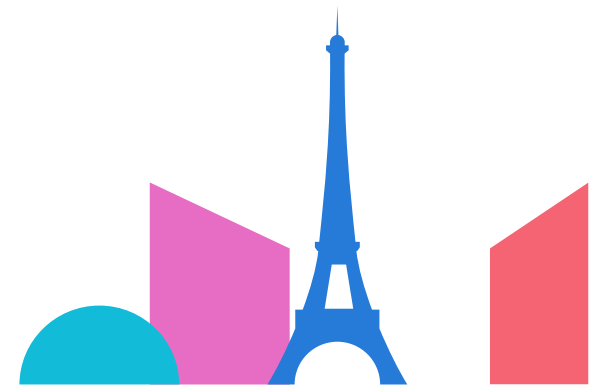


# Unleashing the power of lazy objects in PHP

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**SymfonyCon**  
DISNEYLAND PARIS  
NOV. 17-18 2022



@nicolasgrekas

- Joined in 2013 at v2.5
- SensioLabs > Blackfire.io > Symfony Corp.
- 3000+ PRs (10%)
- 4000+ commits (6%)
- 9780+ followers
- 100+ sponsors (past+present)



Don't do anything  
unless really needed

# Lazy Loading



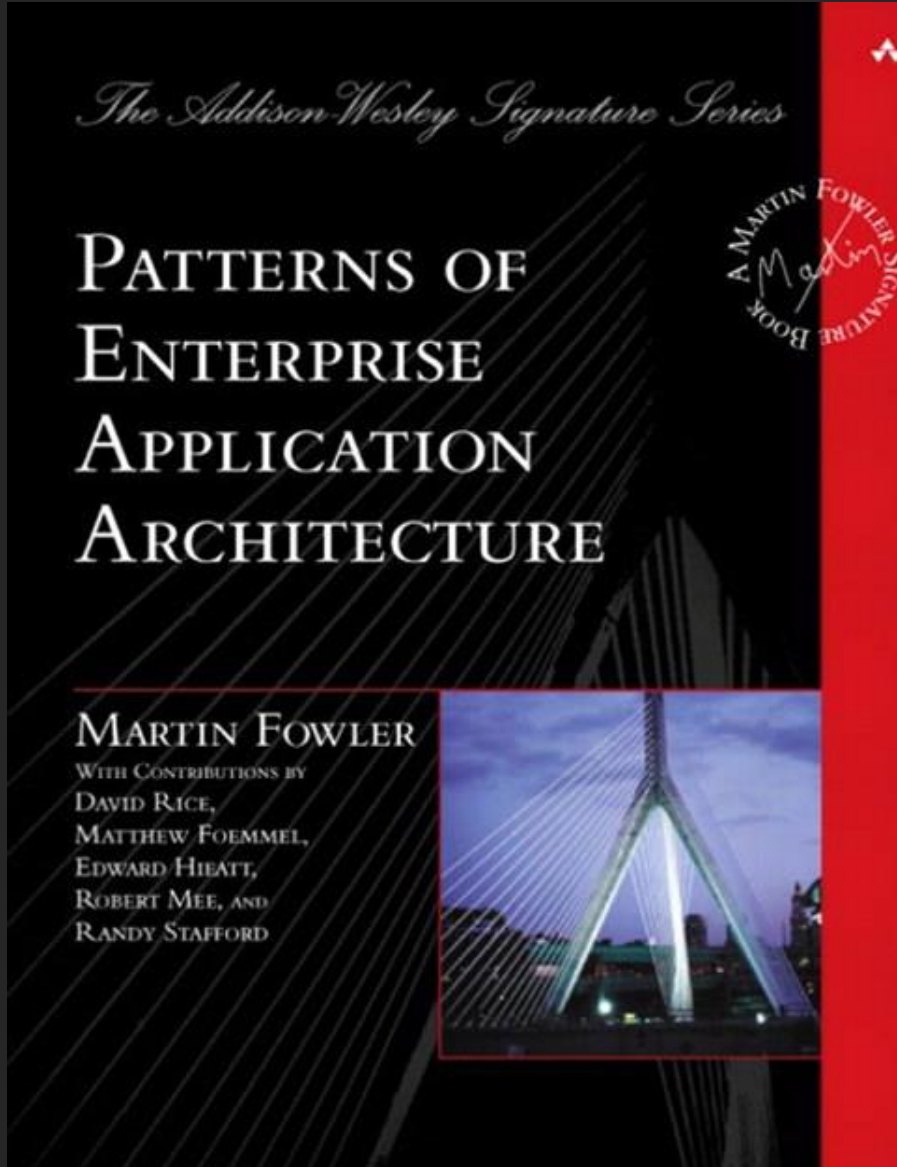
# Lazy Loading

Can save time and memory

Perfect for short-lived requests

- Lazyness = autoloader
- Cache = opcache





# The 4 kinds of Lazy Loading

- 
- Lazy Initialization
  - Value holders
  - Virtual proxies
  - Ghost objects

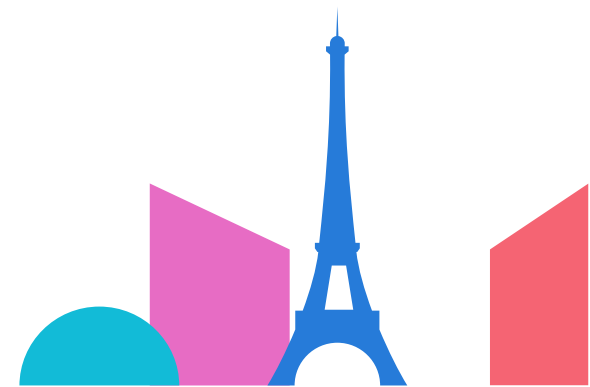


Check properties  
for a marker value  
(usually null) and  
load them on  
demand

# Lazy Initialization

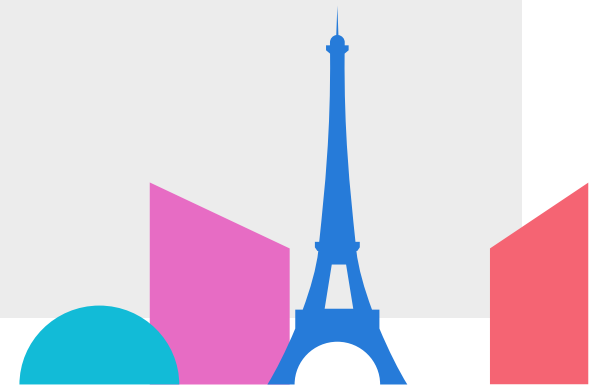


```
class LazyInitializedClass
{
    public function getData()
    {
        return $this->data ??= $this->doGetData();
    }
}
```



# Lazy Initialization

The implementation is laziness-aware





An object with a public  
getValue() method

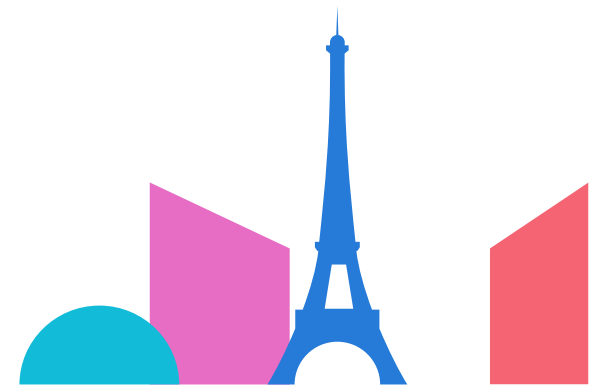
# Value Holders



```
class ClosureHolder
{
    public function __construct(
        private Closure|string $value
    ) {
    }

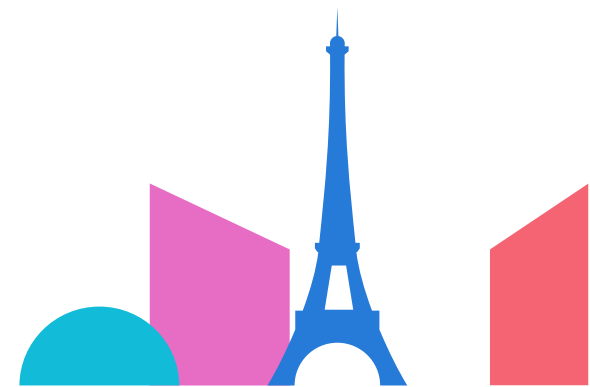
    public function getValue(): string
    {
        if ($this->value instanceof Closure) {
            $this->value = ($this->value)();
        }

        return $this->value;
    }
}
```



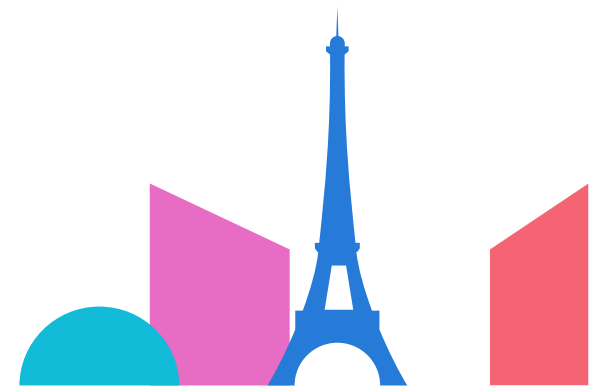
```
class LocatorHolder
{
    public function __construct(
        private ContainerInterface $workflows
    ) {
    }

    public function getWorkflow(string $name)
    {
        return $this->workflows->get($name);
    }
}
```



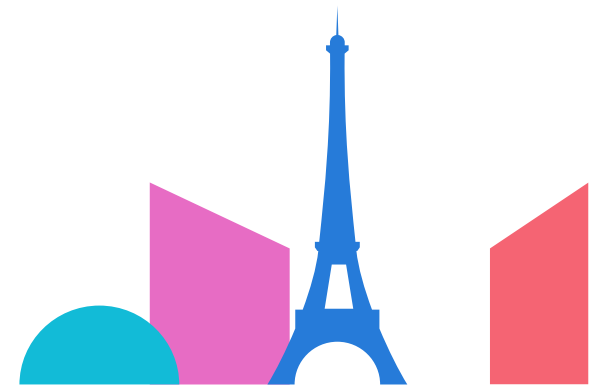
```
class LocatorHolder
{
    public function __construct(
        #[TaggedLocator('workflow', 'name')]
        private ContainerInterface $workflows
    ) {
    }

    public function getWorkflow(string $name)
    {
        return $this->workflows->get($name);
    }
}
```



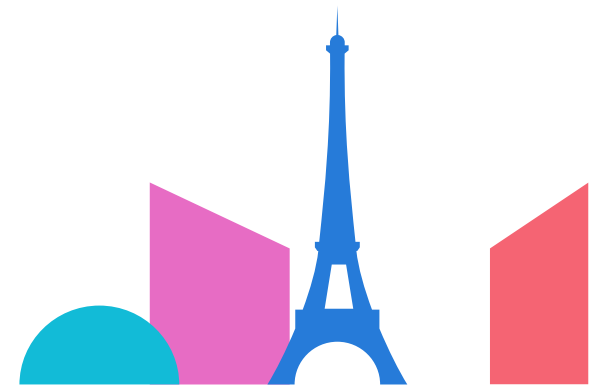
```
class IterableHolder
{
    public function __construct(
        private iterable $workflows
    ) {
    }

    public function getWorkflows(): Generator
    {
        foreach ($this->workflows as $workflow) {
            yield $workflow;
        }
    }
}
```



```
class IterableHolder
{
    public function __construct(
        #[TaggedIterator('workflow')]
        private iterable $workflows
    ) {
    }

    public function getWorkflows(): Generator
    {
        foreach ($this->workflows as $workflow) {
            yield $workflow;
        }
    }
}
```



# Value Holders

The consumers are laziness-aware



An object with the same  
interface as the real object

The first time any methods  
are called, the real object is  
created and called

# Virtual Proxies

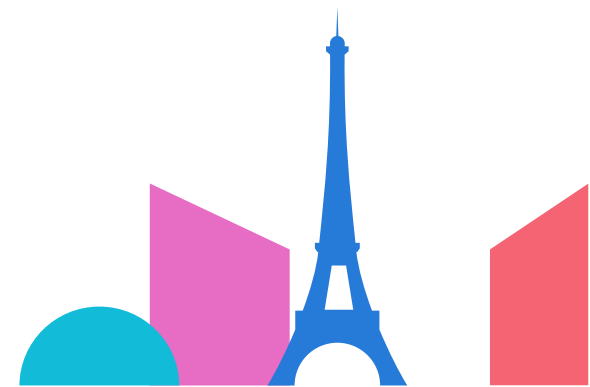




```
class EntityManager implements EntityManagerInterface
{
```

```
//...
```

```
public function find(string $class, $id)
{
    //...
}
```

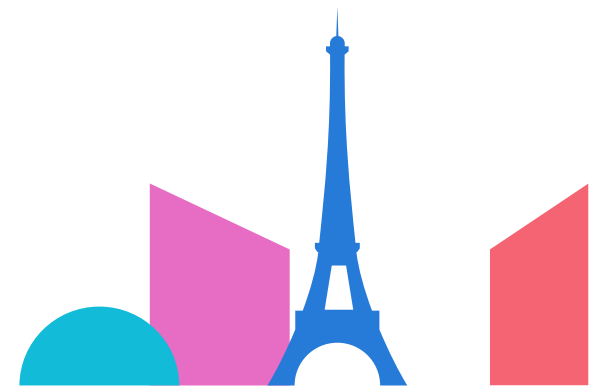


```
class VirtualChildEntityManager extends EntityManager
{
    private parent $em;
    private bool $isInitialized = false;

    public function __construct(
        private Closure $initializer
    ) {
    }

    public function find(string $class, $id)
    {
        if (!$this->isInitialized) {
            ($this->initializer)($this);
        }

        return $this->em->find($class, $id);
    }
}
```

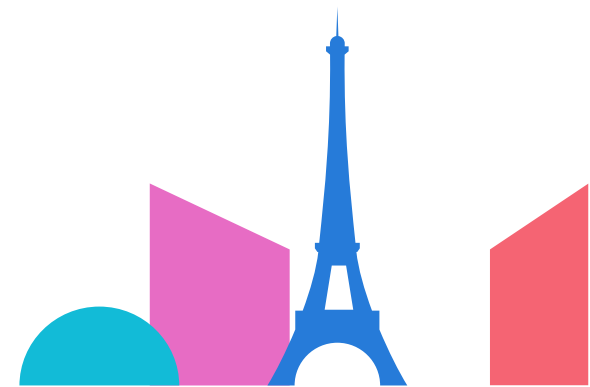


```
class VirtualProxyEntityManager implements EntityManagerInterface
{
    private EntityManagerInterface $em;
    private bool $isInitialized = false;

    public function __construct(
        private Closure $initializer
    ) {
    }

    public function find(string $class, $id)
    {
        if (!$this->isInitialized) {
            ($this->initializer)($this);
        }

        return $this->em->find($class, $id);
    }
}
```



# Virtual Proxies

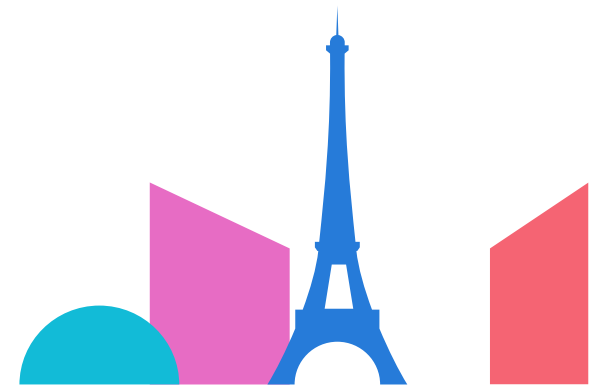
Neither the consumers  
nor the real object are laziness-aware

Do work with final classes

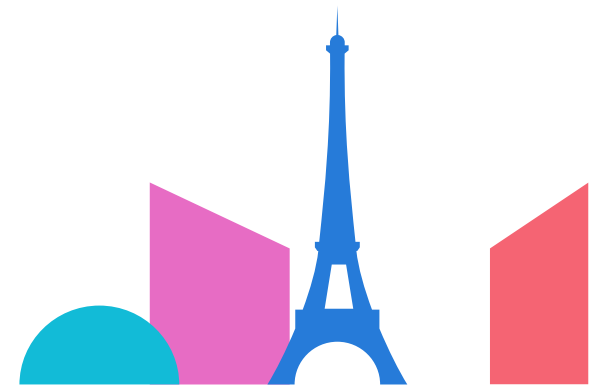
Can cause identity issues  
aka break fluent/wither APIs



```
#[Autoconfigure(lazy: true)]  
class EntityManager implements EntityManagerInterface  
{  
  
    //...
```



```
#[Autoconfigure(lazy: EntityManagerInterface::class)]
class EntityManager implements EntityManagerInterface
{
    //...
```





The real object  
without any data

The first time any  
methods are called,  
the ghost populates  
its properties

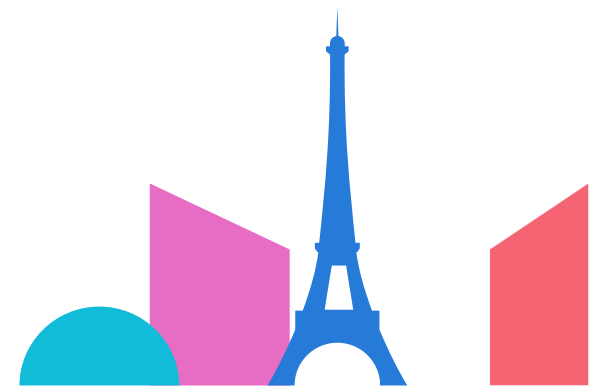
# Ghost Objects



```
class GhostEntityManager extends EntityManager
{
    public function __construct(
        private Closure $initializer
    ) {
        unset(/* all properties defined by the parent */);
    }

    public function __get($name)
    {
        // initialize all parent properties
    }

    // ...
}
```







# Ghost Objects

Neither the consumers  
nor the real object are laziness-aware

Don't work with final classes

Don't cause identity issues  
aka work with fluent/wither APIs



```
namespace Proxies\__CG__\App\Entity;
```

```
use Doctrine\Persistence\Proxy;
```

```
/**
```

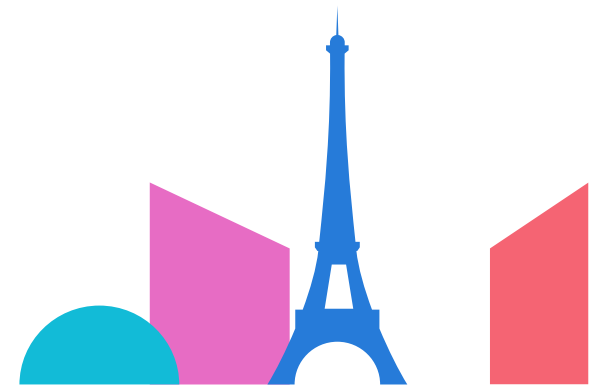
```
 * DO NOT EDIT THIS FILE - IT WAS CREATED BY DOCTRINE'S PROXY GENERATOR
```

```
 */
```

```
class Conference extends \App\Entity\Conference implements Proxy
```

```
{
```

```
    use \Symfony\Component\VarExporter\LazyGhostTrait
```



End of the month

# Symfony 6.2

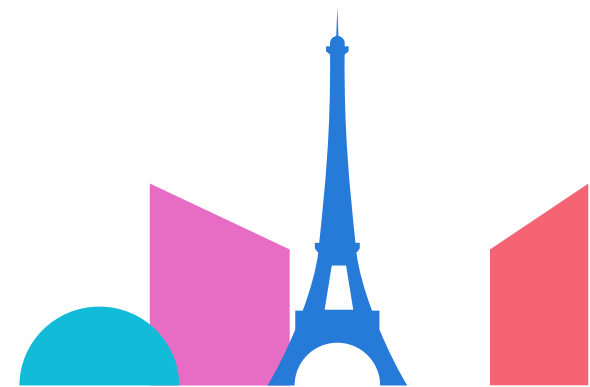


```
class WithLazyProperty
{
    public readonly string $slowToComputeProperty;

    use LazyGhostTrait;
    private int $lazyObjectId;

    public function __construct()
    {
        self::createLazyGhost(instance: $this, initializer: [
            'slowToComputeProperty' => $this->doComputeSlowProperty(...),
        ]);
    }

    private function doComputeSlowProperty(): string
    {
        return //...
    }
}
```

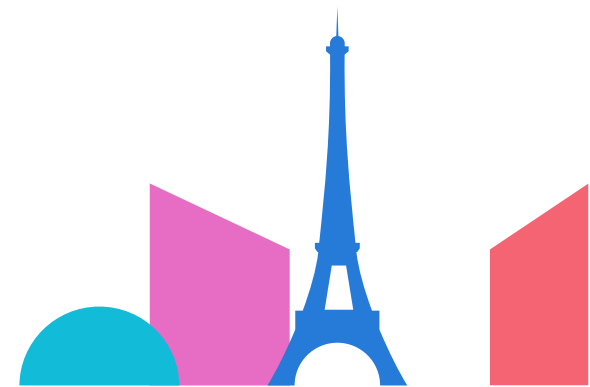


```
class WithLazyProperty
{
    public readonly string $slowToComputeProperty;

    use LazyGhostTrait;

    public function __construct()
    {
        $this->createLazyProperties([
            'slowToComputeProperty' => $this->doComputeSlowProperty(...),
        ]);
    }

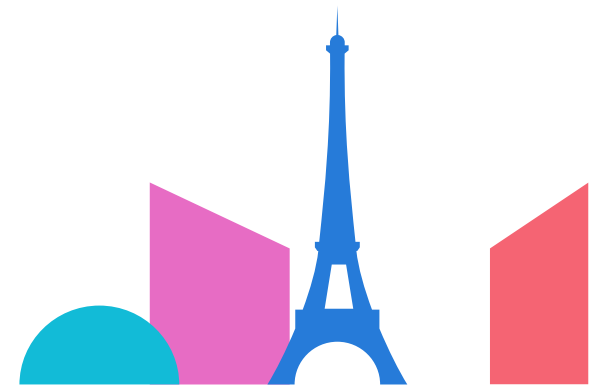
    private function doComputeSlowProperty(): string
    {
        return //...
    }
}
```



```
class Foo
{
    public function __construct(

        #[Autowire(lazy: true)]
        private BarInterface $bar,

    ) {
    }
}
```



The heavy lifting is  
done for you  
Let me know your  
creative ideas

TL;DR



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Thank you!

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```
class VirtualChildEntityManager extends EntityManager
{
    private parent $em;

    public function __construct(
        private Closure $initializer
    ) {
        unset(/* all properties defined by the parent */);
    }

    public function __get($name)
    {
        $this->em ??= ($this->initializer)($this);

        return $this->em->$name;
    }
}
```

