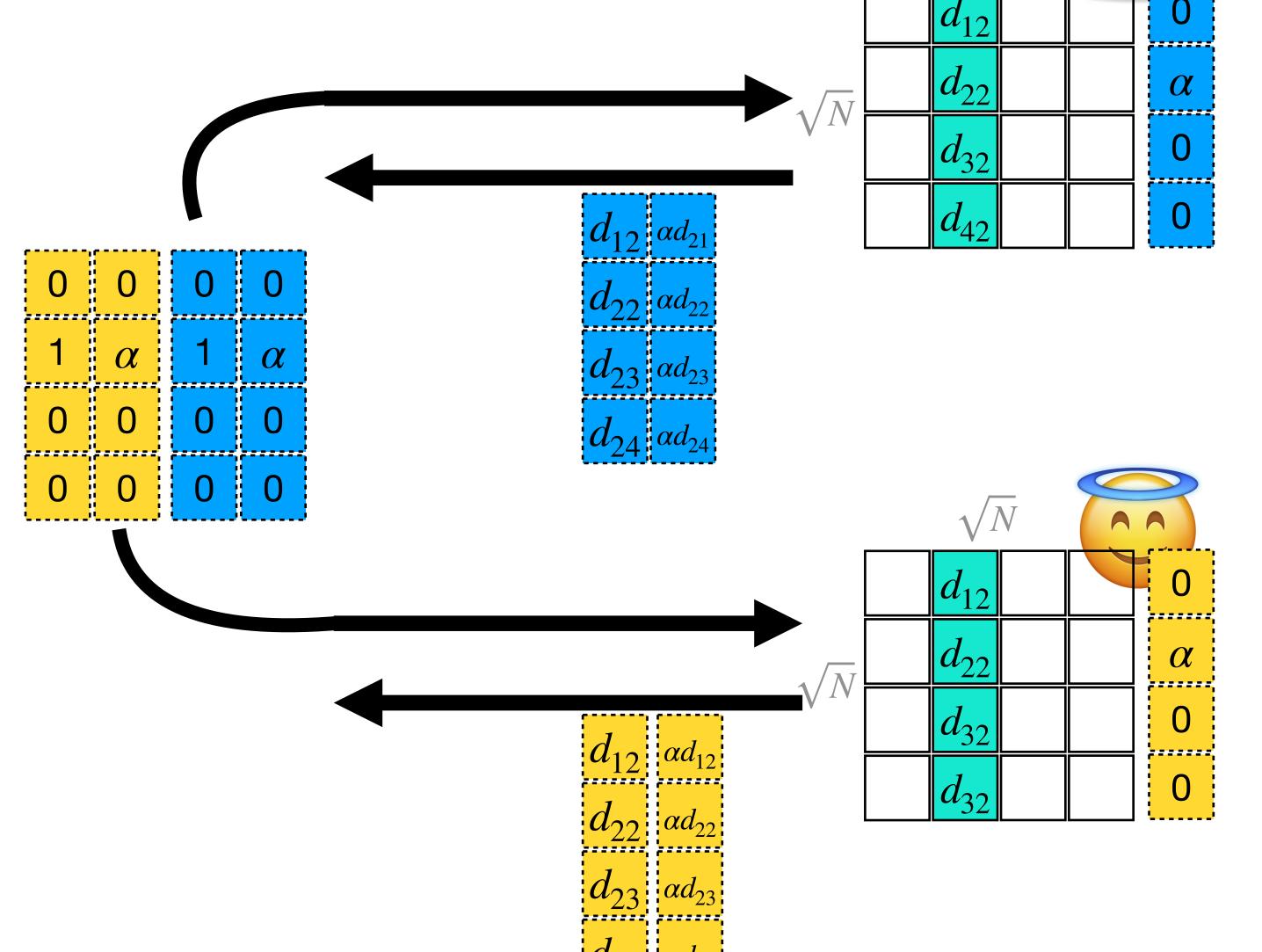














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return second element of



return second element of

else abort

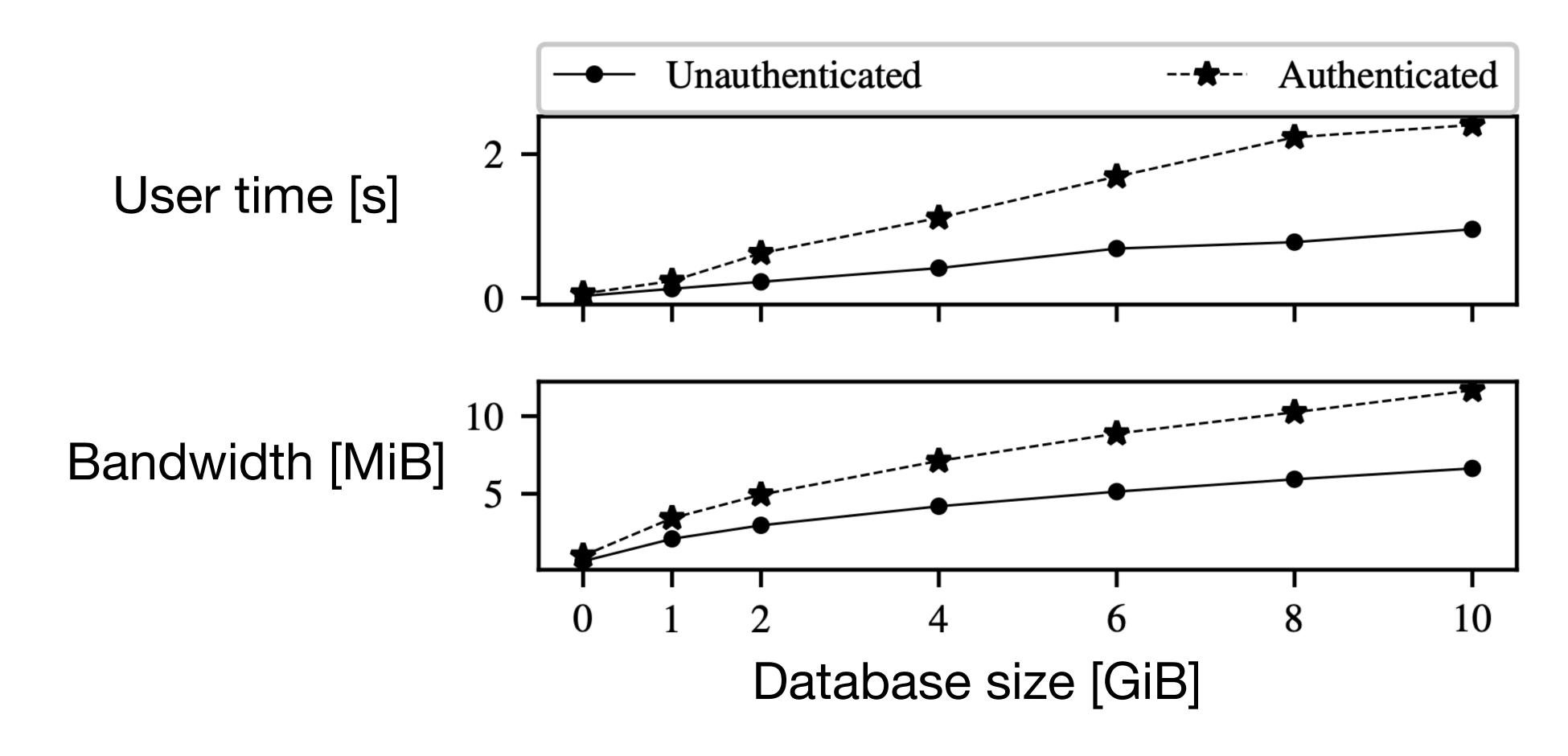


return second element of

else abort

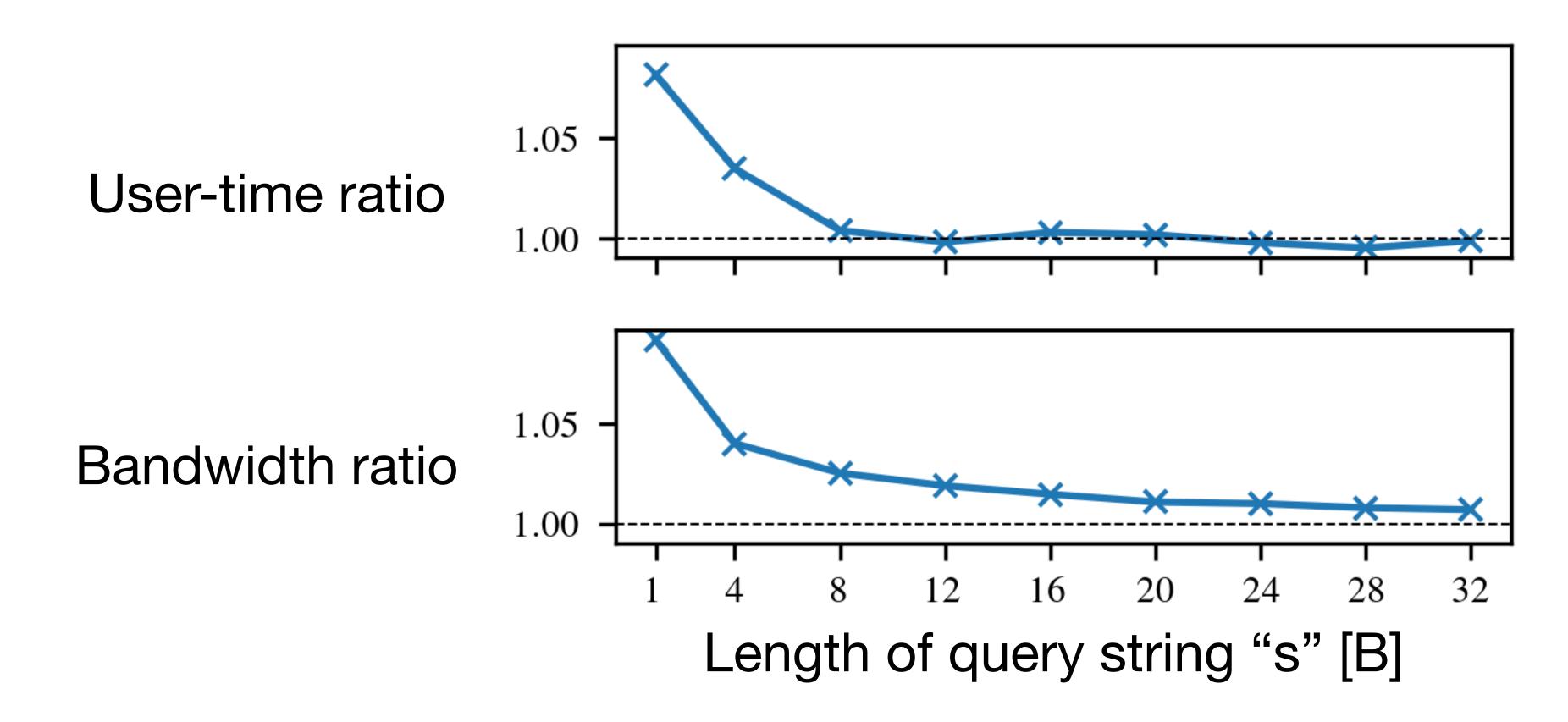
communication $O(\sqrt{N})$, see paper for $O(\log N)$ with function secret sharing [BGI16]

Evaluation: single-record queries



Cost of retrieving a 1KiB record

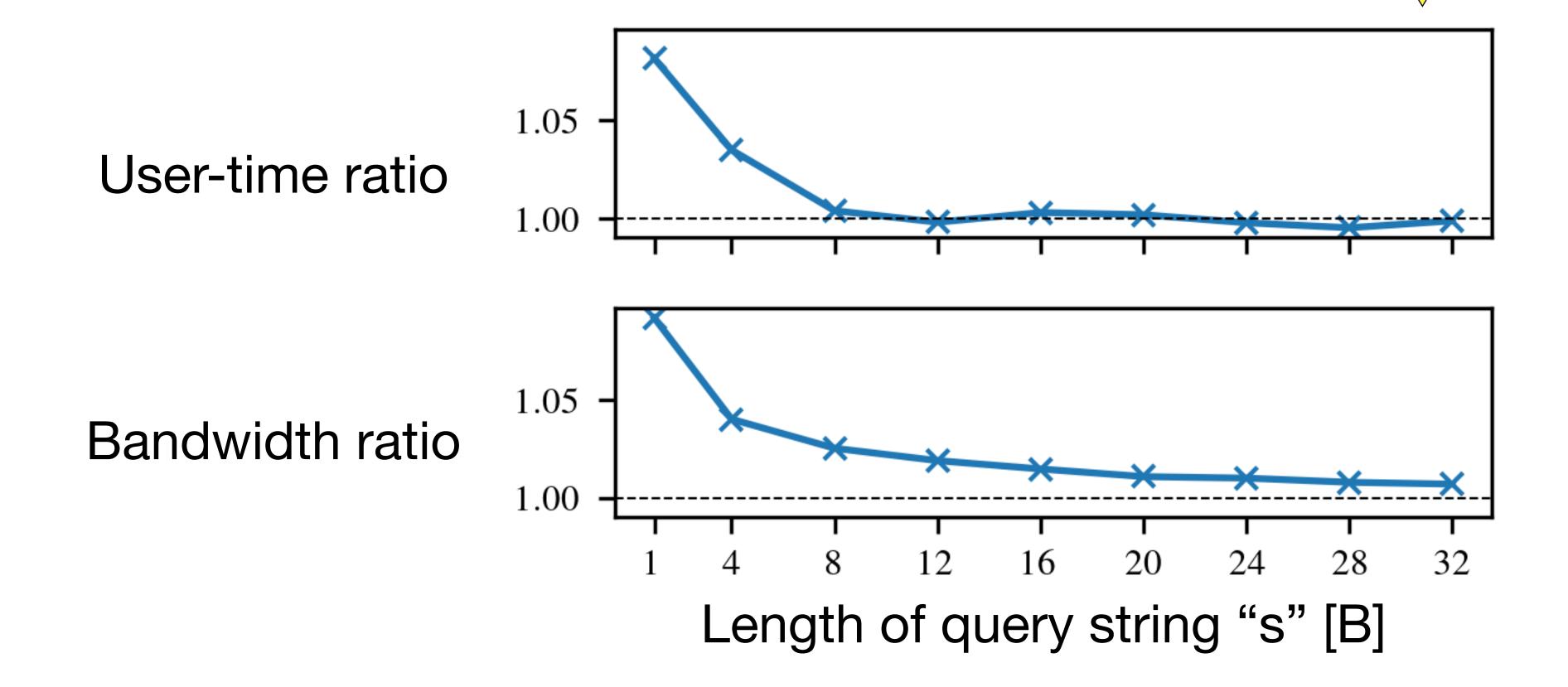
Evaluation: aggregate queries



SELECT COUNT(*) FROM keys WHERE email LIKE "%s"

Evaluation: aggregate queries

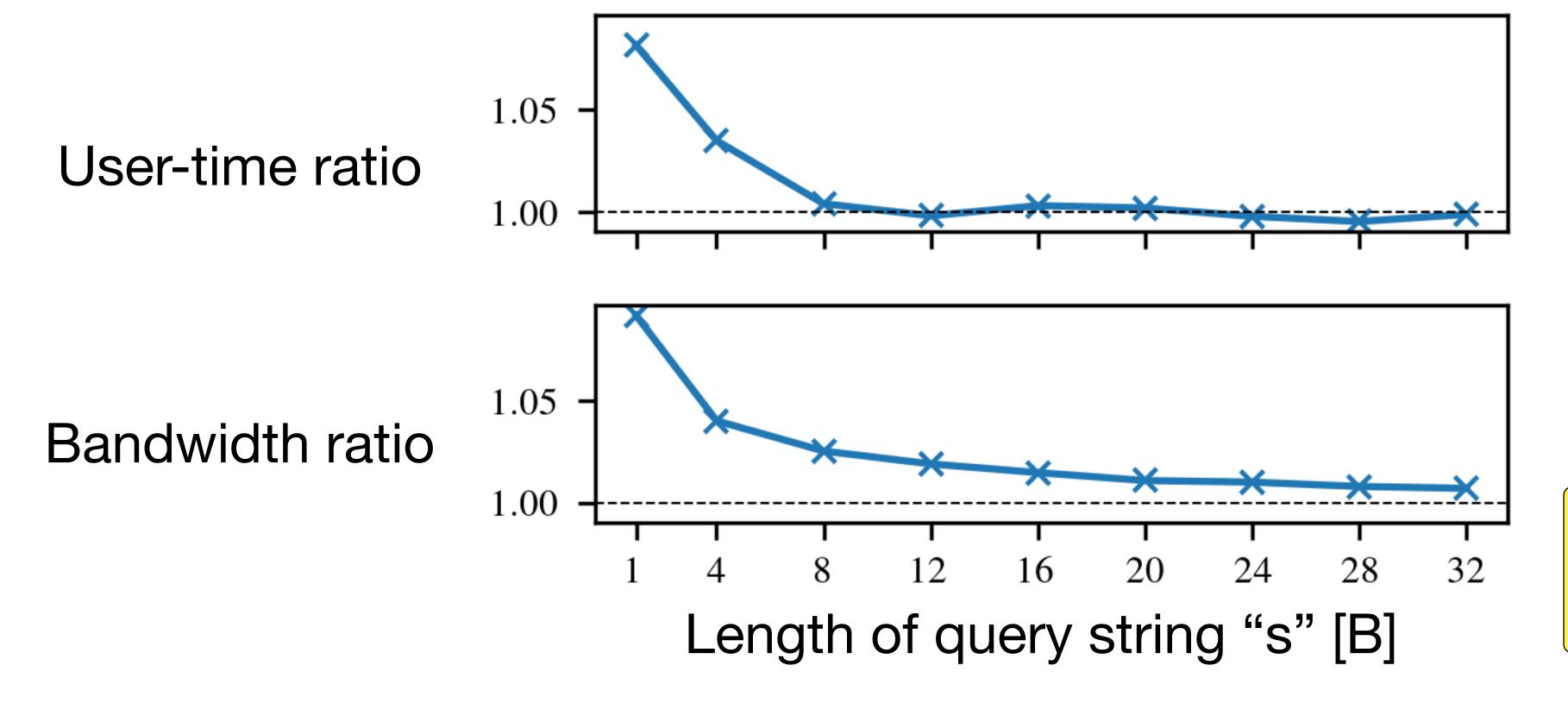
ratio of authenticated and classic unauthenticated PIR



SELECT COUNT(*) FROM keys WHERE email LIKE "%s"

Evaluation: aggregate queries

ratio of authenticated and classic unauthenticated PIR



Count emails that end with string "s"

SELECT COUNT(*) FROM keys WHERE email LIKE "%s"



Conclusion







- New integrity definition for PIR schemes: either authentic record or abort.
 - In multi-server setting comes almost for free.
 - In single-server setting imposes 30-100x overhead: can we do better?
- Key directory service: PoC, but not deployed yet.
- Full paper: https://ia.cr/2023/297, code: https://github.com/dedis/apir-code.
- Keyd: https://keyd.org/.