[MS-SSTR]: Smooth Streaming Protocol

Errata below are for Protocol Document Version V8.0 – 2017/09/15.

Errata Published*	Description
2018/03/13	In Section 6, Appendix A: Product Behavior, Windows Server 2016 and Windows Server have been removed from the applicability list, and a new behavior note added to Section 1.5, Prerequisites/Preconditions. Changed from: 1.5 Prerequisites/Preconditions This protocol assumes HTTP [RFC2616] connectivity from the client to the server. It is also assumed that the client is integrated with a higher-layer implementation that supports any media formats that are used and can otherwise play the media that is transmitted by the server. 6 Appendix A: Product Behavior The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include updates to those products. • Windows Server 2008 operating system • Windows Server 2008 R2 operating system • Windows Server 2012 operating system • Windows Server 2012 R2 operating system • Windows Server 2016 operating system • Windows Server operating system Changed to: 1.5 Prerequisites/Preconditions This protocol assumes HTTP [RFC2616] connectivity from the client to the server. It is also assumed that the client is integrated with a higher-layer implementation that supports any media formats that are used and can otherwise play the media that is transmitted by the server.<1>

Errata Published*	Description
	<1> Section 1.5: The Smooth Streaming Protocol is supported in the following IIS Media Services Windows implementations: IIS Media Services Version Applicable Windows Server Releases IIS Media Services 3.0 Windows Server 2008, Windows Server 2008 R2 IIS Media Services 4.0 Windows Server 2008, Windows Server 2008 R2 IIS Media Services 4.1 Windows Server 2008, Windows Server 2008 R2, Windows Server 2012 6 Appendix A: Product Behavior The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include updates to those products. ● Windows Server 2008 operating system ● Windows Server 2008 R2 operating system ● Windows Server 2012 operating system ● Windows Server 2012 R2 operating system

2018/03/13	In Section 2.2.4.7, TrunBox, definitions to the DataOffset and DataOffsetPresent fields have been added.
	
	 Changed from:
	 SampleCount (4 bytes): The number of samples in the fragment.
	 FirstSampleFlagsPresent (1 bit): Indicates that the default flags for the first sample are replaced if this field takes the value %b1.
	 …
	
	 TrunBoxSampleFlags (4 bytes): The sample flags of each sample. This field MUST be present if and only if the SampleFlagsPresent field takes the value %b1. If this field is not present, its implicit value is the value of the DefaultSampleFlags field. If the FirstSampleFlags field is present and this field is omitted, this field's implicit value for the first sample in the fragment MUST be the value of the FirstSampleFlags field.
	
	 SampleCompositionTimeOffset (4 bytes): The Sample Composition Time offset of each sample, as defined in [ISO/IEC-14496-12]. This field MUST be present if and only if the SampleCompositionTimeOffsetPresent field takes the value %b1.
	
	 <pre> TrunBox = TrunBoxLength TrunBoxType [TrunBoxLongLength]
	    TrunBoxFields
	            TrunBoxChildren
	     TrunBoxType = %d116 %d114 %d117 %d110
	     TrunBoxLength = BoxLength
	     TrunBoxLongLength = LongBoxLength
	     TrunBoxFields = TrunBoxVersion
	                     TrunBoxFlags
	                     SampleCount
	                     [FirstSampleFlags]
	                     *(TrunBoxPerSampleFields)
	                     ; TrunBoxPerSampleFields MUST be repeated exactly
	    SampleCount times</pre>

Errata Published*	Description
	``
        TrunBoxFlags = 12*12 RESERVED BIT
                       SampleCompositionTimeOffsetPresent
                       SampleFlagsPresent
                       SampleSizePresent
                       SampleDurationPresent
                       RESERVED_BIT
                       RESERVED BIT
                       RESERVED_BIT
                       RESERVED BIT
                       RESERVED_BIT
                       FirstSampleFlagsPresent
                       RESERVED_BIT
                       RESERVED BIT
        SampleCompositionTimeOffsetPresent = BIT
```

Changed to:

SampleCount (4 bytes): The number of samples in the fragment.

DataOffset (4 bytes): This field MUST be set. It specifies the offset from the beginning of the
MoofBox field (section 2.2.4.1). If only one TrunBox is specified, then the DataOffset field MUST be the sum of the lengths of the MoofBox and all the fields in the MdatBox field (section 2.2.4.8).

FirstSampleFlagsPresent (1 bit): Indicates that the default flags for the first sample are replaced if this field takes the value %b1.
...
TrunBoxSampleFlags (4 bytes): The sample flags of each sample. This field MUST be present if and only if the SampleFlagsPresent field takes the value %b1. If this field is not present, its implicit value is the value of the DefaultSampleFlags field. If the FirstSampleFlags field is present and this field is omitted, this field's implicit value for the first sample in the fragment MUST be the value of the FirstSampleFlags field.

DataOffsetPresent (1 bit): Specifies whether the DataOffset field is present. This field MUST be set.

SampleCompositionTimeOffset (4 bytes): The Sample Composition Time offset of each sample, as defined in [ISO/IEC-14496-12]. This field MUST be present if and only if the SampleCompositionTimeOffsetPresent field takes the value %b1.

```
    TrunBox = TrunBoxLength TrunBoxType [TrunBoxLongLength]
    TrunBoxFields
              TrunBoxChildren
     TrunBoxType = %d116 %d114 %d117 %d110
     TrunBoxLength = BoxLength
     TrunBoxLongLength = LongBoxLength
     TrunBoxFields = TrunBoxVersion
                     TrunBoxFlags
                     SampleCount
                     DataOffset
                     [FirstSampleFlags]
                     *(TrunBoxPerSampleFields)
                     ; TrunBoxPerSampleFields MUST be repeated exactly
    SampleCount times
     TrunBoxFlags = 12*12 RESERVED_BIT
                     SampleCompositionTimeOffsetPresent
``` |

Errata Published*	Description
	``` SampleFlagsPresent SampleSizePresent SampleDurationPresent RESERVED_BIT RESERVED_BIT RESERVED_BIT RESERVED_BIT RESERVED_BIT FirstSampleFlagsPresent RESERVED_BIT RESERVED_BIT DataOffsetPresent SampleCompositionTimeOffsetPresent = BIT ```
2018/01/29	In Section 2.2.2.5, TrackElement, we updated the CodecPrivateData field ABNF representation with the PPSField. Also, updated that PPSField contains the Picture Parameter Set (PPS). Changed from: ▪ The FourCC field equals "H264": The CodecPrivateData field contains a hexadecimal-coded string representation of the following byte sequence, specified in ABNF [RFC5234]: ▪ %x00 %x00 %x00 %x01 SPSField %x00 %x00 %x00 %x01 SPSField ▪ SPSField contains the Sequence Parameter Set (SPS). ▪ PPSField contains the Slice Parameter Set (PPS). Changed to: ▪ The FourCC field equals "H264": The CodecPrivateData field contains a hexadecimal-coded string representation of the following byte sequence, specified in ABNF [RFC5234]: ▪ %x00 %x00 %x00 %x01 SPSField %x00 %x00 %x00 %x01 PPSField ▪ SPSField contains the Sequence Parameter Set (SPS). ▪ PPSField contains the Picture Parameter Set (PPS)

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