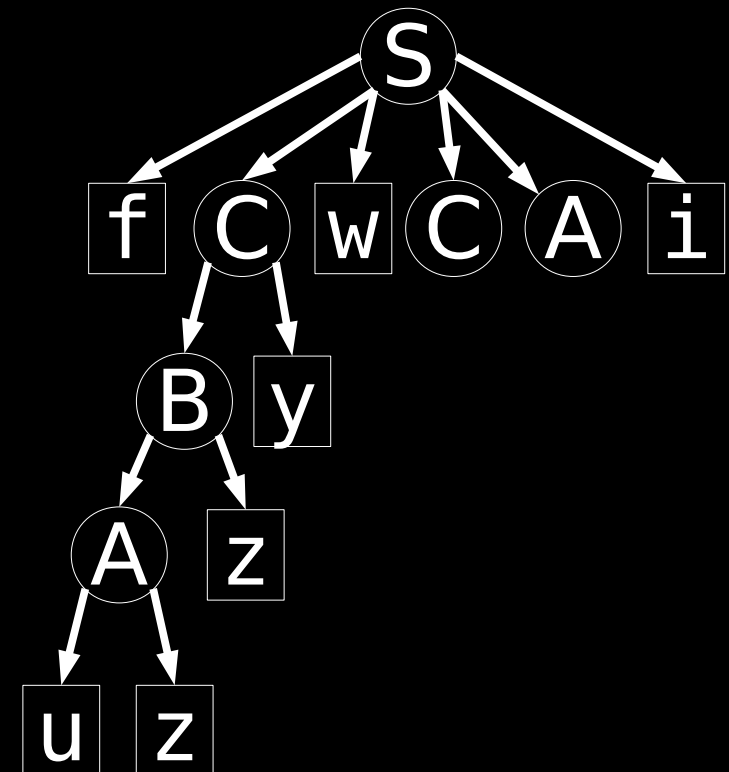


Re-Pair in small space

Dominik Köppl
Tomohiro I
Isamu Furuya
Yoshimasa Takabatake
Kensuke Sakai
Keisuke Goto



grammar compression

text

grammar compression

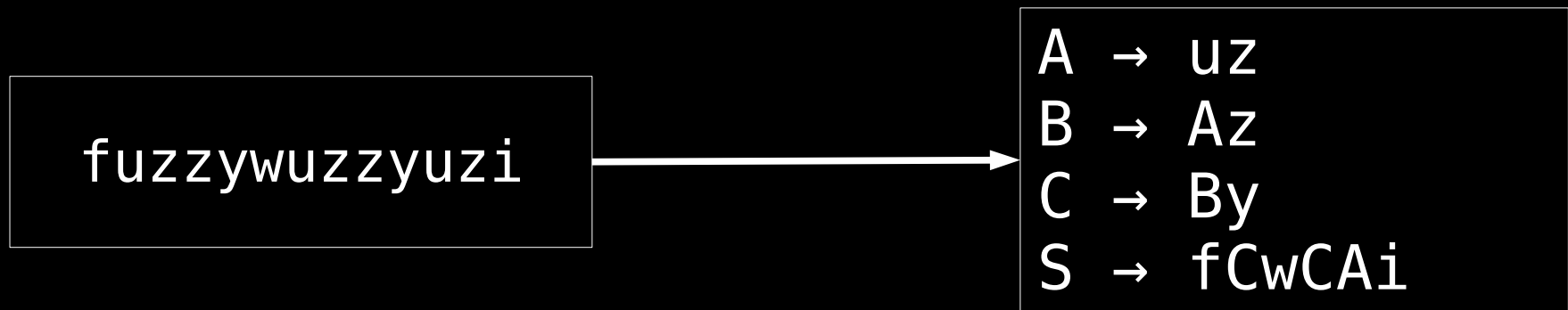


grammar compression

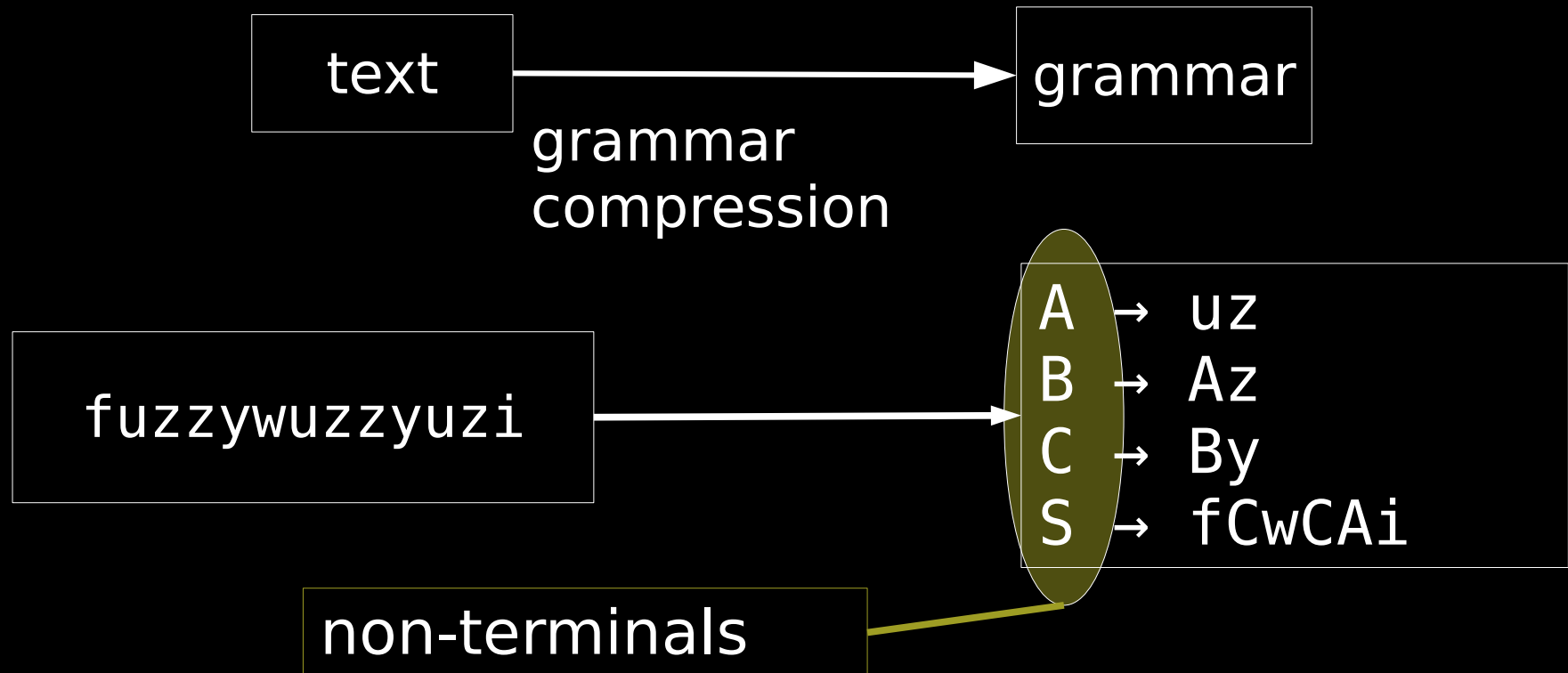


fuzzywuzzyuzi

grammar compression



grammar compression



restore text

A → uZ
B → Az
C → By
S → fCwCAi

restore text

A → uZ
B → Az
C → By
S → fCwCAi

start symbol

restore text

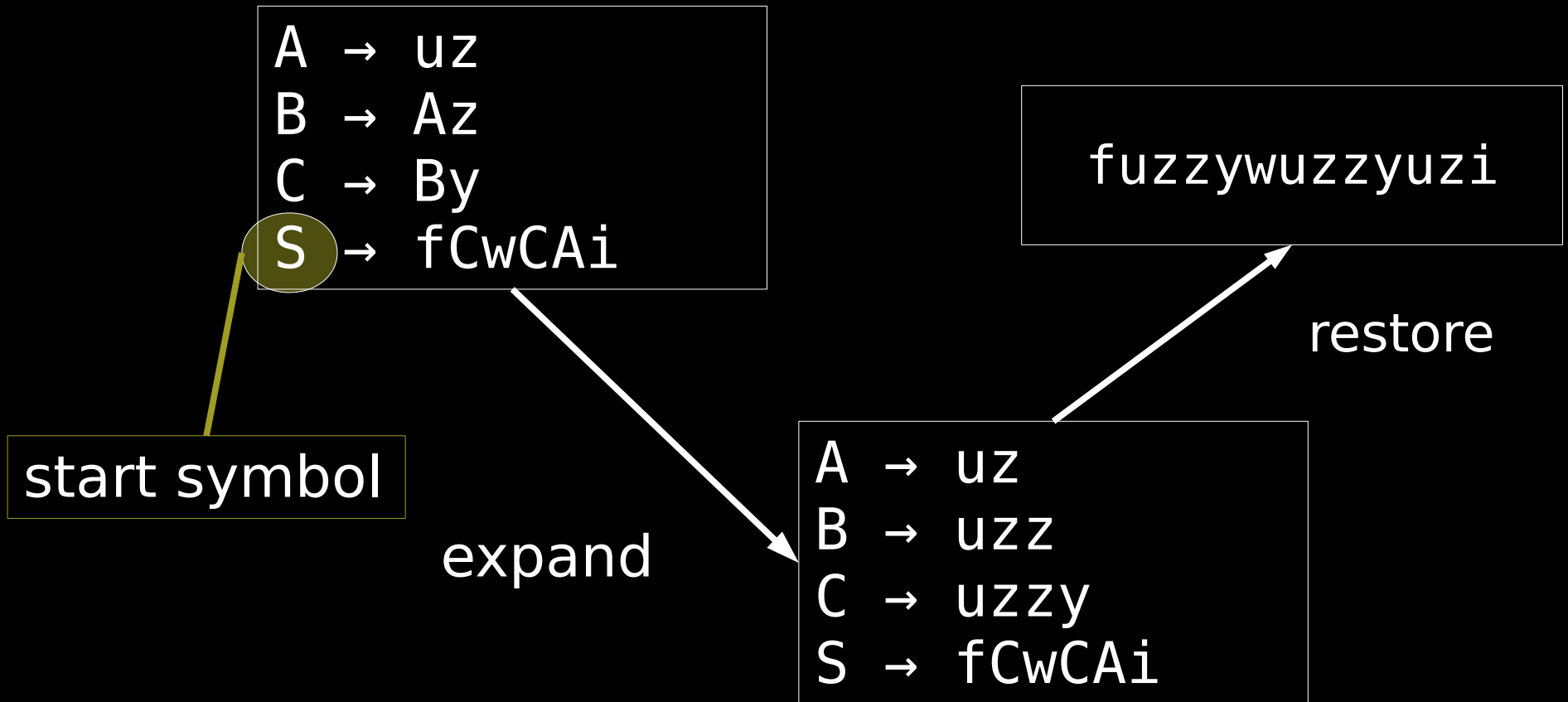
A → uZ
B → Az
C → By
S → fCwCAi

start symbol

expand

A → uZ
B → uZZ
C → uzzy
S → fCwCAi

restore text



SLP: Straight Line Program

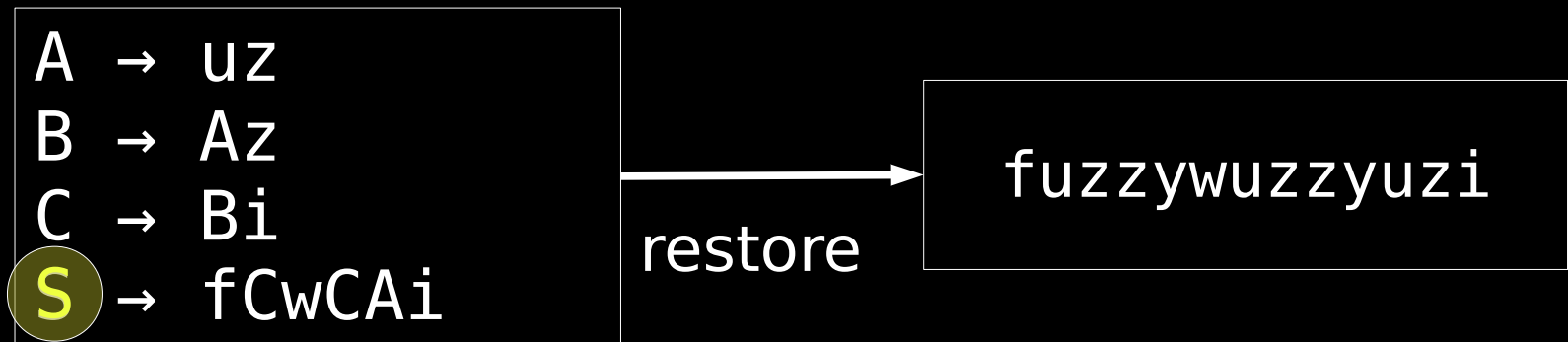
A → uZ
B → Az
C → Bi
S → fCwCAi

restore

fuzzywuzzyuzi

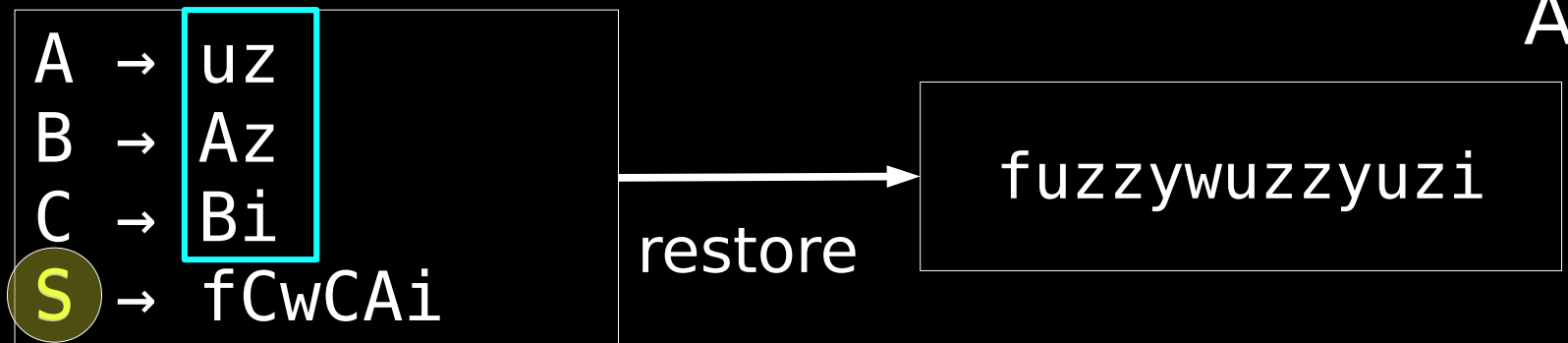
SLP: Straight Line Program

- only one start symbol



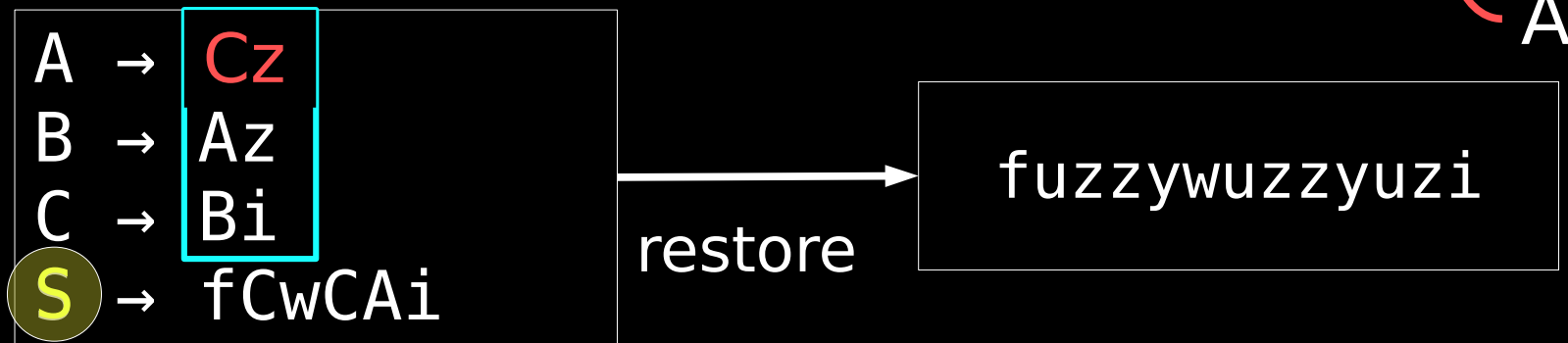
SLP: Straight Line Program

- only one start symbol
- right hand side of each rule has length two (except start symbol)



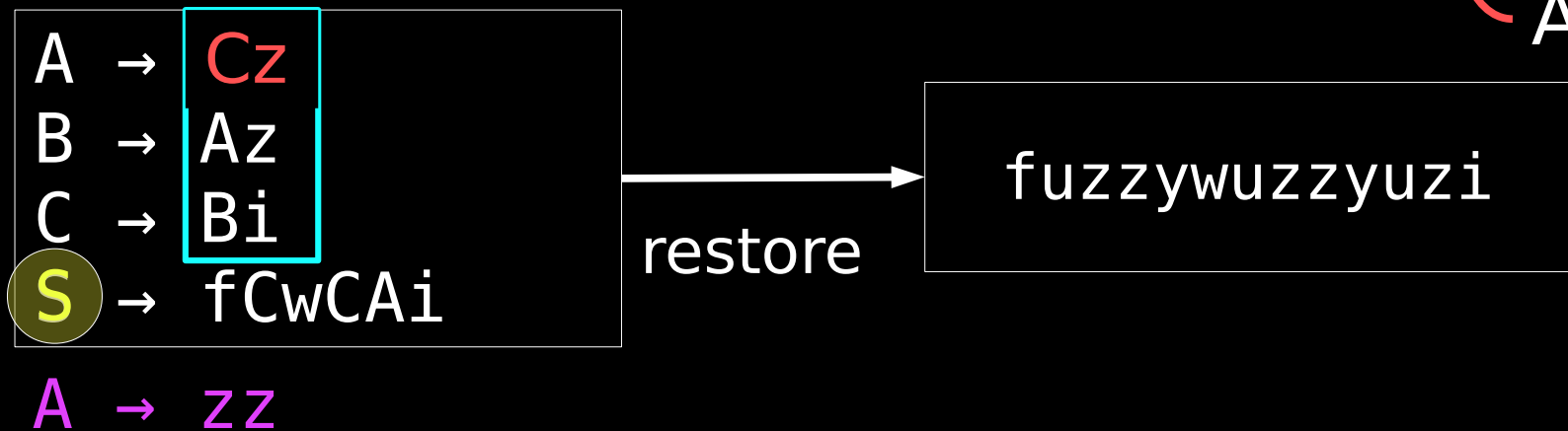
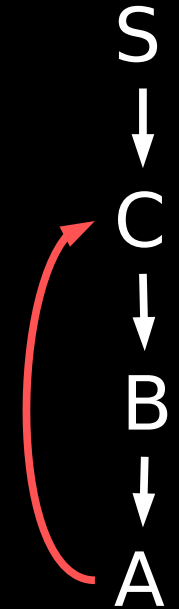
SLP: Straight Line Program

- only one start symbol
- right hand side of each rule has length two (except start symbol)
- no cycles



SLP: Straight Line Program

- only one start symbol
- right hand side of each rule has length two (except start symbol)
- no cycles
- every non-terminal has exactly one rule



bigram

given : text T

- bigram : pair of characters
- bigram frequency: number of *non-overlapping* bigrams in T
- $\#(b) :=$ frequency of bigram b

$T =$ fuzzywuzzzyuzi

bigram

given : text T

- bigram : pair of characters
- bigram frequency: number of *non-overlapping* bigrams in T
- $\#(b) :=$ frequency of bigram b

$T = \text{fuzzywuzzzyuzi}$ $\#(zz) = 2$
 $\#(fu) = 1$

Re-Pair

- is an SLP

fuzzywuzzyuzi

Re-Pair

- is an SLP $\#(uz) = 3$
- takes bigram with highest frequency and replaces it with new non-terminal

fuzzywuzzyuzi

Re-Pair

- is an SLP $\#(uz) = 3$
- takes bigram with highest frequency and replaces it with new non-terminal $A \rightarrow uz$
- takes bigram with highest frequency and replaces it with new non-terminal

fuzzywuzzyuzi
↓
fA_zywA_zyA_i

Re-Pair

- is an SLP $\#(uz) = 3$
 $A \rightarrow uz$
- takes bigram with highest frequency and replaces it with new non-terminal

- recurses $fuzzywuzzyuzi$
 \downarrow
 $fA_zywA_zyA_i$

$$T_1 = f A_{zyw} A_{zy} A_i$$

shrink text

$$\begin{aligned} T_1 &= fA_zywA_zyA_i \\ T_1 &= fAzzywAzi \quad \#(Az) = 2 \end{aligned}$$

shrink text

$$\begin{aligned} T_1 &= fA_zywA_zyA_i \\ T_1 &= fAzzywAzi \quad \#(Az) = 2 \\ T_2 &= fB_ywB_yAi \end{aligned} \quad \begin{array}{l} \\ B \rightarrow Az \end{array}$$

shrink text

$$T_1 = fA_zywA_zyA_i$$

$$T_1 = fAzzywAzi \quad \#(Az) = 2$$

B \rightarrow Az

$$T_2 = fB_ywB_yAi$$

$$T_2 = fBywByAi \quad \#(By) = 2$$

shrink text

$T_1 = fA_zywA_zyA_i$

$T_1 = fAzzywAzi$ $\#(Az) = 2$
 $B \rightarrow Az$

$T_2 = fB_ywB_yAi$

$T_2 = fBywByAi$ $\#(By) = 2$
 $C \rightarrow By$

$T_3 = fC_wC_Ai$

shrink text

$$T_1 = fA_zywA_zyA_i$$

$$T_1 = fAzzywAzi \quad \#(Az) = 2$$

$B \rightarrow Az$

$$T_2 = fB_ywB_yAi$$

$$T_2 = fBywByAi \quad \#(By) = 2$$

$C \rightarrow By$

$$T_3 = fC_wC_Ai$$

$$T_3 = fCwCAi$$

shrink text

$$T_1 = fA_zywA_zyA_i$$

$$T_1 = fAzzywAzi \quad \#(Az) = 2$$

$B \rightarrow Az$

$$T_2 = fB_ywB_yAi$$

$$T_2 = fBywByAi \quad \#(By) = 2$$

$C \rightarrow By$

$$T_3 = fC_wC_Ai$$

$$T_3 = fCwCAi$$

terminate when
all bigram
frequencies are
at most 1

A → uz
B → Az
C → By
S → fCwCAi

#(Az) = 2

B → Az

#(By) = 2

C → By

$T_3 = fCwCAi$

final string T_3
becomes start
symbol

known algorithms

Larson, Moffat'00:

$5n + 4\sigma^2 + 4\pi + n^{1/2}$ words

- n : text length
- σ : alphabet size
- π : # non-terminals
- $\varepsilon > 0$ constant

Bille+'17:

$\varepsilon n + n^{1/2}$ words

both run in expected linear time

space is additional to the *rewritable* input text of n words

our algorithms

target space:

- $n \lg (\sigma + \pi) + O(\lg n)$ bits

- input as rewritable part included

- n : text length
- σ : alphabet size
- π : # non-terminals

in $O(n^3)$ time

find bigram b with highest frequency:

- given $b = T[i] T[i+1]$
- $\#(b) = \#(T[i] T[i+1])$
 $= \max_{1 \leq j \leq n} \#(T[j] T[j+1])$
- can find b in $O(n^2)$ time

in $O(n^3)$ time

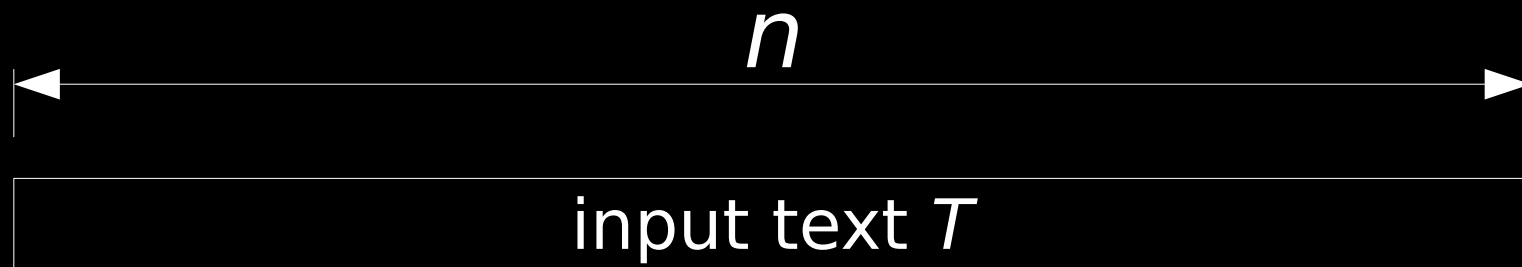
- can find b in $O(n^2)$ time
 - replace all occurrences of b in T within $O(n)$ time
 - number of all distinct bigrams is at most n ($\pi \leq n$)
- $\Rightarrow O(\pi n^2) = O(n^3)$ time

if $\sigma + \pi = O(1)$

- $\sigma + \pi$: # symbols that can appear in T at any time
- if $\sigma + \pi$ is constant:
 - maintain frequencies of all bigrams in $O((\sigma + \pi)^2) = O(1)$ space in a binary search tree
 - all operations on the tree: $O(1)$ time
 - total time: $O(\pi n) = O(n)$
- what if $\sigma + \pi = \omega(1)$, such as $\sigma + \pi = \Theta(n)$?

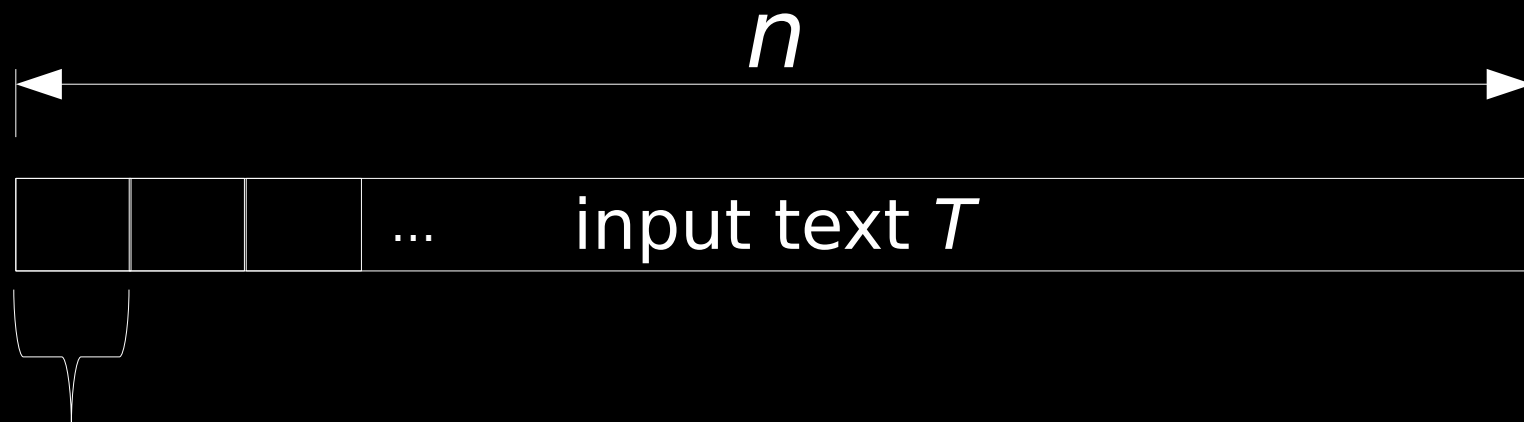
general approach

aim in this talk: $O(n^2)$ time



general approach

aim in this talk: $O(n^2)$ time



one cell takes $O(1)$ words

(for $\lg \sigma$ bits cells : consult the paper)

assumption

can store bigram + frequency in one cell



one cell takes $O(1)$ words

(for $\lg \sigma$ bits cells : consult the paper)

idea

- bigram replacement frees up space
 - ⇒ can maintain more frequencies
- for that: divide algorithm into rounds
- at beginning of k -th round :
 - f_k : number of frequencies we can maintain
 - task: compute the frequencies of the f_k most frequent bigrams

$$f_k \left\{ \begin{array}{l} \#(zb) = 33 \\ \#(wy) = 33 \\ \#(cx) = 31 \\ \dots \\ \#(ao) = 21 \end{array} \right.$$



k -th round, number of rules: i

f_k {
#(zb) = 33
#(wy) = 33
#(cx) = 31
...
#(ao) = 21

maintain
frequencies



k -th round, number of rules: i

the most frequent bigram
among those we did not store

$\#(da) = 20$

$\#(zb) = 33$

$\#(wy) = 33$

$\#(cx) = 31$

...

$\#(ao) = 21$

f_k

maintain
frequencies



k -th round, number of rules: i

the most frequent bigram
among those we did not store

$\#(da) = 20$

$\#(zb) = 33$

$\#(wy) = 33$

$\#(cx) = 31$

...

$\#(ao) = 21$

after creating
 j rules

$\#(ao) = 19$

$\#(bv) = 17$

$\#(cy) = 13$

...

f_k

T_{i+j}

f_k

k -th round, number of rules: $i+j$

the most frequent bigram
among those we did not store

#(da) = 20

table becomes useless

#(zb) = 33

#(wy) = 33

#(cx) = 31

...

#(ao) = 21

f_k

after creating
 j rules

#(ao) = 19

#(bv) = 17

#(cy) = 13

...

T_{i+j}

f_k

k -th round, number of rules: $i+j$

the most frequent bigram
among those we did not store

$\#(da) = 20$

$\#(zb) = 33$

$\#(wy) = 33$

$\#(cx) = 31$

...

$\#(ao) = 21$

after creating
 j rules

f_{k+1}

T_{i+j}

f_{k+1}

$k+1$ -th round, number of rules : $i+j$

start of algorithm

- first round: $f_1 = O(1) = \text{constant}$
- maintain the f_1 most frequent bigrams
- replace the most frequent bigram
- update the maintained frequencies

why updating?

fuzzywuzzy

why updating?

fuzzywuzzyuzi $\#(uz) = 3$
 $\#(zz) = 2$
 $\#(zy) = 2$

why updating?

fuzzywuzzyuzi $\#(uz) = 3$
 $\#(zz) = 2$
 $\#(zy) = 2$

why updating?

$A \rightarrow uz$

fuzzywuzzyuzi	$\#(uz) = 3$
↓	$\#(zz) = 2$
fAzywAzyAi	$\#(zy) = 2$

why updating?

A → uz

fuzzywuzzzyuzi



fAzywAzyAi

~~#(uz) = 3~~

#(zz) = 0

#(zy) = 2

#(Az) = 2

- for each replaced occurrence:
 - the frequencies of at most two bigrams are decremented by one

- for each replaced occurrence:

$$\begin{aligned}\#(fu) &= 1 \\ \#(zz) &= 2\end{aligned}$$

- the frequencies of at most two bigrams are decremented by one

fuzz

- for each replaced occurrence:
 - the frequencies of at most two bigrams are decremented by one

$$\begin{aligned}\#(fu) &= \cancel{1}0 \\ \#(zz) &= \cancel{2}1\end{aligned}$$

fuzz
↓
fA_z

- for each replaced occurrence:

$$\#(fu) = \cancel{10}$$

$$\#(zz) = \cancel{21}$$

- the frequencies of at most two bigrams are decremented by one

⇒ at end of k -th round:

fuzz
↓
fAz

$$f_{k+1} \geq f_k + \frac{1}{2}f_k$$

- for each replaced occurrence:

$$\#(fu) = \cancel{10}$$

$$\#(zz) = \cancel{21}$$

- the frequencies of at most two bigrams are decremented by one

fuzz



fA_z

⇒ at end of k -th round:

$$f_{k+1} \geq f_k + \frac{1}{2}f_k$$

$$\Leftrightarrow f_{k+1} \geq (1.5)^k f_1$$

- for large $k = O(\lg n)$

$$f_k = \Theta(n)$$

can maintain
a constant
fraction of
all frequencies !

- for each replaced occurrence:

$$\#(fu) = \cancel{10}$$

$$\#(zz) = \cancel{21}$$

- the frequencies of at most two bigrams are decremented by one

fuzz



fA_z

⇒ at end of k -th round:

$$f_{k+1} \geq f_k + \frac{1}{2}f_k$$

$$\Leftrightarrow f_{k+1} \geq (1.5)^k f_1$$

- for large $k = O(\lg n)$

$$f_k = \Theta(n)$$

⇒ there are $O(\lg n)$ rounds

can maintain
a constant
fraction of
all frequencies !

time: summary

- computing frequencies of f_k bigrams:
 $O(n^2)$ time + $\text{sort}(f_k)$ time
 = $O(n^2)$ time (since $f_k \leq n$)
- compute frequencies $O(\lg n)$ times
 $\Rightarrow O(n^2 \lg n)$ time
- how do we get $O(n^2)$ time?

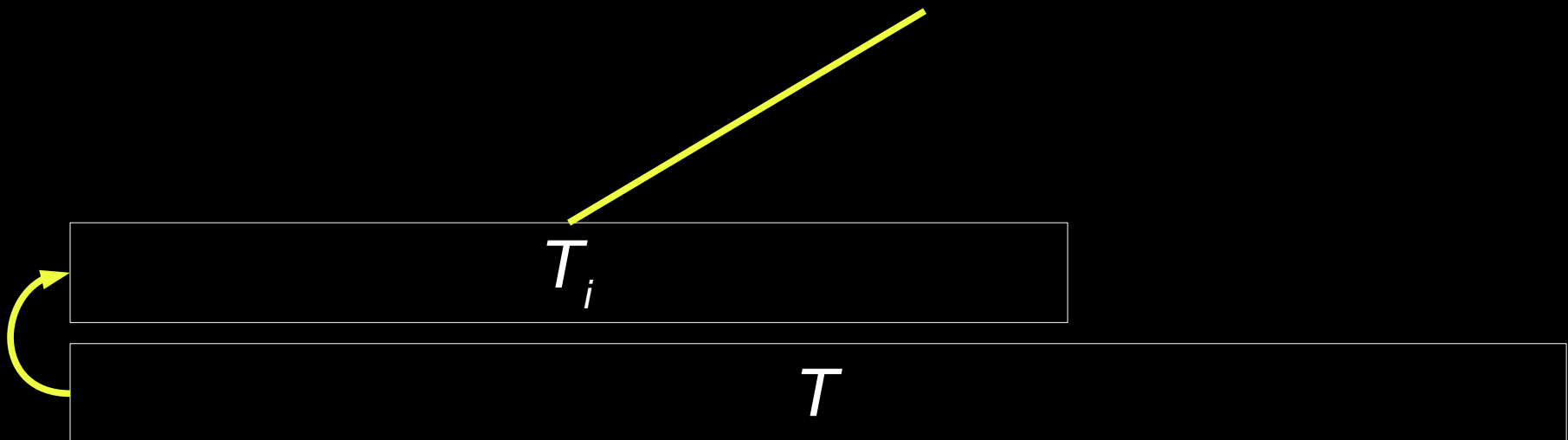
in-place sorting

- f_k : length of input integer array
 - result:
 - $O(f_k)$ space (including input)
 - $O(f_k \lg f_k)$ time
- [Williams'64: heapsort]

$O(n^2)$ time

- speed up frequency computation

text after creating i -th rule



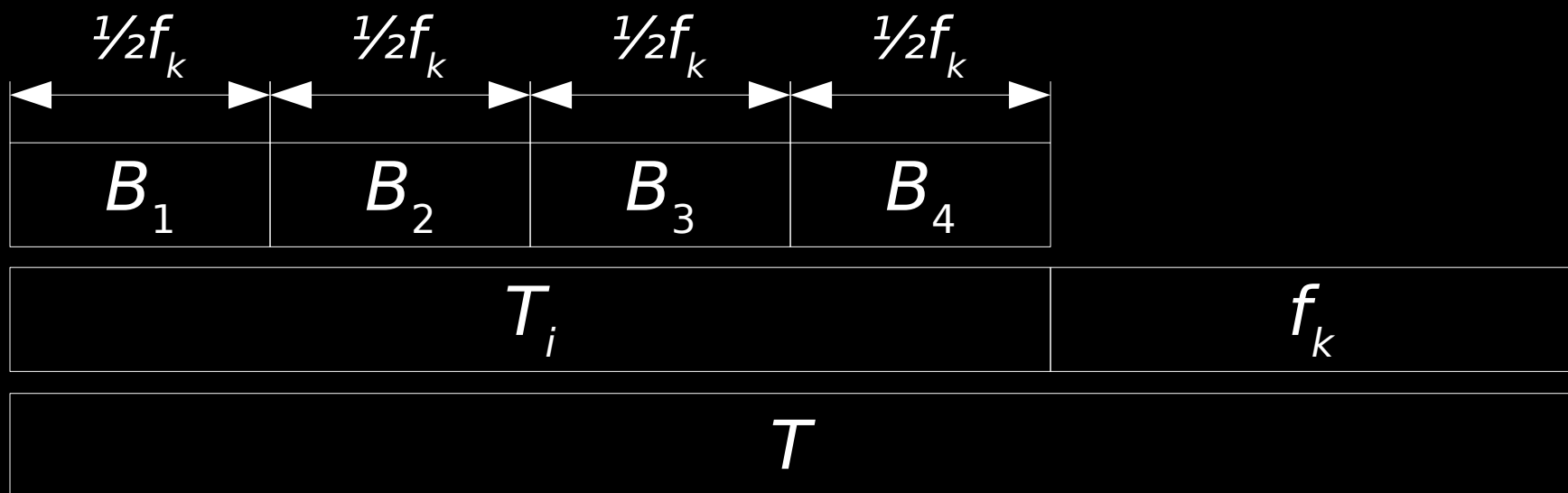
$O(n^2)$ time

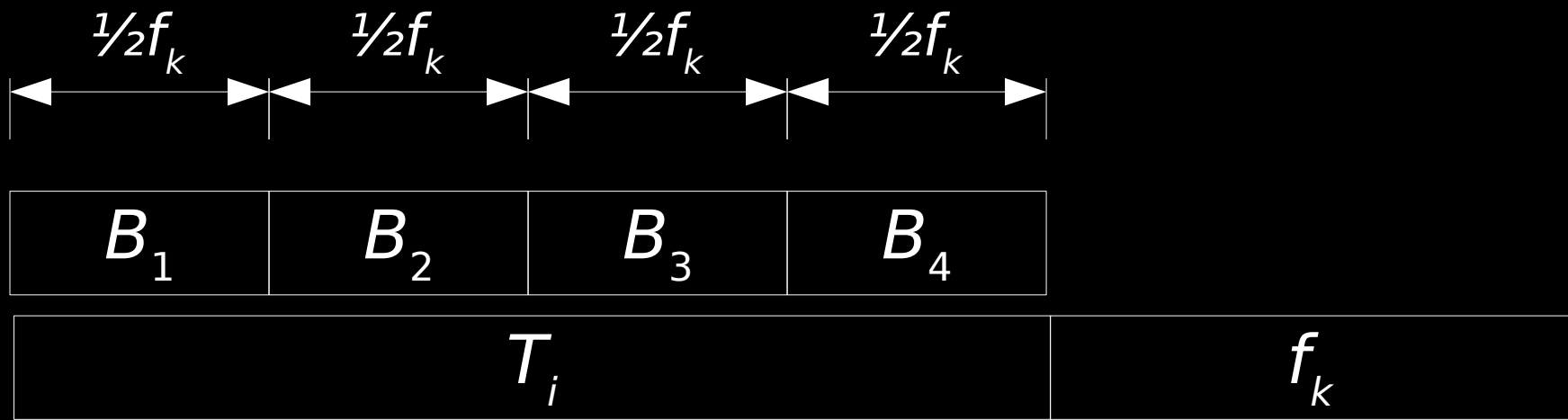
- speed up frequency computation
- have f_k space

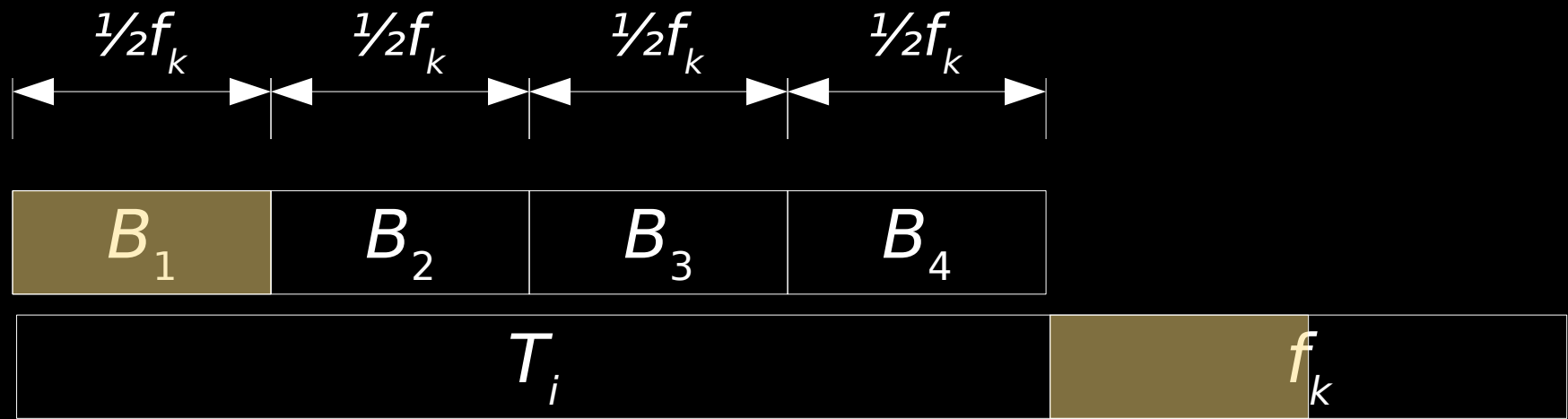


$O(n^2)$ time

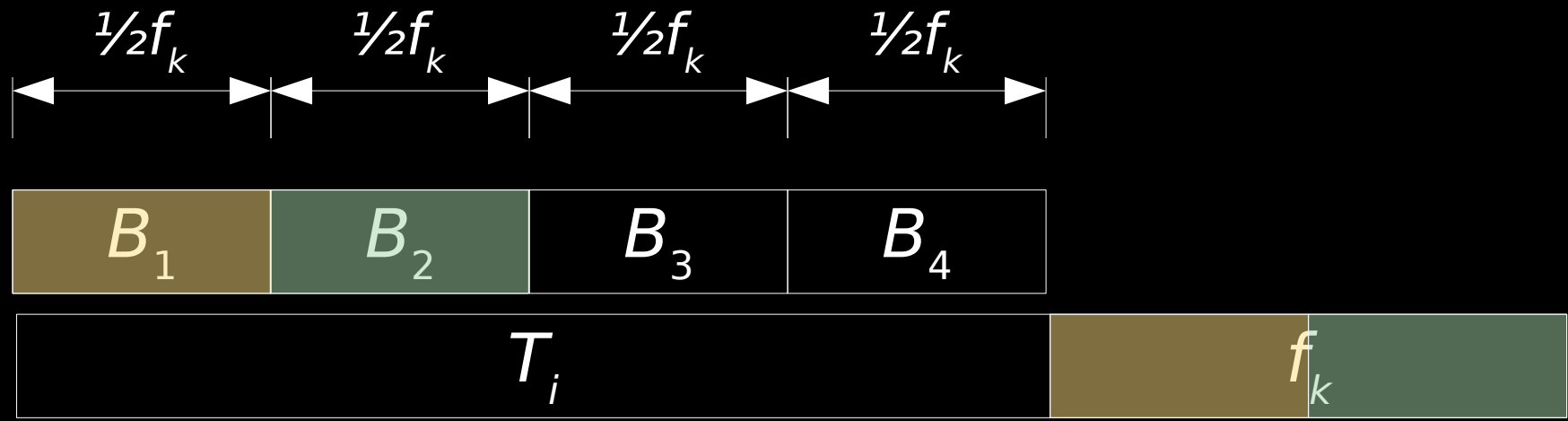
- speed up frequency computation
- have f_k space
- divide in blocks B_j with $|B_j| = \frac{1}{2}f_k$





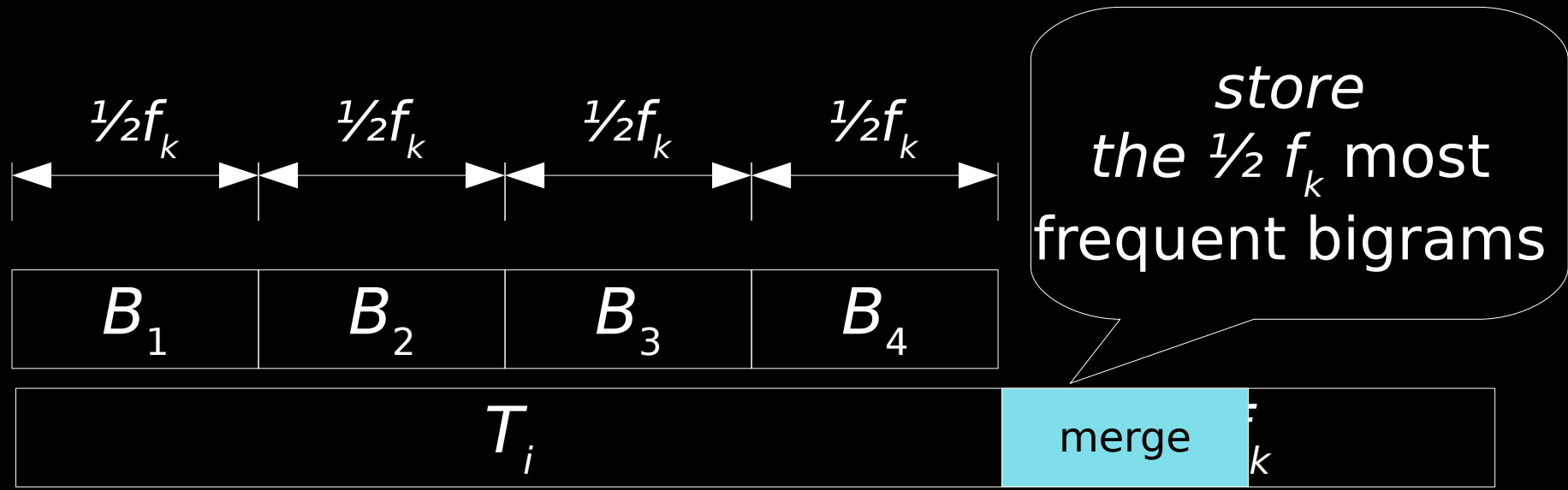


compute frequencies of bigrams in T_i that appear in B_1



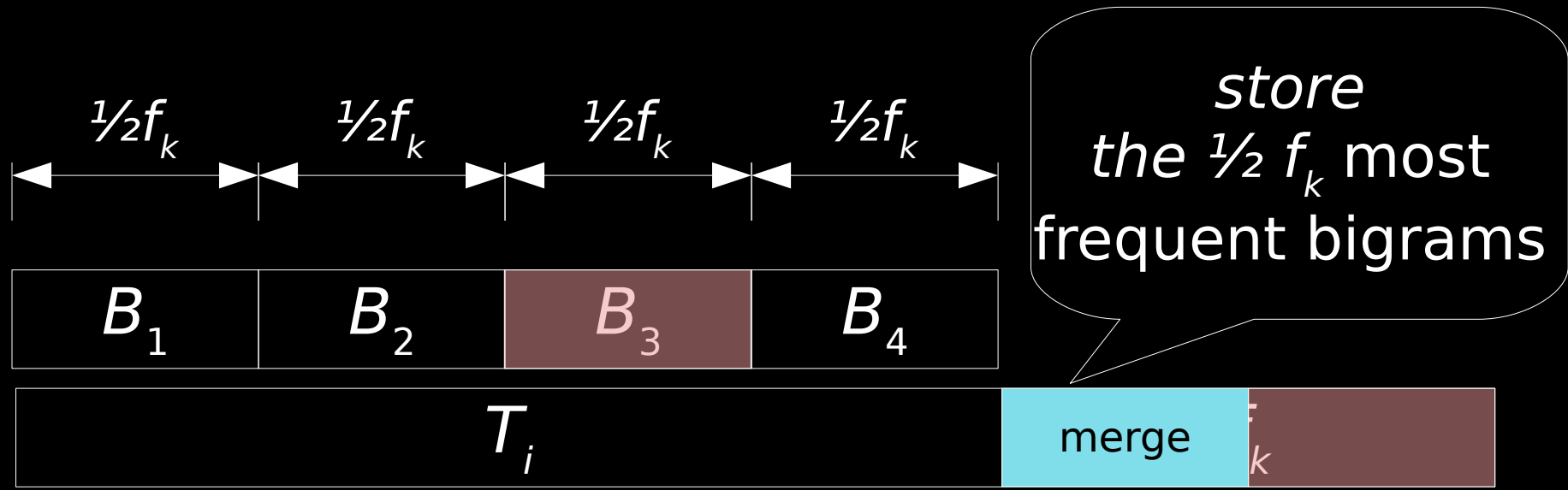
compute frequencies of bigrams in T_i that appear in B_1

compute frequencies of bigrams in T_i that appear in B_2

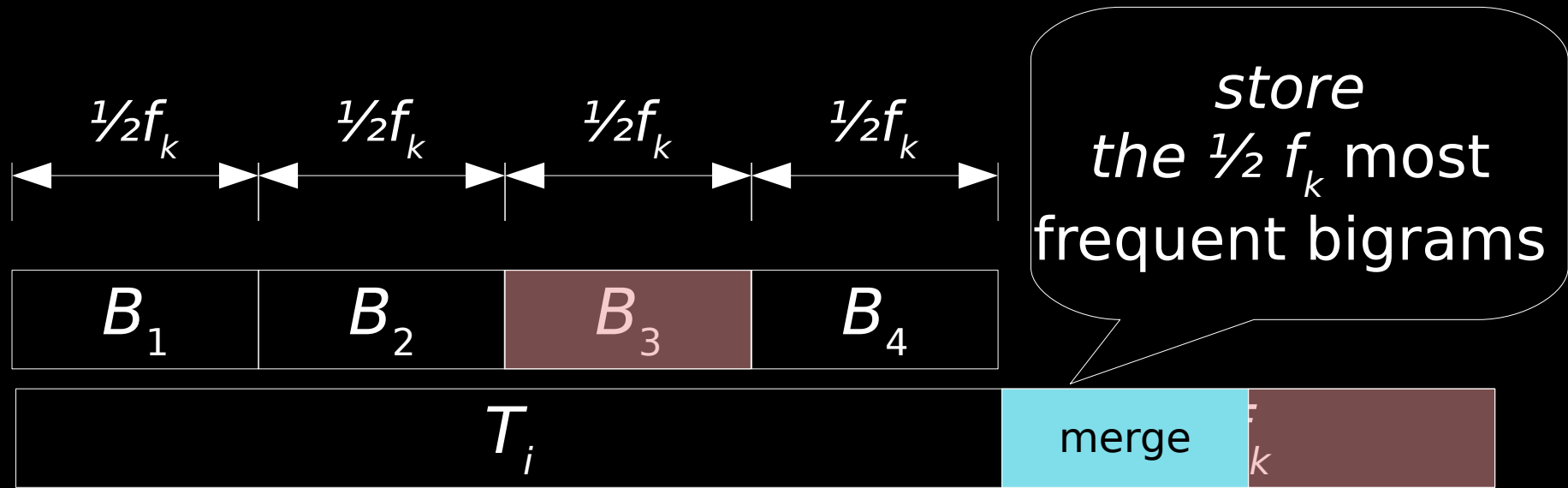


compute frequencies of bigrams in T_i that appear in B_1

compute frequencies of bigrams in T_i that appear in B_2

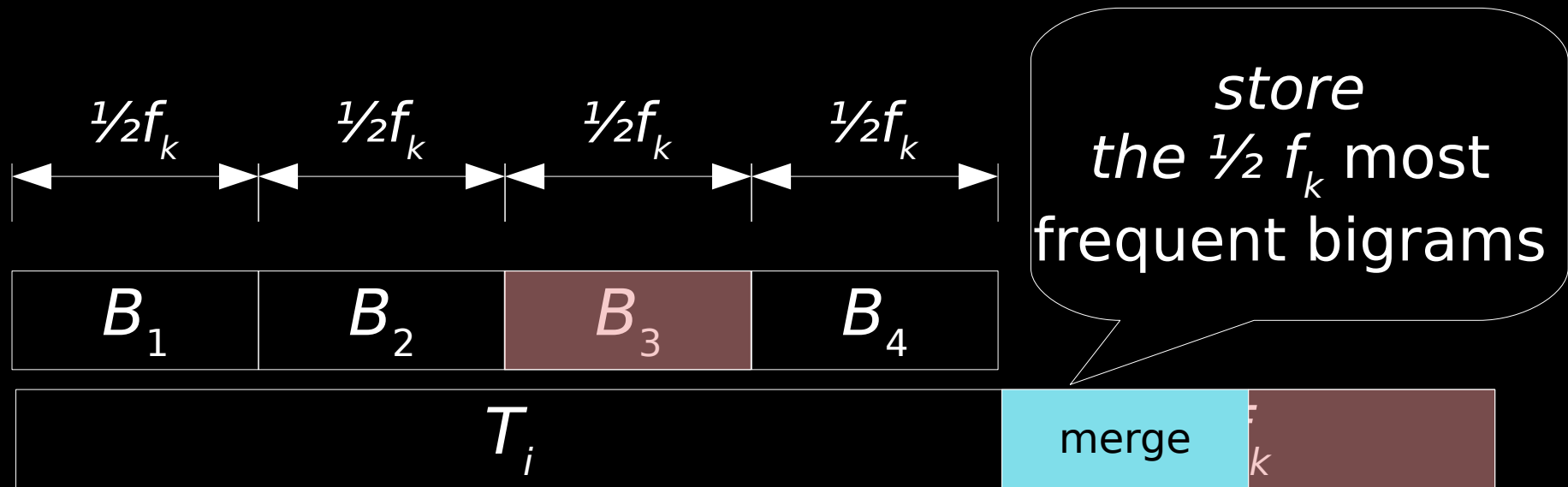


→ compute frequencies of bigrams in T_i that appear in B_3



compute frequencies of bigrams in T_i that appear in B_3

- # merge = # $B_j - 1 \leq n / f_k, |T_i| \leq |T| = n$



compute frequencies of bigrams in T_i that appear in B_3

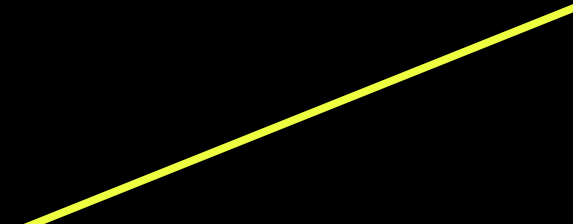
- # merge = # $B_j - 1 \leq n / f_k$, $|T_i| \leq |T| = n$
- time for bigrams in B_j : $O(n \lg f_k)$ (binary search)
- time for each merge: $O(f_k \lg f_k)$
- total time: $O((n (n + f_k) \lg f_k) / f_k) = O((n^2 \lg f_k) / f_k)$

total time

$$\sum_{k=1}^{O(\lg n)} \frac{n^2}{f_k} \lg f_k = O\left(n^2 \sum_{k=1}^{\lg n} \frac{k}{1.5^k}\right) = O(n^2)$$

total time

have at most $O(\lg n)$ rounds


$$\sum_{k=1}^{O(\lg n)} \frac{n^2}{f_k} \lg f_k = O\left(n^2 \sum_{k=1}^{\lg n} \frac{k}{1.5^k}\right) = O(n^2)$$

total time

have at most $O(\lg n)$ rounds

$$\sum_{k=1}^{O(\lg n)} \frac{n^2}{f_k} \lg f_k = O\left(n^2 \sum_{k=1}^{\lg n} \frac{k}{1.5^k}\right) = O(n^2)$$

$$f_k = 1.5^{k-1} f_1 = O(1.5^k)$$

total time

have at most $O(\lg n)$ rounds

$$\sum_{k=1}^{O(\lg n)} \frac{n^2}{f_k} \lg f_k = O \left(n^2 \sum_{k=1}^{\lg n} \frac{k}{1.5^k} \right) = O(n^2)$$

$\Rightarrow \lg f_k = O(k)$

$$f_k = 1.5^{k-1} f_1 = O(1.5^k)$$

total time

have at most $O(\lg n)$ rounds

$$\sum_{k=1}^{O(\lg n)} \frac{n^2}{f_k} \lg f_k = O \left(n^2 \sum_{k=1}^{\lg n} \frac{k}{1.5^k} \right) = O(n^2)$$

$\Rightarrow \lg f_k = O(k)$

$$f_k = 1.5^{k-1} f_1 = O(1.5^k)$$

can we get $o(n^2)$ time ?

bit-parallel algorithm

- machine word size: $\Theta(\lg n)$ bits
- popcount: $O(\lg \lg \lg n)$ time per word
- total time:

$$O(\underbrace{n^2}_{\text{original algorithm}} \underbrace{\lg \log_{\tau} n}_{\text{penalty}} \underbrace{\lg \lg \lg n / \log_{\tau} n}_{\text{word packing}})$$

original algorithm penalty word packing

where $\tau := \sigma + \pi$: # symbols

$\Rightarrow o(n^2)$ time for $\tau = O(\text{polylog } n)$

arxiv paper

additional content:

- parallel computation
- external memory computation
... in-place or in small space

summary

- can compute Re-Pair in-place
 - $O(n^3)$ time : trivial
 - $O(n^2)$ time
 - in-place sorting
 - batch computing frequencies
 - assumed that $\sigma = \Theta(n)$
- general σ : need $\max(n/c \lg n, n \lg \tau) + O(\lg n)$ bits for $c > 1$
- future work:
 - $n \lg \tau + O(\lg n)$ bits
 - $o(n^2 \lg n)$ time and τ between $\omega(1)$ and $o(n)$?

thanks for listening - any questions are welcome!