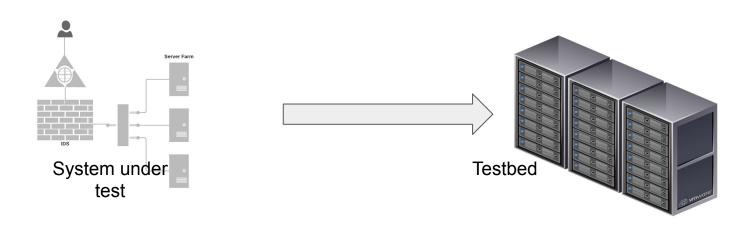
# Toward Orchestration of Complex Networking Experiments

Alefiya Hussain, Prateek Jaipuria, Geoff Lawler, Stephen Schwab, Terry Benzel

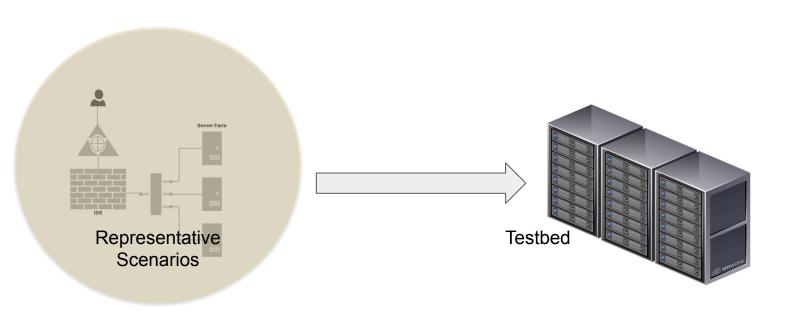
Long Experience Paper

# What is an Networking Experiment?



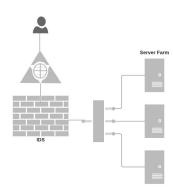
- Create meso-scale representations of the internet
- Understand how the system behaves

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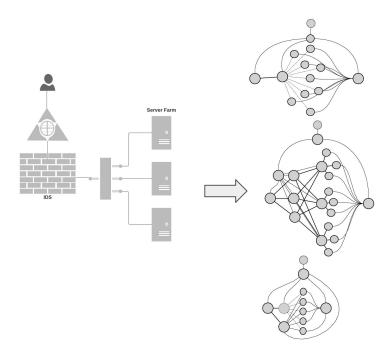


- Create meso-scale representations of the internet
- Understand how the system behaves

# What makes experiments complex?

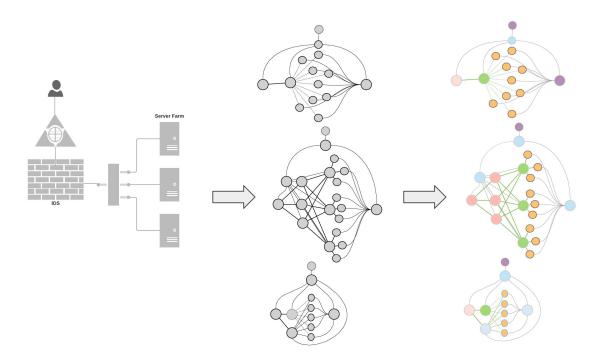


# Complexity in networking experiments



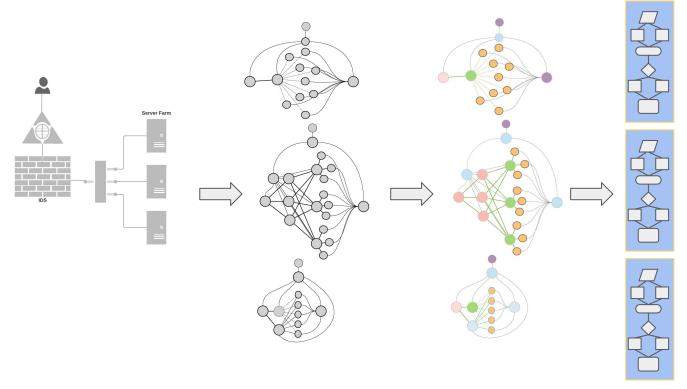
The system is mapped to different configuration

# Complexity in networking experiments



Each configuration is overlapped with rich set of application mixes

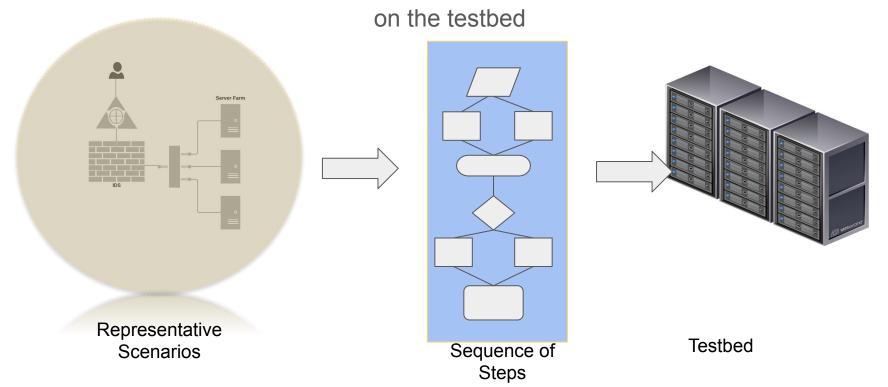
# Complexity in networking experiments



The configuration is converted to execution

## **Experiment Orchestration**

Definition: Sequence of steps required to execute the representative scenarios



## Related Work: Tools and Testbeds

Shell or Ssh-based Scripts:

- +most popular
- -limited feedback and error handling

Ansible and other configuration management Tools:

- +rich toolkit
- -limited expressibility

Emulab:first emulation testbed

- \*Tevc
- \*Experimenters workbench

PlanetLab: first globally distributed testbed \*Plush

GENI: Federated collection of testbeds \*ansible

- \* Labwiki
- \*ODEL

DETER:first cyber security testbed

- \*SEER
- \*MAGI

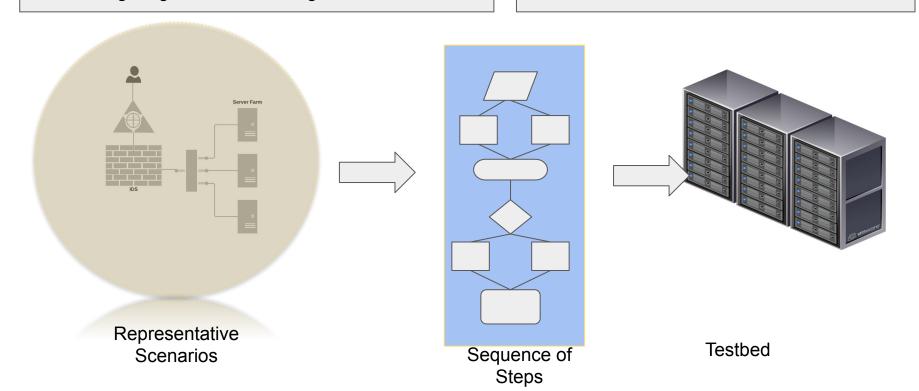
**Emerging Testbeds:** 

- \*Fabric
- \*Chameleon
- \*EdgeNet
- \*MergeTB

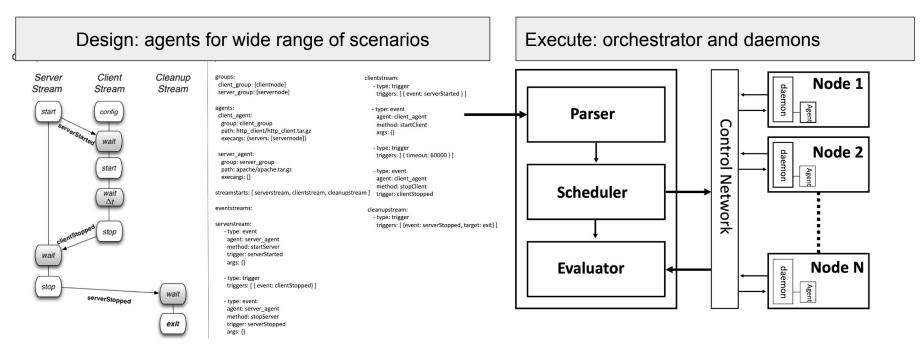
## **Experiment Orchestration in MAGI**

Design: agents for wide range of scenarios

Execute: orchestrator and daemons



# MAGI: Montage AGent Infrastructure



Conceptual: Sequence of Steps

Specification: agent activation language

Execution:Orchestrator and node daemons, agents

# **MAGI** Specification

**Group**: mapping of behavior roles to physical and virtual machines

**Agent**: implementation of the behavior roles

**Event**: a method that can be invoked in the agent

**Eventstreams**:ordered collection of events that formulate the experiment behaviors

**Triggers**: time- or condition based synchronization points

```
groups:
 client_group: [clientnode]
 server group: [servernode]
agents:
 client agent:
  group: client group
  path: http_client/http_client.tar.gz
  execargs: {servers: [servernode]}
 server agent:
  group: server group
  path: apache/apache.tar.gz
  execargs: []
streamstarts: [serverstream, clientstream, cleanupstream]
eventstreams:
serverstream:

    type: event

    agent: server agent
    method: startServer
    trigger: serverStarted
    args: {}

    type: trigger

    triggers: [ { event: clientStopped} ]
    type: event
    agent: server_agent
    method: stopServer
    trigger: serverStopped
    args: {}
```

```
clientstream:

    type: trigger

    triggers: [ { event: serverStarted } ]

    type: event

    agent: client agent
    method: startClient
    args: {}
   - type: trigger
    triggers: [ { timeout: 60000 } ]

    type: event

     agent: client agent
    method: stopClient
    trigger: clientStopped
 cleanupstream:
   - type: trigger
    triggers: [ {event: serverStopped, target: exit} ]
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#### Specification

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cleanupstream:
    - type: trigger
    triggers: [ {event: serverStopped, target: exit} ]
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triggers: [ { event: serverStarted } ]

clientstream:

type: trigger

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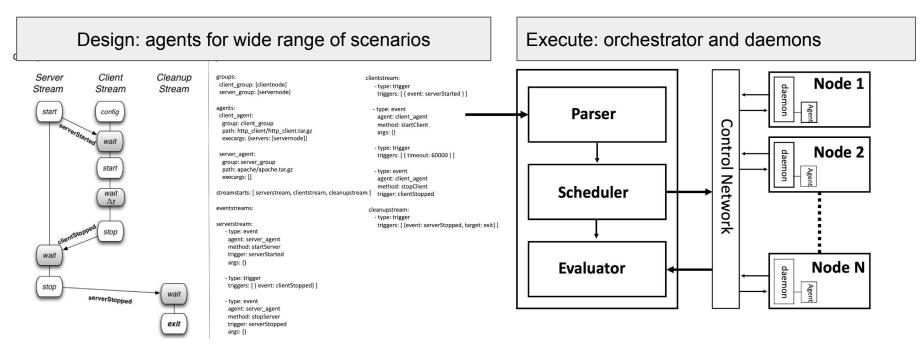
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# MAGI: Montage AGent Infrastructure



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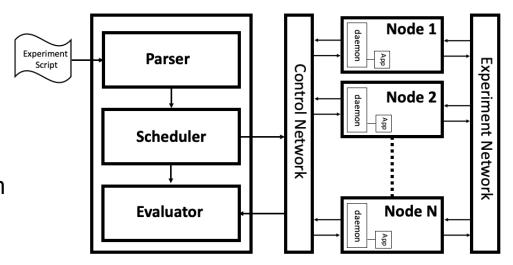
Execution:Orchestrator and node daemons, agents

## Orchestration

Parser: Reads specification

**Scheduler**: handles each eventstream concurrently, sends events to node daemons.

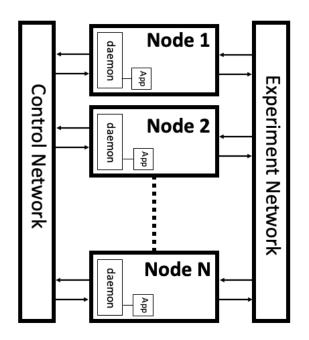
**Evaluator**: receives return values from the node daemons to satisfy triggers



## Daemons and Agents

**Daemons**: lightweight control conduit Received events to launches and controls agents Returns values from agents to orchestrator for trigger evaluation

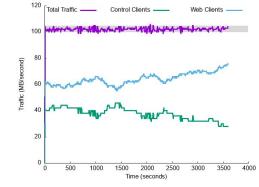
**Agent Modules:** implementations on nodes in Python



## Case Studies:

#### **Education**

- Development and assessment of multi-user text-based chat client and server system
- 40-75 students for undergraduate class, Introduction to Computer Networks;
  - Student client with instructor server
  - Random client with student server
  - Upto 30 clients with student server



## Feedback Loops

- Different teams interact in an experiment; while limiting access to parts of the scenario
- 2000 webclients, 1000 control clients, 50 apache2 servers in webfarm
  - Sense traffic on network
  - Compute devise control action to increase, decrease or maintain traffic
  - Actuate executes control action

## Case Studies:

## Integrated system development

- Five teams develop adversary-resistant communication to circumvent censorship in Tor
- Configure, deploy, manage Tor and technologies
  - Multi-scale experiments, 10 machines to 100 machines
  - Tor agents to start relays, bridges, and clients
  - Large scale- 5120 client processes, microblogging, VoIP, file sharing apps

## **Cyber physical systems**

- Distributed optimization control algorithms for monitoring power flow oscillations in presence of DDoS attacks
- IEEE 39 bus power system overlaid on a 18 node communication topology
- High volume attacks and study impact on damping the oscillations.

## Retrospective Takeaways

- Specification is topology agnostic
  - allows direct scaling experiments
- Unordered events and with synchronization triggers
  - o enables exploiting concurrency and asynchronous execution in experiment
- Error handling and logging
  - Errors and failures forwarded from nodes to orchestrator

## Conclusion

The MAGI tool makes it easier to run large and complex experiments on testbeds by providing a wide range of traffic agents and automating the experiment execution.

### MAGI is general

- runs on most testbeds
- open source

Available at <a href="https://github.com/deter-project/magi">https://github.com/deter-project/magi</a>
Documented with examples at <a href="https://montage.deterlab.net/magi">https://montage.deterlab.net/magi</a>

Thank you

Contact: Alefiya Hussain

hussain@isi.edu